# Learning Mathematics Using TI-84 PLUS Graphing Calculator



CURRICULUM DEVELOPMENT DIVISION MINISTRY OF EDUCATION MALAYSIA

# Learning Mathematics

# Using TI-84 Plus Graphing Calculator

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PANEL OF CONTRIBUTORS

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### PREFACE

Education must change to keep pace with the demands of the present world. Learning in the 21<sup>st</sup> century must leverage the affordances of new technologies, employ better pedagogies based on recent research on student learning, and be cognizant of the characteristics of a new breed of learners.

The Ministry of Education (MOE) acknowledges that it is vital to prepare pupils for life in today's highly technical society. Pupils' mathematical knowledge must be included to go beyond the simple skills into solving more complex problems. With this realisation, the MOE continuously advocates integration of technology in the teaching and learning of mathematics to develop the intellectual capital and educate students to think creatively.

*Effective use of technology however, requires teachers to introduce changes in teaching strategies and move away from teacher- to pupil-centred activities. Teachers need to take up the role as facilitators and pier guides; and teaching and learning has to change from memorisation and rote learning culture to the culture of problem solving and generation of knowledge.* 

Graphing calculator is seen as an essential tool for doing and learning mathematics in the classroom. This technology is believed to permit students to focus on mathematical ideas, to reason, and solve problems in ways that are often difficult or impossible by traditional means. The graphing calculator enhances the learning of mathematics by allowing for increased exploration and enhanced representation of ideas. Range of problems that can be assessed is also extended.

Having invested substantially in technologies, the MOE need to ensure that teachers are trained and support materials provided to enable them to integrate technology effectively in their teaching and learning. The Learning Mathematics using Graphing Calculator Series is thus initiated to help in the development of pupils' mathematical thinking skills, enhancing the mathematical discourse when pupils investigate and interact with each other and teachers as well. This initiative is based on the belief that technical-graphical-based tools provide better experience for pupils in the learning of mathematics. The content of this particular module is based on TI-84 Plus Graphing Calculator keystroke which will be improved and added on to from time to time. Modules based on different graphing calculator will follow.

Last but not least, MOE would like to express much gratitude and appreciation to the teachers and MOE officers who contributed to the development of this module in the Learning Mathematics using Graphing Calculator Series.

(DATU Dr HJ. JULAIHI HJ. BUJANG) Director Curriculum Development Division Ministry of Education Malaysia

# ACKNOWLEDGEMENT

The Curriculum Development Division, Ministry of Education wishes to express our deepest gratitude and appreciation to all panels of contributors for their expert views, opinions, dedications and continuous support in development of this module

### Introduction

#### Background

This module series is especially targeted at pupils taking the Mathematics and Additional Mathematics at the upper secondary level. This one of the continuous efforts initiated by Curriculum Development Division, Ministry of Education, to ensure the teaching and learning can be done more interactively and effectively using graphing calculators. The MOE believes that the use of graphing calculators will help pupils visualise concepts as they make connections with data. When pupils can actually see expressions, formulas, graphs, and the result of changing a variable on those visual representations, a deeper understanding of concept can result.

#### TI-83 Plus, TI-84 Plus Graphic Calculator

The TI-83 Plus or TI-84 Plus graphing calculator, models from Texas-Instrument, is a handheld tool that can be easily learnt by teachers, students, and those interested. All commands are placed in neatly arranged pull-down menus, and in the event that one cannot find the commands, the calculator's catalogue gives an alphabetically arranged list of all the commands. The keys have also been strategically arranged in functional groups for easy access to the user.

The models can handle real and complex numbers, matrices and even strings. Its features for trigonometry, calculus, and simple algebra in the form of an equation solver will also meets the needs of most secondary school curriculum. In addition, it can carry out list-based one-and two-variable statistical analysis. The descriptive statistics and linear regression models are applicable to Malaysian secondary school curriculum, whilst the calculator's advanced hypothesis testing, confidence intervals and distributions.

## *Objective*

The objective of this module is to suggest some activities that can be carried out by teachers using Graphing Calculator from Texas-Instrument model, particularly TI-83 Plus or TI-84 Plus during their respective lessons. This module consist both elements in Mathematics and Additional Mathematics. It focuses on upper-form syllabus which includes all components such as Algebraic, Geometric, Statistics, Trigonometric and Calculus. It intends to enable students to investigate and apply mathematical ideas in a way not easily achieved by conventional means.

# Module layout

This module encompasses some of topics in form 4 and form 5. It comprising subjects in Mathematics and Additional Mathematics as follows:-

No	Subjects	Topics			
		Form 4	Form 5		
1	Mathematics	<ul> <li>The Straight Line</li> <li>Statistics</li> <li>Trigonometry 2</li> </ul>	<ul> <li>Graph of Functions 2</li> <li>Matrix</li> <li>Gradient and Area under the graph</li> <li>Probability 2</li> </ul>		
2	Additional Mathematics	<ul> <li>Functions</li> <li>Quadratic Functions</li> <li>Simultaneous Equation</li> <li>Coordinate Geometry</li> <li>Differentiation</li> </ul>	<ul> <li>Progression</li> <li>Linear Law</li> <li>Integration</li> <li>Trigonometric functions</li> <li>Linear Programming</li> </ul>		

#### The principle layout for the activities may include:-

- Topic
- Lesson Objective
- Table of Procedure, Screenshot/Key stroke, and notes
- Investigations
- Teachers' guide
- Students' Worksheet
- Enrichment

#### TOPIC : THE STRAIGHT LINE

#### LESSON OBJECTIVE :

Students will be able to...

- *i.* Draw the graph given an equation of the form y = mx + c.
- *ii.* Determine whether a given point lies on a specific straight line.
- iii. Verify that *m* is the gradient and *c* is the *y*-intercept of a straight line with equation y = mx + c.
- *iv.* Explore properties of parallel lines.

**EXAMPLE QUESTION** : Draw the graph, y = x + 2, and answer the questions that follow: a) Find the value of y given the x = 1

b) Determine whether these points lies on the graph drawn:-

i) (2,4)

ii) (-1,2)

Step	Procedure	Screenshot / key-stroke	Notes
1	Draw the graph of $y = x + 2$ . Then, press <b><i>GRAPH</i></b> .	Plot1 Plot2 Plot3 \Y1 = X+2 \Y2= \Y3= \Y4= \Y5= \Y6= \Y7=	<i>Remember to reset the RAM.</i>
2	Press [TRACE] to read the value of y if x=1.	Y1=X+2 x=1.0638298 Y=3.0638298	You will find that your answer is in the form of decimals and you'll find that it's very hard to bring the cursor <b>exactly at</b> $x = 1$ .
3	Press [2nd][TRACE] for [CALC], then choose [1:value], and press [ENTER]. Then, key-in x = 1, press [ENTER].	X=1000000 2:zero 3:minimum 4:maximum 5:intersect 6:dy/dx 7:Jf(x)dx	(Question a) Find the value of y given the x = 1 Then you will get $y = \dots$
4	Press [2nd][TRACE] for [CALC], then choose [1:value] press [ENTER]. Then, key-in the x-value from every coordinate. See the y-value for comparison and to have the answer.	Y1=X+2 X=2 Y=4	(Question b) Determine whether these points lie on the straight line $y = x + 2$ . a) (2, 4) [Answer:] b) (-1, 2) [Answer:]

#### TEACHER'S NOTE

#### **DISCUSSION**

1. By using the same method, find the value of y when x = -5 (SPM formatted question).

<u>y = -3</u>

2. How do you determine whether the point (-1, 2) satisfy the equation y = x + 2?

By substituting the value of x and y in the equation

3. Are these points lies on the straight line given below?

Points functions	(6,3)	(5,-7)	(2,4)
1. $y = x - 3$	Yes	No	No
2. $y = 3x - 2$	No	No	Yes
$3. \ 2y + 4x = 6$	Νο	Yes	No

#### STUDENT'S WORKSHEET

#### **DISCUSSION**

1. By using the same method, find the value of y when x = -5 (SPM formatted question).

.....

- 2. How do you determine whether the point (-1, 2) satisfy the equation y = x + 2?
- 3. Are these points lies on the straight line given below?

Points functions	(6,3)	(5,-7)	(2,4)
1. $y = x - 3$			
2. $y = 3x - 2$			
$3. \ 2y + 4x = 6$			

#### TEACHER'S NOTE

#### ACTIVITY 1

*Complete the table below with appropriate value of the gradient, m the x -intercept, and the y -intercept using graphing calculator, given the function* y = mx + c

- a) Press Y=
- b) Key in the linear function given. Example, y = x + 5
- c) Press (X,T,O,n) + 5 GRAPH

No	Function	Value of m	Sketch your graph	x-intercept	y-intercept
1.	y = 5x	5		0	0
2.	y = -5x	-5		0	0
З.	y = 0.4x	0.4		0	0
4.	y = -2x	-2		0	0

No	Function	Value of m	Sketch your graph	x-intercept	y-intercept
5.	y = -0.3x	-0.3		0	0
6.	y = 0.08x	0.08		0	0

#### **DISCUSSION**

- 1. Compare your answers with your friends, and present your answers in the class.
  - a) Compare graph no. 1, 3 and 6 with the graph y = x.
    Is it steeper or less steep than the graph y = x?

*Results: (Fill in the blanks with steeper or less steep)* 

y = 5x is <u>steeper</u> than y = x.

y = 0.4x is <u>less steep</u> than y = x.

y = 0.08x is <u>less steep</u> than y = x.

b) Compare graph no. 2, 4 and 5 with the graph y = -x. Is it steeper or less steep than the graph y = -x?

Results: (Fill in the blanks with steeper or less steep)

y = -5x is <u>steeper</u> than y = -x. y = -2x is <u>steeper</u> than y = -x. y = -0.3x is <u>less steep</u> than y = -x.

c) Are there any difference between the shape of graph (no. 1, 3 and 6) with the graph (no. 2, 4 and 5)? Why?

Difference in inclination

*d)* Does the value of *m* affect the *x*-intercept or the *y*-intercept?

#### <u>No</u>

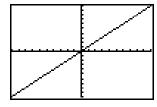
- e) If the graph lies in quadrant I and III, what is the sign for m value? (Negative or positive) (Positive)
- f) If the graph lies in quadrant II and IV, what is the sign for m value?
   (Negative or positive) (Negative)
- g) Let say m is positive. What will happen to the graph as the value of m gets larger?
   The line will approach y-axis, or it will be steeper
- h) What will happen to the graph if the value of m = 0? <u>The line will be parallel to x-axis, called horizontal line</u>

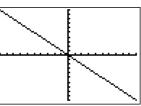
Verify your answer with the graphing calculator.

#### **CONCLUSION**

Make a conclusion for the role of m in the graph y = mx.

- *i.* If the value of m\_<u>increase</u>, then the steepness of the line graph <u>increase</u>
- ii. If the value of m is <u>positive</u>, the graph lies on quadrant <u>I</u> and <u>III</u>
- iii. If the value of m is <u>negative</u>, the graph lies on quadrant <u>II</u> and <u>IV</u>





#### STUDENT'S WORKSHEET

#### ACTIVITY 1

*Complete the table below with appropriate value of the gradient, m the x -intercept, and the y -intercept using graphing calculator, given the function* y = mx + c

- a) Press Y=
- b) Key in the linear function given. Example, y = x + 5
- c) Press X,T,O,n + 5 GRAPH

No	Function	Value of m	Sketch your graph	x-intercept	y-intercept
1.	y = 5x				
2.	y = -5x				
3.	y = 0.4x				
4.	y = -2x				
5.	y = -0.3x				
6.	y = 0.08x				

#### STUDENT'S WORKSHEET

#### **DISCUSSION**

- 1. Compare your answers with your friends, and present your answers in the class.
  - a) Compare graph no. 1, 3 and 6 with the graph y = x. Is it steeper or less steep than the graph y = x?

Results: (Fill in the blanks with steeper or less steep)

y = 5x is than $y = x$ .
y = 0.4x isthan $y = x$ .
y = 0.08x is than $y = x$ .

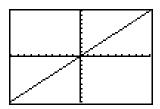
b) Compare graph no. 2, 4 and 5 with the graph y = -x. Is it steeper or less steep than the graph y = -x?

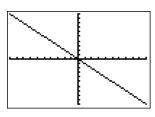
Results: (Fill in the blanks with steeper or less steep)

y = -5x	is	than $y = -x$ .
y = -2x	is	than $y = -x$ .
y = -0.32	к is	than $y = -x$ .

- c) Are there any difference between the shape of graph (no. 1, 3 and 6) with the graph (no. 2, 4 and 5)? Why?
  - ------

- *d)* Does the value of *m* affect the *x*-intercept or the *y*-intercept?
- e) If the graph lies in quadrant I and III, what is the sign for m value? (Negative or positive).....
- f) If the graph lies in quadrant II and IV, what is the sign for m value? (Negative or positive).....





- g) Let say m is positive. What will happen to the graph as the value of m gets larger?
- h) What will happen to the graph if m = 0?

.....

*Verify your answer with the graphing calculator.* 

#### **CONCLUSION**

Make a conclusion for the role of m in the graph y = mx.

- *i.* If the value of *m* ....., then the steepness of the line graph .....
- ii. If the value of m is ....., the graph lies on quadrant ...... and .....
- iii. If the value of m is ....., the graph lies on quadrant ...... and .....

#### TEACHER'S NOTE

#### ACTIVITY 2:

Complete the table below with appropriate value of **the gradient**, *m*, **the value** *c*, **the** *x* **-intercept**, **and the** *y* **-intercept** using graphing calculator for the function y = mx + c

- a) Press Y=
- b) Key in the linear function given. Example, y = x + 5
- c) Press (X,T, $\Theta$ ,n) + 5 (GRAPH)

No	Function	Value of m	Value of c	Sketch your graph	x -intercept	y -intercept
1.	y = x + 5	1	5		—5	5
2.	y = x - 3	1	-3		3	-3
3.	y = 2x - 3	2	-3		$\frac{3}{2}$	-3
4.	y = 3x - 2	3	-2		$\frac{2}{3}$	-2

Graphing Calculator TI-84 Plus

No	Function	Value of m	Value of c	Sketch your graph	x -intercept	y -intercept
5.	y = -3x - 8	-3	-8		$\frac{-8}{3}$	-8
6.	y = -7x	-7	0		0	0
7.	<i>y</i> = 8	none	8		none	8
				<b>XPLORATION</b>		
No	Function	Value of m		e <u>(APPS</u> ) Inequalz)	w intercent	a) intercent
No	Function	Value of m	Value of c	Sketch your graph	x -intercept	y -intercept
8.	<i>x</i> = 2	undefined	none		2	none
9	<i>x</i> = -5	undefined	none		-5	none

#### TEACHER'S NOTE

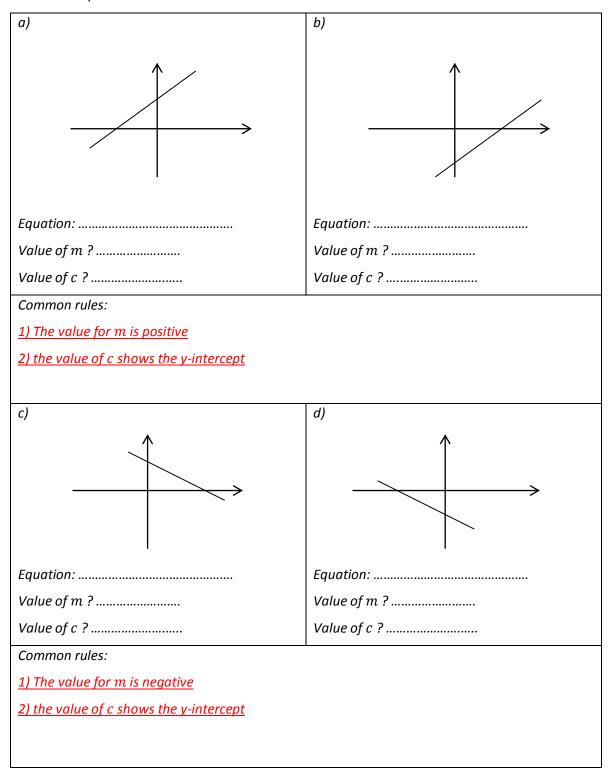
#### **DISCUSSION**

- 1. Check the answer for each graph. (Compare and contrast)
- 2. Present your answers in the class. (Mathematical Communication)
  - a) From the table above, try to answer the questions below:
    - *i.* For the positive value of *c*, is the *y*-intercept <u>above</u> or <u>below</u> the *x*-axis? <u>above</u>
    - *ii.* For the negative value of c, is the y-intercept <u>above</u> or <u>below</u> the x-axis? <u>below</u>
    - *iii.* What is the y-intercept for the equation y = 5x + 2?

#### <u>2</u>

- iv. What is the y-intercept for the equation y = mx + c? <u>c value</u>
- b) Use the graphing calculator to draw the graphs y = 3x + 4 and y = 3x 4. Describe and compare both graphs They are parallel or the gradients are the same but the y-intercept is different
- c) How does the graph y = 0.5, y = 8 and y = 11 looks like? What are their common characteristics?
   <u>They are all horizontal lines</u>
- d) How does the graph x = 0.5, x = 8 and x = 11 looks like? What are their common characteristics?
   They are all vertical lines

3. Guess the equation for the graphs below for y = mx + c. Label the axis, and the *y*-intercept.



#### STUDENT'S WORKSHEET

#### ACTIVITY 2:

Complete the table below with appropriate value of **the gradient**, *m*, **the value** *c*, **the** *x* **-intercept**, **and the** *y* **-intercept** using graphing calculator for the function y = mx + c

- a) Press Y=
- b) Key in the linear function given. Example, y = x + 5
- c) Press X,T,O,n + 5 GRAPH

No	Function	Value of m	Value of c	Sketch your graph	x -intercept	y -intercept
1.	<i>y</i> = <i>x</i> + 5					
2.	y = x - 3					
3.	y = 2x - 3					
4.	y = 3x - 2					

Graphing Calculator TI-84 Plus

THE STRAIGHT LINE

No	Function	Value of m	Value of c	Sketch your graph	x -intercept	y -intercept
5.	y = -3x - 8					
6.	y = -7x					
7.	<i>y</i> = 8					
				EXPLORATION	<u> </u>	
No	Function	Value of m	(Use Value of c	e <u>(APPS</u> ) Inequalz) Sketch your graph	x -intercept	y -intercept
8.	<i>x</i> = 2					
9	<i>x</i> = -5					

#### STUDENT'S WORKSHEET

#### **DISCUSSION**

- 1. Check the answer for each graph. (Compare and contrast)
- 2. Present your answers in the class. (Mathematical Communication)
  - a) From the table above, try to answer the questions below:
    - *i.* For the positive value of c, is the y-intercept <u>above</u> or <u>below</u> the x-axis?
    - *ii.* For the negative value of *c*, is the *y*-intercept <u>above</u> or <u>below</u> the *x*-axis?

.....

- *iii.* What is the y-intercept for the equation y = 5x + 2?
- iv. What is the y-intercept for the equation y = mx + c ?
- b) Use the graphing calculator to draw the graphs y = 3x + 4 and y = 3x 4. Describe and compare both graphs

.....

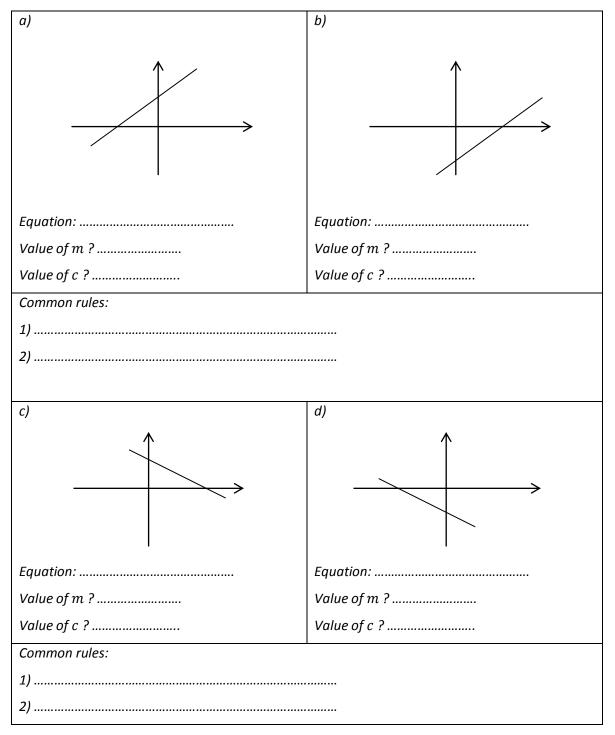
c) How does the graph y = 0.5, y = 8 and y = 11 looks like? What are their common characteristics?

.....

d) How does the graph x = 0.5, x = 8 and x = 11 looks like? What are their common characteristics?

.....

3. Guess the equation for the graphs below for y = mx + c. Label the axis, and the *y*-intercept.



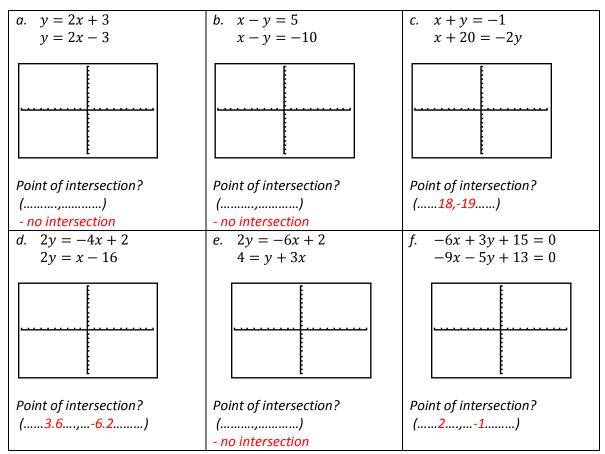
#### TEACHER'S NOTE

#### ACTIVITY 3:

- 1. Draw a pair of graph simultaneously in each question given in Table 1 with the aid of graphing calculator.
- 2. Write the point of intersection for each question. Press[2nd] [TRACE] for [CALC] mode, choose [5:intersect], then press [ENTER] three times (the guessing steps will help you to make conjecture), then intersection will appear.
- 3. The answers obtained from the graphing calculator might not be precise. You may use **[ZOOM]** and **[TRACE]** to get precise answers.

(Notes: You might want to rewrite the equations to <u>standard form</u>.)

#### Table 1



#### TEACHER'S NOTE

#### DISCUSSION

1. Which pair of graphs in Table 1 is parallel?

.....a, b.....and.....e.

- Why do you say so?
   <u>They have no point of intersection</u>
- 3. Find the gradient of graph (e) in table above?

2y = -6x + 2; gradient = -3 4 = y + 3x; gradient = -3

- 4. Based on the gradient above, what can you say about the gradient of two parallel lines?
  - a) They have the <u>same</u> gradient value
  - b) They will <u>not intersect</u> with each other
- 5. Without drawing any graph, determine whether x + 4y = 10 and x = y + 1 are parallel? <u>They are NOT parallel</u>
- Why do you say so?
   <u>They have different gradient value</u>

#### CONCLUSION

- 1. When the two lines have the <u>same gradient</u>, then they are <u>parallel</u>
- 2. When two lines are *parallel*, they have the *same gradient*

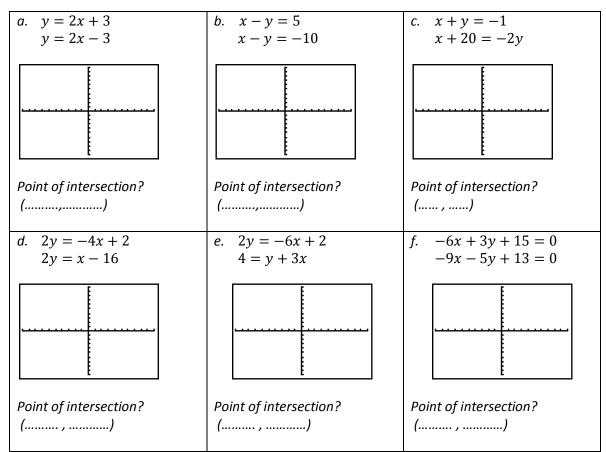
#### STUDENT'S WORKSHEET

#### ACTIVITY 3:

- 1. Draw a pair of graph simultaneously in each question given in Table 1 with the aid of graphing calculator.
- 2. Write the point of intersection for each question. Press 2nd TRACE for [CALC] mode, choose [5:intersect], then press ENTER] three times (the guessing steps will help you to make conjecture), then intersection will appear.
- 3. The answers obtained from the graphing calculator might not be precise. You may use **[ZOOM]** and **[TRACE]** to get precise answers.

(Notes: You might want to rewrite the equations to <u>standard form</u>.)

#### Table 1



#### STUDENT'S WORKSHEET

#### DISCUSSION

1. Which pair of graphs in Table 1 is parallel?

..... , ..... and .....

2. Why do you say so?

.....

3. Find the gradient of graph (e) in table above?

2y = -6x + 2;	gradient =
4 = y + 3x;	gradient =

- 4. Based on the gradient above, what can you say about the gradient of two parallel lines?
  - a) They have the same ...... value
  - b) They will ..... with each other
- 5. Without drawing any graph, determine whether x + 4y = 10 and x = y + 1 are parallel?
- 6. Why do you say so?

.....

#### CONCLUSION

- 1. When the two lines have the ....., then they are ......
- 2. When two lines are ......, they have the same .....

#### TOPIC : STATISTICS

:

#### LESSON OBJECTIVE

Students will be able to ...

- *i.* Complete the class interval for a set of data given one of the class intervals.
- *ii.* Construct a frequency table for a given set of data.
- *iii.* Calculate the midpoint of a class.
- *iv.* Draw a histogram based on the frequency table of a grouped data.
- v. Draw the frequency polygon based on histogram or frequency table.

#### EXAMPLE QUESTION :

The data in Diagram 1 shows the monthly pocket money, in RM, received by 40 students.

32	41	46	56	42	48	51	39
36	47	54	59	34	54	52	48
49	51	62	58	38	63	49	43
56	44	60	64	52	53	55	35
45	38	48	57	44	49	46	40

- a) Based on the data in Diagram 1 and using a class interval of RM5, complete table 1 in the answer space.
- b) From the table in a)
  - i) State the modal class
  - *ii)* Calculate the mean monthly pocket money of the students.
- c) By using a scale of 2cm to RM5 on the x-axis and 2cm to 1 student on the y-axis, draw a histogram and frequency polygon based on the data.

Pocket money(RM)	Frequency	Midpoint
31-35		
36-40		

Table 1

#### Solution

Step	Procedu	re		Scree	nshot /	key-stro	ke		Notes
1	Press <u>(STAT)</u> Then, choose <b>1: Edi</b> [ENTER] Key in <b>all</b> the <b>data</b> u			10Ed 2:So 3:So 4:C1	it rtA( rtD( tUPEd L2	TESTS itor 		Reset All I Press <u>2nd</u> choose	RAM before start. ] (+) , 7 : Reset 1: All RAM 2 : Reset [ENTER]
	32	41	46	56	42	48	51	39	
	36	47	54	59	34	54	52	48	
	49	51	62	58	38	63	49	43	
	56	44	60	64	52	53	55	35	
	45	38	48	57	44	49	46	40	
2	Press [2nd] [Y=] for [S Then, choose <b>1: Plo</b> press [ENTER]			2: P1 3: P1	et10 ot10 ot20 i1 i2 ot20 i1 i2 ot30 ot30 ots0f	transformation			
3	Under <b>Plot1</b> , move o choose <b>On</b> by pressi Choose Type: Шть f histogram. Xlist: <b>L1</b> Freq: <b>1</b>	ng [ENTE			tĘLı⊤			placemen data. Freq: <b>1</b> re	efers to the t for the list of the fers to the for each data is

4	Press [WINDOW] and key in the following setting	WINDOW Xmin=31 Xmax=66 Xscl=5 Ymin=0 Ymin=0 Ymax=10 Yscl=1 Xres=1	<ul> <li>Xmin is the minimum value of the data</li> <li>Xmax is the maximum value of the data + 1</li> <li>Xscl is the Class Size</li> </ul>
	Questions for discussion		
i.	Why the maximum value of the d	ata, <b>Xmax</b> must be added 1 va	lue more?
ii.	How to determine the class size, <b>)</b>	Kscl?	
5	Press (GRAPH)		
6	Press [TRACE] Use the right ▶ and left ◀ cursor to move from one class interval to another class interval and get the frequency from graph.	P1:L1	<ul> <li>From [TRACE], the class interval and the frequency can be gained and recorded.</li> <li>[TRACE] will show the :         <ul> <li>a) Minimum (lower limit) and maximum (upper limit) value of each class, and</li> <li>b) the frequency of each class (eg- class 31-35, freq = 3)</li> </ul> </li> </ul>

#### Question a)

Based on the data in Diagram 1 and using a class interval of RM5, complete table 1 in the answer space.

#### Answer:

Pocket money (RM)	Frequency	Mid-point
31-35		
36-40		

#### Questions for discussion

- *i.* How to determine the **middle point**?
- *ii.* What is the definition of **mod**?
- iii. How to determine the modal class?

#### Question b)

From the table in a)

i) State the modal class

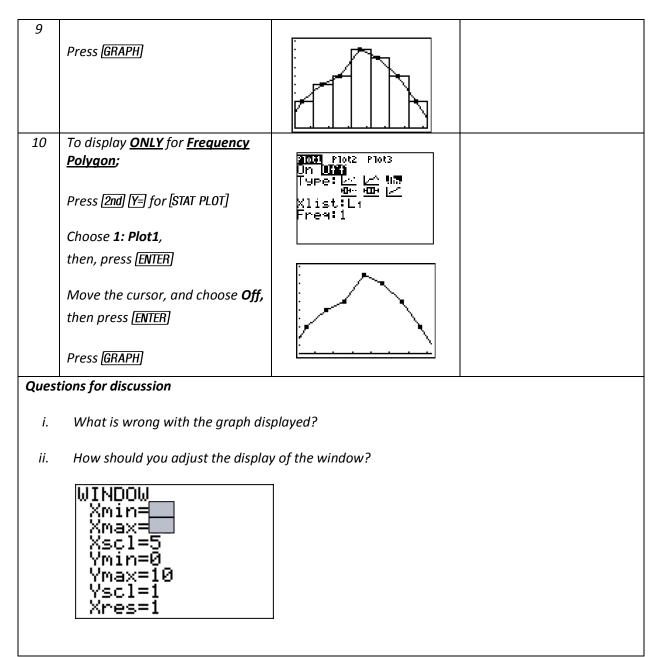
Answer : .....

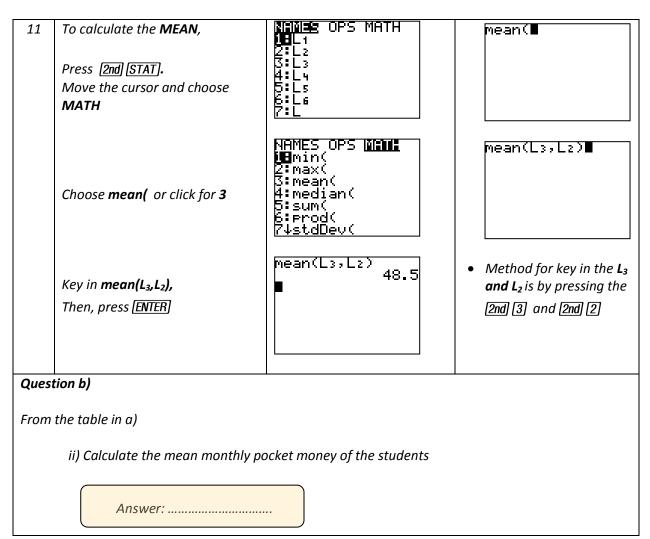
#### Questions for discussion

- *i.* Can you explain the differences between histogram and bar chart?
- *ii.* What is the effect on the histogram if using different class intervals?
- iii. What must you do to adjust the frequency table for drawing a frequency polygon?

Pocket money (RM)	Frequency	Mid-point	
31-35			
*			
Press STAT, choose 1: Edit,			
then press [ENTER]			
Kow in the frequency in 12	L1 L2 L3 32 0 28	3	
Key in the <u>frequency</u> in L2, including the additional 0	32 0 28 36 3 33 49 5 38 56 6 43 45 9 48 41 8 53 47 6 59		
frequencies	32 0 28 36 3 33 49 5 38 56 6 43 45 9 48 41 8 53 47 6 53		
Key in the <b>midpoint</b> in <b>L3,</b>	L3(7) =58		
including the additional cla	ss		
intervals' mid points			
Press 2nd Y= for [STAT PLOT] Choose 2: Plot2,	1:Plot10n		
then press [ENTER]	<b>201</b> Plot20n		
	3:Plot30ff		
Move the cursor and choose	$P On. \qquad 4 \downarrow P lots 0 f f$		
Then, press ENTER	and the second se		
choose type: 🦾 for freque Polygon, and press [ENTER]	P <u>lo</u> t1 <b>21082</b> Plot3		
	UT Off    9Pe:  <u>/</u> ⊑ 』   ₩₩~ ₩D#  /	▶	
Choose Xlist: L3, by pressing	/   Klist L3	-	
	. I MIISTRI 2		
[2nd] [3] and YList: L2, by pre [2nd] [2]	ssing Mark 🖬 +		

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#### TEACHER'S NOTE

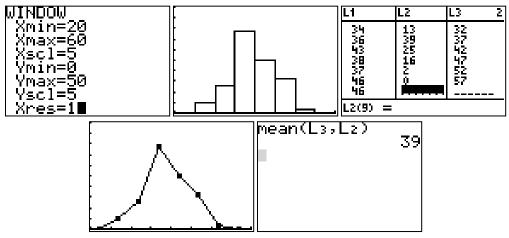
30	38	41	36	26	33	35	38	43	46	36	38	41	36	50	40	47	36	34	37
41	37	31	37	47	41	38	37	35	26	50	37	40	35	45	38	43	40	43	38
34	46	36	40	41	37	33	28	36	30	37	44	39	41	34	38	34	39	33	43
36	46	45	36	33	38	39	32	38	40	29	49	43	36	44	47	38	37	41	47
43	37	35	45	37	41	44	40	46	37	38	45	32	49	40	27	38	47	49	40

1. The time taken by 100 students to complete the jogathon in SMK Bestari is recorded in the table below.

- a) Based on the given data, complete the table.
- b) Construct **a histogram and frequency polygon** based on the data.
- c) State the modal class, and find the mean.

#### SOLUTION:

Time (minutes)	Frequency	Midpoint
20 - 24	0	22
25 - 29	5	27
30 - 34	13	32
35 – 39	39	37
40 - 44	25	42
45 - 49	16	47
50 - 54	2	52
55 – 59	0	57



Modal class = 35 – 39

#### STUDENT'S WORKSHEET

30	38	41	36	26	33	35	38	43	46	36	38	41	36	50	40	47	36	34	37
41	37	31	37	47	41	38	37	35	26	50	37	40	35	45	38	43	40	43	38
34	46	36	40	41	37	33	28	36	30	37	44	39	41	34	38	34	39	33	43
36	46	45	36	33	38	39	32	38	40	29	49	43	36	44	47	38	37	41	47
43	37	35	45	37	41	44	40	46	37	38	45	32	49	40	27	38	47	49	40

1. The time taken by 100 students to complete the jogathon in SMK Bestari is recorded in the table below.

a) Based on the given data, complete the table.

b) Construct a histogram and frequency polygon based on the data.

c) State the **modal class**, and find the **mean**.

Time (minutes)	Frequency	Midpoint
20 - 24		
25 - 29		

#### TOPIC : STATISTICS

#### LESSON OBJECTIVE :

Students will be able to ...

- *i.* Construct the cumulative frequency table for grouped data.
- *ii.* Draw the ogive for grouped data.
- *iii.* Determine the range of a set of data.
- *iv.* Determine the median, the first quartile, the third quartile, and the inter quartile range, from the ogive.

#### **EXAMPLE QUESTION** :

The data in Diagram 1 shows the monthly pocket money, in RM, received by 40 students.

32	41	46	56	42	48	51	39
36	47	54	59	34	54	52	48
49	51	62	58	38	63	49	43
56	44	60	64	52	53	55	35
45	38	48	57	44	49	46	40
			Diagı	ram 1			

- a) Based on the data in Diagram 1 and using a class interval of RM5, complete table 2 in the answer space.
- *b)* By using a scale of 2cm to RM5 on the x-axis and 2cm to 10 students on the y-axis, draw an ogive.
- c) From the table in a),
  - i ) Find the median,
  - *ii)* Determine the range of the data
  - iii) Calculate the inter quartile range

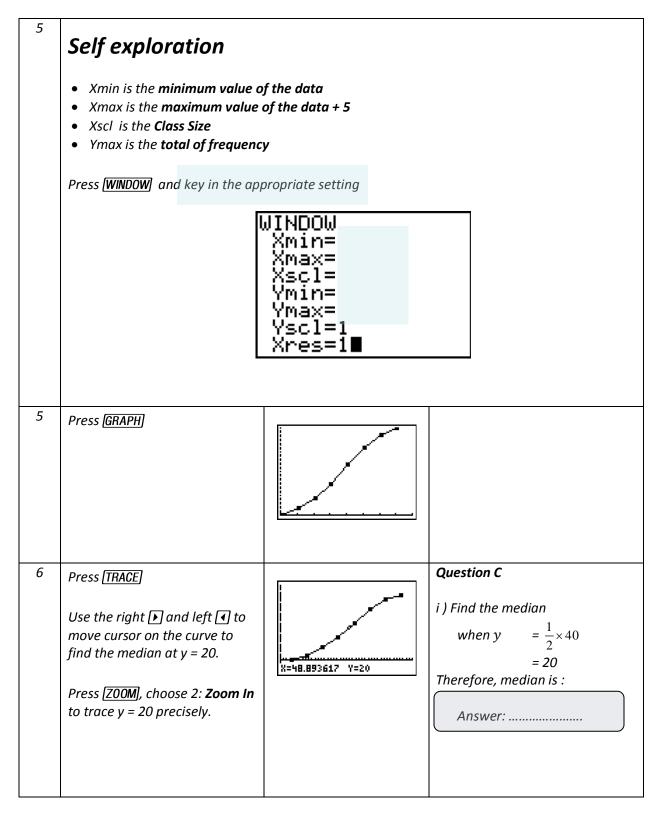
Pocket Money (RM)	Frequency	Upper Boundary	Cumulative Frequency
26-30	0		
31-35	3		

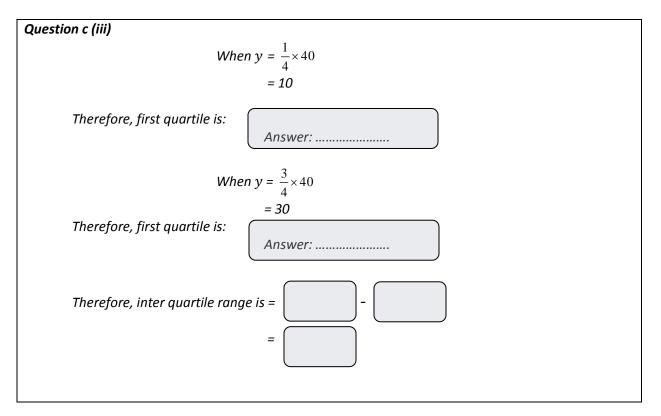
Table 2

## Solution

Step	Procedure	Screenshot / key-stroke	Notes						
1	Press <u>(STAT</u> ), choose <b>1: Edit</b> , then press <u>(ENTER</u> )	L1 L2 L3 1 L1(1)=							
Quest	Questions for discussion.								
	i. From previous knowledge, c	an you fill in the class interv	als and the frequencies?						
	<i>ii.</i> What is the definition of a b	oundary?							
	iii. How to determine the upper	r boundary?							
	iv. What is the definition of the	cumulative frequency?							
	v. How to determine the cumu	lative frequency?							
	vi. What is the definition of ran	ge?							
	ii. How to calculate the range?	How to calculate the range?							

	Pocket Money (RM)	Frequency	Upper Boundary	Cumulative Frequency
	26-30	0	Opper Boundary	
	31-35	3		
	51 55	J.		
2	= Key in <b>all</b> the data from <u>u</u> <u>boundary</u> under L1 and <u>cumulative frequency</u> un L2.	10.5 45.5 50.5 60.5 65.5 L2(9) =	L2 L3 2 8 14 23 31 37 40	
5	Press [2nd] [Y=] for [STAT PL Then, choose <b>1: Plot</b> and [ENTER]	press	L2Off L2 = L3Off L2 =	
4	Under <b>Plot1</b> , move the cu and choose <b>On</b> Press <u>ENTER</u> choose type: <u>A</u> for ogiv	2001 P 07 Of Type:	T I I	<b>Xlist</b> refers to the data to be plotted with respect to <i>x</i> -axis





#### TEACHER'S NOTE

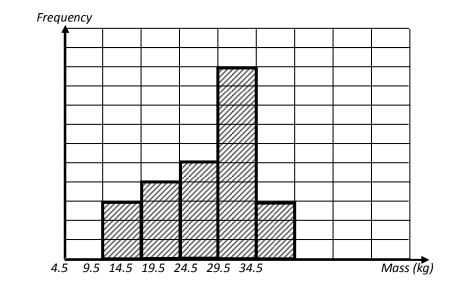


Diagram 2

The histogram in Diagram 2 shows the mass (in kg) for 25 parcels.

- (a) Based on the histogram, complete Table 3.
- (b) By using a scale of 2 cm to 10 kg on the horizontal axis and 2 cm to 5 parcels on the vertical axis draw an ogive based on Table 3.
- (c) From your graph, find
  - (i) the median of the mass,
  - (ii) the range of the data
  - (ii) the inter quartile range

Mass (kg)	Frequency	Upper boundary	Cumulative frequency
5 - 9	0	9.5	0
10-14			
15 – 19			
20-24			
25 - 29			
30 - 34			

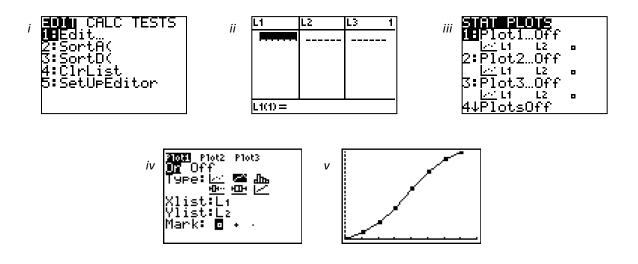
# **SOLUTION:**

(a)

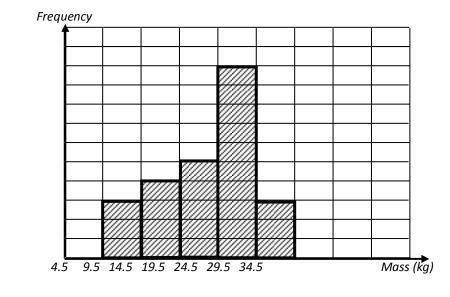
Mass (kg)	Frequency	Upper boundary	Cumulative frequency
5-9	0	9.5	0
10-14	3	14.5	3
15 – 19	4	19.5	7
20-24	5	24.5	12
25 - 29	10	29.5	22
30-34	3	34.5	25

Table 3

Solution for question b) and c), refer steps and procedures in example question



#### STUDENT'S WORKSHEET





The histogram in Diagram 2 shows the mass (in kg) for 25 parcels.

- (a) Based on the histogram, complete Table 3.
- (b) By using a scale of 2 cm to 10 kg on the horizontal axis and 2 cm to 5 parcels on the vertical axis draw an ogive based on Table 3.
- (c) From your graph, find

2.

- (i) the median of the mass,
- (ii) the inter quartile range

Mass (kg)	Frequency	Upper boundary	Cumulative frequency
5 - 9	0	9.5	0
10-14			
15 – 19			
20-24			
25 - 29			
30-34			

# **SOLUTION :**

(a)

Mass (kg)	Frequency	Upper boundary	Cumulative frequency
5 – 9	0	9.5	0
10 - 14			
15 – 19			
20-24			
25 - 29			
30-34			

(b)

(c)

# TOPIC : STATISTICS

:

#### LESSON OBJECTIVES

Students will be able to ...

- *i.* Understand and use the concept of class interval
- *ii.* Discuss the effect of the size of class interval on the accuracy of the mean for a specific set of grouped data
- *iii.* Interpret information from a given histogram

#### EXAMPLE QUESTION :

The following table illustrates the number of car accidents that have occurred on a dangerous stretch of a highway over the past 15 years.

Year	No. of Accidents
1992	20
1993	22
1994	21
1995	19
1996	24
1997	27
1998	21
1999	30
2000	31
2001	22
2002	32
2003	37
2004	25
2005	30
2006	15

- (a) How can this data be manipulated to suggest that the number of accidents that occur on this stretch highway has increased since 1992? Create a histogram that shows such an increase.
- (b) How to alter the horizontal scale of this histogram to create an illustration that suggests that the number of accidents that occur has decreased since 1992 (or remained relatively constant)?
- (c) As a driver who frequently travels on this stretch of highway, how do you think that data should be represented such that you see an accurate portrayal of the number of accidents that have occurred?

#### Solution:

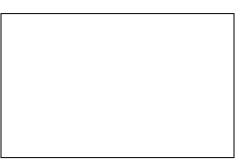
Step	Procedure	Screenshot / key-stroke	Notes
1	Press <u>(STAT</u> ), to enter the STATISTIC mode. Choose <b>1: Edit</b> , then press <u>(ENTER</u> )	EDIN CALC TESTS 1.Edit 2:SortA( 3:SortD( 4:ClrList 5:SetUpEditor	
		L1 L2 L3 1	
	Type in the all the data provided as variable in <b>L1</b> .	$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$	
2	Press 2nd Y= under PLOT1. Select On. Then, press ENTER Choose Type: Inthe for Histogram.	10日 Plot2 Plot3 1日 Off Type:レーレー 9時 Xlist:L1 Freq:1	
Self e	xploration		
• Xr • Xs	<ul> <li>Xscl is the Class Size</li> <li>Ymax is the total of frequency</li> <li>Xmax= Xscl= Ymin=</li> </ul>		
Press	Press [WINDOW] and key in the appropriate setting Ymax=		
You m histog	nay change the setting to adjust the lo gram.		es=
Press	(GRAPH)		

## Question a)

How can this data be manipulated to suggest that the number of accidents that occur on this stretch highway has *increased* since 1992? Create a histogram that shows such an increase.

*Fill in the*[**WINDOW**] *setting and sketch your histogram.* 

WINDOW	
Xmin=	
Xmax=	
Xsçl=	
Ymin=	
Ymax=	
Yscl=	
Xres=	

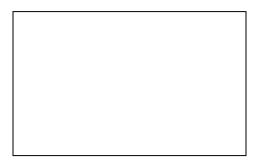


Question b)

How to alter the horizontal scale of this histogram to create an illustration that suggests that the number of accidents that occur has <u>decreased</u> since 1992 (or remained relatively constant)?

*Fill in the*[**WINDOW**] *setting and sketch your histogram.* 

WINDOW	
Xmin=	
Xmax=	
Xsçl=	
Ymin=	
Ymax= Yscl=	
Xres=	



#### Questions for discussion

- *i.* Explain how you had changed the *WINDOW* setting such that the graph looks different?
- *ii.* What interpretation can you tell on histogram in a) and histogram in b)?
- *iii.* Do you think that these two graphs accurately tell you the actual situation considering the number of accidents on this dangerous stretch of highway from 1992 to 2006? Explain.

# Question c)

As a driver who frequently travels on this stretch of highway, how do you think that data should be represented such that you see an accurate portrayal of the number of accidents that have occurred?

#### Questions for discussion

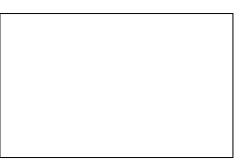
- i. How does changing of **Xscl** (or the size of class interval) affect the histogram?
- ii. What would you consider before you decide on your value of Xscl?
- iii. Why does the frequency of the class intervals change when the size of the class interval change?
- iv. As a driver who frequently travels on this stretch of highway, how do you think the data should be represented such that you see an accurate picture of the number of accidents that have occurred?
- v. How do you make histogram represent its data more accurately?

# Self exploration

Show the histogram that you will draw to accurately know the actual situation on the number of accidents on that highway.

Fill in the **WINDOW** setting and sketch your histogram.





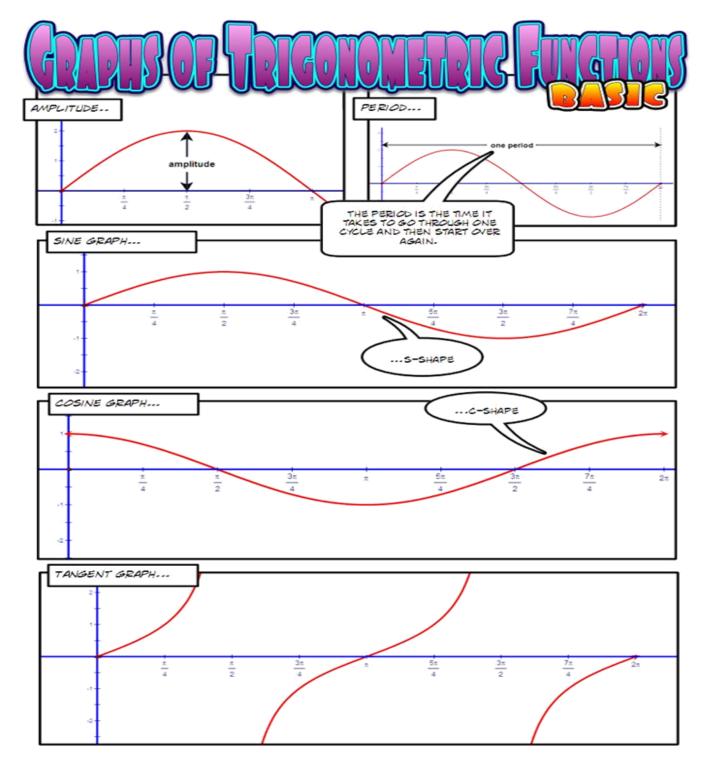
In conclusion, how would you determine a suitable class interval for a given set of data?

# TOPIC : TRIGONOMETRY 2

# LESSON OBJECTIVE :

Students will be able to...

*i.* Draw the graphs of sine, cosine, and tangent for angles (between 0° and 360°).



#### EXAMPLE QUESTION :

Which of the following represents the graph of  $y = \cos 2x$  for  $0^{\circ} \le x \le 360^{\circ}$ ?

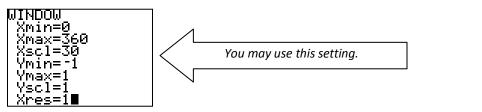
# (SPM 2005)

Step	Procedure	Screenshot / key-stroke	Notes
1	Press [MODE]-key and choose DEGREE Press [ENTER]-key	Normal Sci Eng Float 0123456789 Radian <b>Degree</b> Func Par Pol Sea Connected Dot Seauential Simul Real a+bi re^0i Full Horiz G-T	• The unit we use in this example is <b>degree</b> $0^{\circ} \le x \le 360^{\circ}$
2	Press [WINDOW]-key and key in the figure: for $0^{\circ} \le x \le 360^{\circ}$	WINDOW Xmin=0 Xmax=360 Xscl=30 Ymin=-1 Ymax=1 Yscl=1 Xres=1∎	<ul> <li>Key in the scale of 1 unit of the graph of y-axis and x-axis (Xscl and Yscl)</li> <li>Xmin, Xmax, Ymin, and Ymax are the range of the graph</li> </ul>
3	Press $\underline{Y}$ , and key in the equation: $y = \cos 2x$ $\underline{Y}$	Plot1       Plot2       Plot3         \Y1       BCOS (2X)         \Y2	
4	Press [GRAPH]-key		<ul> <li>The graph will be plotted according to the range fixed in step 2 (Xmin, Xmax, Ymin, and Ymax).</li> <li>Maximum value of y-axis is 1</li> <li>Minimum value of y-axis is -1</li> <li>Maximum value of x-axis is 360 degree</li> <li>Minimum value of x-axis is 0 degree</li> </ul>
Question for discussion.			
Compare the result with the graph of $y = \cos x$ . Do you see any difference?			

# TEACHER'S NOTE

# ACTIVITY 1

# Use a graphing calculator to draw a graph of each function and then complete the table below



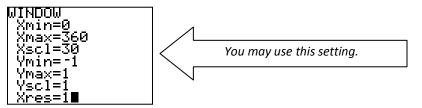
NO	TRIGONOMETRIC FUNCTION	GRAPH	
1	$y = \sin x$		
2	$y = \sin 2x$		
3	$y = \sin 3x$		
Quest	<i>Questions for discussion.</i> <i>i.</i> What do you notice about the difference of the graphs?		

- ii. Can you predict the shape of the graph if the question asks for y = sin 10x?
- iii. Can you predict the shape of the graph if the question asks for y = sin x/2?

# STUDENT'S WORKSHEET

# ACTIVITY 1

## Use a graphing calculator to draw a graph of each function and then complete the table below



NO	TRIGONOMETRIC FUNCTION	GRAPH	
1	$y = \sin x$		
2	$y = \sin 2x$		
3	$y = \sin 3x$		
	Questions for discussion.		

*i.* What do you notice about the difference of the graphs?

- *ii.* Can you predict the shape of the graph if the question asks for y = sin 10x?
- iii. Can you predict the shape of the graph if the question asks for  $y = \sin x/2$ ?

#### TEACHER'S NOTE

#### ACTIVITY 2

#### **DRAW THE GRAPH THAT REPRESENTS THE TRIGONOMETRIC FUNCTION GIVEN.** (YOU MAY NEED TO HAVE THE SUITABLE WINDOW SETTING)

NO	TRIGONOMETRIC FUNCTION	GRAPH	
1	$y = \cos x$ for $0^\circ \le x \le 180^\circ$	90° 180°	WINDOW SET: X-scale → 30° Y-scale → 1 Ymin →- 1 Ymax → 1 Xmin →0° Xmax →180°
2	$y = \sin 2x$ for $0^\circ \le x \le 180^\circ$	90° 180°	WINDOW SET: X-scale $\rightarrow$ 30° Y-scale $\rightarrow$ 1 Ymin $\rightarrow$ - 1 Ymax $\rightarrow$ 1 Xmin $\rightarrow$ 0° Xmax $\rightarrow$ 180°
3	$y = \sin x$ for $0^{\circ} \le x \le 180^{\circ}$	90° 180°	WINDOW SET: X-scale → 30° Y-scale → 1 Ymin →- 1 Ymax → 1 Xmin →0° Xmax →180°
4	$y = tan x$ for $0^{\circ} \le x \le 180^{\circ}$	90°	WINDOW SET: X-scale → 90° Y-scale → 1 Ymin →- 5 Ymax → 5 Xmin →0° Xmax →180°
5	$y = \cos 2x$ for $0^\circ \le x \le 360^\circ$	180° 360°	WINDOW SET: X-scale $\rightarrow$ 90° Y-scale $\rightarrow$ 1 Ymin $\rightarrow$ - 1 Ymax $\rightarrow$ 1 Xmin $\rightarrow$ 0° Xmax $\rightarrow$ 360°

## STUDENTS' WORKSHEET

#### ACTIVITY 2

#### **DRAW THE GRAPH THAT REPRESENT THE TRIGONOMETRIC FUNCTION GIVEN** (YOU MAY NEED TO HAVE THE SUITABLE WINDOW SETTING)

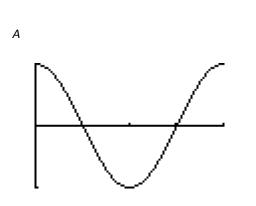
NO	TRIGONOMETRIC FUNCTION	GRAPH
1	$y = \cos x$ for $0^\circ \le x \le 180^\circ$	
2	$y = \sin 2x$ for $0^\circ \le x \le 180^\circ$	
3	$y = \sin x$ for $0^\circ \le x \le 180^\circ$	
4	$y = tan x$ for $0^{\circ} \le x \le 180^{\circ}$	
5	$y = \cos 2x$ for $0^\circ \le x \le 360^\circ$	

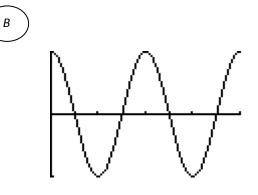
#### TEACHER'S NOTE

# SPM EXAMPLE QUESTION

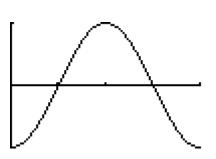
1 Which of the following graph represent  $y = \cos 2x$  for  $0^{\circ} \le x \le 360^{\circ}$ ?

SPM 2006

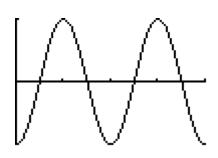




С



D

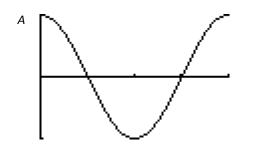


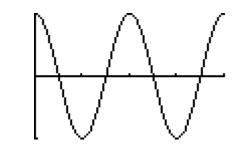
# STUDENT'S WORKSHEET

# SPM EXAMPLE QUESTION

2 Which of the following graph represent  $y = \cos 2x$  for  $0^{\circ} \le x \le 360^{\circ}$ ?

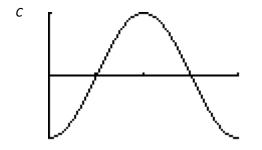
SPM 2006

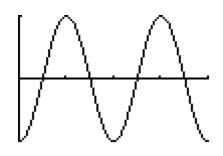




D

В





# TOPIC : GRAPH OF FUNCTIONS 2

# LESSON OBJECTIVE :

Students will be able to...

*i.* Shade the regions representing the inequalities

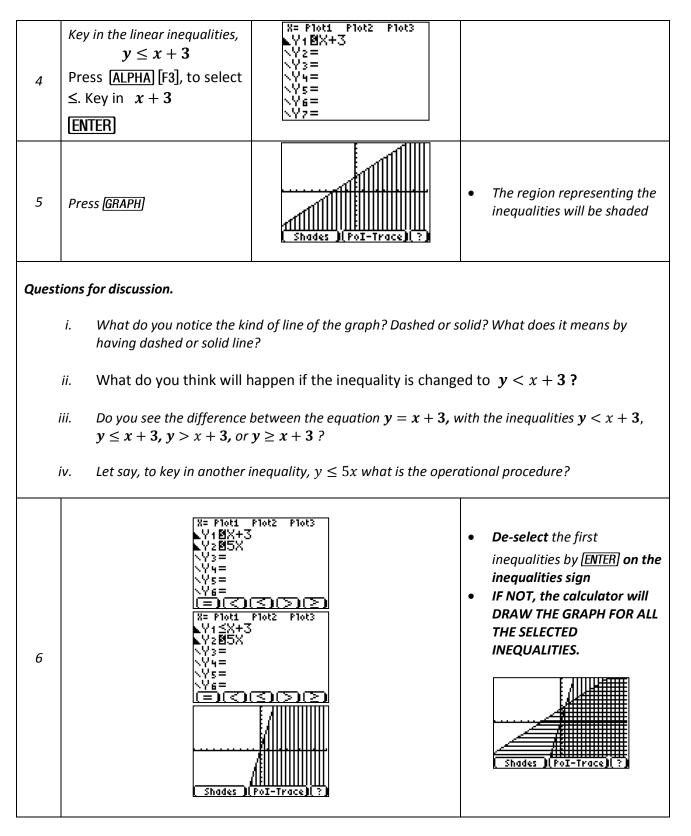
APPLICATION	:	INEQUALZ

# **EXAMPLE QUESTION** : Shade the region representing the inequalities, $y \le x + 3$

Step	Procedure	Screenshot / key-stroke	Notes
	[2nd]+) for [MEM] mode, Press 7:Reset, 2:Defaults, 2:Reset.	1:About 2:Mem M9mt/Del… 3:Clear Entries 4:ClrAllLists 5:Archive 6:UnArchive 8:UnArchive <b>8:E</b> Reset… <b>RED</b> ARCHIVE ALL 1:All RAM… <b>2:</b> Defaults…	
1		<b>2355 DEFRUITE</b> 1:No <b>28</b> Reset	MAKE SURE MEM IS RESET TO DEFAULT
	Then, <b>'Defaults Set'</b> appear	TI-84Plus Silver Edition 2.43 Defaults set	
2	Press (APPS); Scroll down until find :Inequalz. [ENTER]	APPLICATIONS ↑Deutsch EasyData Español Français Français FunSci Jnequalz ↓LearnChk	• The applications (apps) consisting extra programs, and need to <u>be pre-</u> <u>downloaded</u> before can be used.
3	Press Y=	X= Ploti Plot2 Plot3 \Y1■ \Y2= \Y3= \Y4= \Y5= \Y6= [=](<)(≤)(>)(≥)	<ul> <li>When the cursor is on the '=' sign, the inequalities signs appear at the bottom of the screen</li> </ul>

#### Graphing Calculator TI-84 Plus

**GRAPH OF FUNCTIONS 2** 



# TEACHER'S NOTE

## ACTIVITY 1

No	Inequalities	Sketch your shaded region
1.	<i>y</i> ≤ 5 <i>x</i>	Shades )(PoI-Trace)(?)
2.	$y \ge 5x$	Shades )(PoI-Trace)(?)
3.	<i>y</i> < 4	Shades )(PoI-Trace)(?)
4.	<i>y</i> > 4	
5.	$y \le 3x + 8$	Shades )(PoI-Trace)(?)

#### Discussion:

- (a) What do you notice, the difference between the shaded regions in each question 1 and 2? The first one shaded to the right and the other one shaded to the left
- (b) What do you notice, the difference between the lines in question 3 and 4? The first one shaded to the bottom and the other one shaded up
- (c) Can you make general conclusion for what you have discover?
   The (>, ≥) signs will always shaded upper part of y-axis, and (<, ≤.)signs will always shaded lower part of y-axis of the function</li>

# STUDENT'S WORKSHEET

#### ACTIVITY 1

No	Inequalities	Sketch your shaded region
1.	$y \le 5x$	
2.	$y \ge 5x$	
3.	<i>y</i> < 4	
4.	<i>y</i> > 4	
5.	$y \le 3x + 8$	

#### Discussion:

- (a) What do you notice, the difference between the shaded regions in each question 1 and 2?
- (b) What do you notice, the difference between the lines in question 3 and 4?
- (c) Can you make general conclusion for what you have discover?

# TOPIC : GRAPH OF FUNCTIONS 2

# LESSON OBJECTIVE :

Students will be able to...

*i.* Determine the region which satisfies two or more simultaneous linear inequalities.

:	INEQUALZ
	:

Shade the region representing the inequalities,  $y \le x + 3, x \le 4$ , and y > x - 2

Step	Procedure	Screenshot / key-stroke	Notes
1	[2nd]+) for [MEM] mode, Press 7:Reset, 2:Defaults, 2:Reset. Then, 'Defaults Set' appear	II: About 2: Mem M9mt/Del 3: Clear Entries 4: ClrAllLists 5: Anchive 6: UnArchive WReset REN ARCHIVE ALL 1: All RAM PDefaults RESENDEFAULTS 1: No Reset II: No Reset II: 84 Plus Silver Edition 2:43 Defaults set	MAKE SURE MEM IS RESET TO DEFAULT; 7:RESET MAKE SURE ALSO, ALL ENTRIES ARE GONE 3:CLEAR ENTRIES RESET ALL RAM ALSO CAN BE DONE
2	Press <u>APPS</u> -key; Scroll down until find <b>:Inequalz</b> .	APPLICATIONS	<ul> <li>The applications (apps) consisting extra programs, and need to be pre- downloaded before can be used.</li> </ul>
3	Press ¥=-key	X= Plot1 Plot2 Plot3 \Y1∎ \Y2= \Y3= \Y4= \Y5= \Y6= [=](<)(≤)(≥)(≥)	• When the cursor is on the = sign, the <b>inequalities sign</b> appear at the bottom of the screen

4	Key in the linear inequalities, $y \le x + 3$ and $y > -x - 2$	BE Plot1 Plot2 Plot3 ↓Y1 BX+3 NY2 B -X-2■ ↓Y3= ↓Y4= ↓Y5= ↓Y6= ↓Y7=	<ul> <li>Same method as before.</li> <li>Include all <b>Y's inequalities</b></li> </ul>
5	Move the cursor to the <b>top</b> - left, and press [ENTER] Key in the linear inequalities, $x \le 4$	Plot1 Plot2 Plot3 Y1 $@X+3$ Y2 $@-X-2$ Y3 = Y4 = Y5 = Y6 = Y7 = Plot1 Plot2 Plot3 X1 X2 = X3 = X4 = X5 = X6 = Y6 = Y6 = X4 = X5 = X6 = X1 Plot1 Plot2 Plot3 X1 Plot3 Plot3 X1 Plot3 Plot3 X1 Plot4 Plot2 Plot3 X4 = X5 = X6 =	• The screen will be shifted to X's equations
6	Press (GRAPH)	Shades (PoI-Trace) ?	• The region representing the inequalities will be shaded
7	Press [ALPHA][Y=] for [F1] mode Select 1:ineq intersection	SHADES 1: Ineq Intersection 2: Union DriBinal Shade Shades   PoI-Trace] ? Shades   PoI-Trace] ?	

# TEACHER'S NOTE

# ACTIVITY 1

No	Inequalities	Sketch your shaded region
1.	$y < x + 5$ $y \ge -2x$	Shades (POI-Trace) ?
2.	$y \le x + 2$ $y \ge \frac{1}{2}$ $x < 2$	Shades )(POI-Trace)(?)
З.	$y \le 5 - x$ $x \ge -4$ x < y - 3 (Hint: re-arrange the inequalities)	Shades )(PoI-Trace)(?)
4.	$x + y \ge 3$ $y < 8$ $x \le 2$	Shades )(PoI-Trace) (?)
5.	$y \ge \frac{5}{6}x - 5$ $y < -\frac{2}{3}x + 4$ $y \ge -2x + 4$	Shades (POI-Trace) ?)

# STUDENT'S WORKSHEET

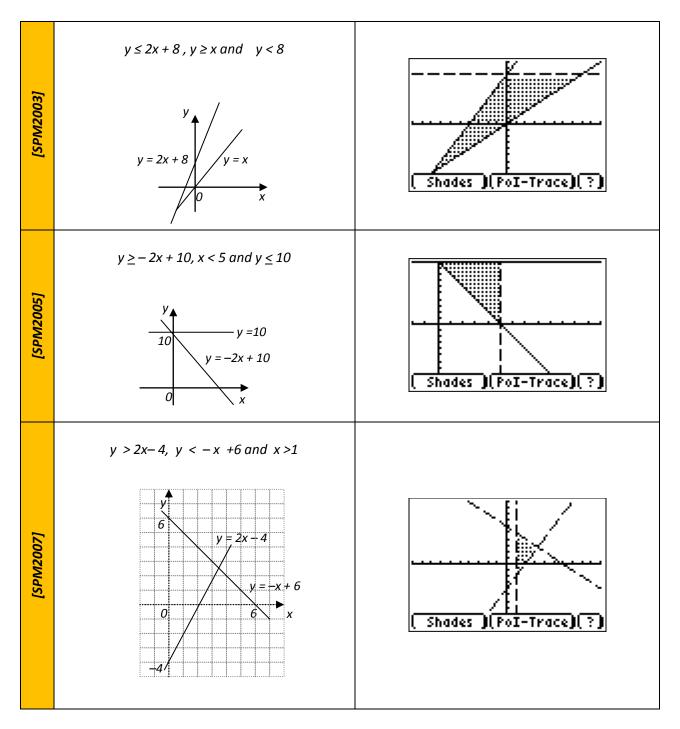
# ACTIVITY 1

No	Inequalities	Sketch your shaded region
1.	$y < x + 5$ $y \ge -2x$	
2.	$y \le x + 2$ $y \ge \frac{1}{2}$ $x < 2$	
3.	$y \le 5 - x$ $x \ge -4$ x < y - 3 (Hint: re-arrange the inequalities)	
4.	$x + y \ge 3$ $y < 8$ $x \le 2$	
5.	$y \ge \frac{5}{6}x - 5$ $y < -\frac{2}{3}x + 4$ $y \ge -2x + 4$	

# TEACHER'S NOTE

# ACTIVITY 2 - SPM QUESTIONS

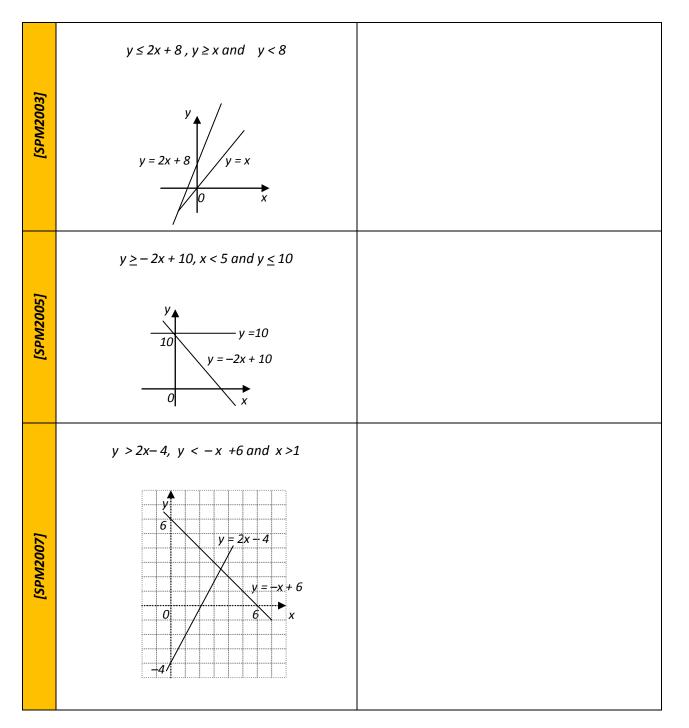
Sketch the shaded region



# STUDENT'S WORKSHEET

# **ACTIVITY 2 -** SPM QUESTIONS

Sketch the shaded region



MATRICES

# TOPIC : MATRICES

# LESSON OBJECTIVE :

Students will be able to...

*i.* Understand and use the concept of matrices

EXAMPLE QUESTION :

Key in the elements of matrix A and matrix B such that;

	/5	0	3 \		(-3	15	-4	
A =	7	9	10	, B =	4	0	$\begin{pmatrix} -4\\ 8\\ 4 \end{pmatrix}$	
	$\backslash_2$	-2	1/		<u>2</u>	1	4 /	

Then, find:

1) the sum of the two matrices

2) the difference of the two matrices

*3) the multiplication of the two matrices* 

Step	Procedure	Screenshot / key-stroke	Notes
1	Press [2nd][x-1] for [MATRIX] mode Choose <b>EDIT 1: [ A ]</b> [ENTER]	NHNES       MATH EDIT         1: [A]       2: [B]         3: [C]       4: [D]         5: [E]       6: [F]         7.↓ [G]       NAMES         NAMES       MATH E011         1: [A]       2: [B]         3: [C]       4: [D]         3: [C]       4: [D]         3: [C]       4: [D]         5: [C]       4: [D]         5: [E]       6: [F]         7.↓ [G]       MATRIX[A]       1 ×1         [.0       1	Make sure to clear the memory before start. Step: Press [2nd] (+) , choose 7: Reset 1: All RAM 2: Reset [ENTER]
2	Press [3] [ENTER] [3] [ENTER] Press [5] [ENTER], [0] [ENTER], [3] [ENTER] [7] [ENTER], [9] [ENTER], [1] [0] [ENTER] [2] [ENTER], [-] [2] [ENTER], [1] [ENTER]	MATRIX[A] 3 ×3 [0 0 0 ] 1,1=0 MATRIX[A] 3 ×3 [5 0 3 ] 12 -2 0 ] 3,3=1	<ul> <li>Setting the matrix order as the question asked, which is 3 × 3</li> <li>Then, key in the data starting with the 1<sup>st</sup> column until the end.</li> </ul>

3	Repeat step 1, choose <b>EDIT 2: [ B ]</b> [ENTER] Follow the same procedure to key in the data for <b>Matrix B</b>	MATRIXIB] 3 ×3 [-3 15 -4 ] [4 0 8 ] [2 1 6 ] 3,3=4	• To edit the element of the matrix, simply move the cursor and redo the entry.
	To find the sum of two matrices: Press [2nd] [MODE] for [QUIT] mode and return to Home Screen Press [2nd][x-1] for [MATRIX] mode	NHNES MATH EDIT 10 [A] 3×3 2: [B] 3×3 3: [C] 4: [D] 5: [E] 6: [F] 7↓[G]	<ul> <li>The saved elements for each matrix is displayed</li> <li>Use the same procedure to find the SUBTRACTION and MULTIPLICATION.</li> <li>Press[CLEAR], then follow step 4 for subtraction and multiplication.</li> </ul>
	Choose <b>1:[A] 3</b> × <b>3</b> [ENTER] Press (+) to perform additional operation	[A]+[B]∎	<b>Question 1</b> The sum of the two matrices
4	Press [2nd][x <sup>-1</sup> ] for [MATRIX] mode Choose <b>2:[B] 3</b> × <b>3</b> [ENTER Press [ENTER] for answer	[A]+[B] [2 15 -1] [11 9 18] [4 -1 5]] ■	<b>Question 2</b> The difference of the two matrices
			Question 3 the multiplication of the two matrices

## TEACHER'S NOTE

## ACTIVITY 1

The table below shows the marks obtained by Ahmad in the February and March tests. Each of the test contributed 50% of the total marks for the first term.

FEBRUARY		MARCH	
Malay language	32	Malay language	41
English	37	English	27
Mathematics	35	Mathematics	37
Science	20	Science	31

(a) Present the above information in *matrix form*.

(b) Calculate the **total marks** obtained for each subject in the first term.

#### Solution:

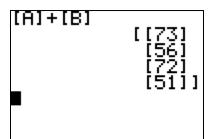
Press **2nd** [x<sup>-1</sup>] for [MATRIX] mode **EDIT 1: [ A ]** [ENTER Press [4] [ENTER] [1] [ENTER] to set the matrix order; Key in the mark for February: [3] [2] [ENTER], [2] [7] [ENTER], [3] [5] [ENTER], [2] [0] [ENTER]



Press **2nd** [x<sup>-1</sup>] for [MATRIX] mode **EDIT2: [ B ]** [ENTER] Press [4] [ENTER] [1] [ENTER] to set the matrix order; Key in the mark for March: [4] [1] [ENTER], [2] [9] [ENTER], [3] [7] [ENTER], [3] [1] [ENTER]

Press [2nd] [MODE] for [QUIT] mode and return to Home Screen Press [2nd] [x-] for [MATRIX] mode Choose NAME 1: [ A ] [ENTER] Press [+] key Press [2nd] [x-] for [MATRIX] mode Choose NAME 1: [ B ] [ENTER] [ENTER]





# STUDENT'S WORKSHEET

# ACTIVITY 1

The table below shows the marks obtained by Ahmad in the February and March tests. Each of the test contributed 50% of the total marks for the first term.

FEBRUARY		MARCH	
Malay language	32	Malay language	41
English	37	English	27
Mathematics	35	Mathematics	37
Science	20	Science	31

(a) Present the above information in *matrix form*.

(b) Calculate the **total marks** obtained for each subject in the first term.

#### Solution:

# TEACHER'S NOTE

# ACTIVITY 2

Given matrix A and B as below:

$$A = \begin{pmatrix} 2 & 3 \\ 5 & 1 \end{pmatrix} \qquad \qquad B = \begin{pmatrix} 10 & 3 \\ 1 & 7 \end{pmatrix}$$

Find

DISCUSSION:

• What can you say about the relation between **AB** and **BA**?

Solution:

Key in the data for matrix A.

Repeat the step above to enter the value in matrix B

Press [2nd] [MODE] for [QUIT] mode and return to Home Screen

Press [2nd][x-] for [MATRIX] mode Choose NAME 1: [ A ] ENTER Press [X key Press [2nd][x-] for [MATRIX] mode Choose NAME 1: [ B ] ENTER [ENTER]

Repeat the same procedure for  $[B] \times [A]$ 

MATRI: [2 [5	X(A) 2	×2 1
2,2=1 MATRI: [10 [1	X[B] 2	×2
2,2=7 [A]*[	B]	27] 2211
(B]*[		2211
101411	" [ [35 [37	33] 10]]

# STUDENT'S WORKSHEET

# ACTIVITY 2

Given matrix A and B as below:

$$A = \begin{pmatrix} 2 & 3 \\ 5 & 1 \end{pmatrix} \qquad \qquad B = \begin{pmatrix} 10 & 3 \\ 1 & 7 \end{pmatrix}$$

Find

# DISCUSSION:

• What can you say about the relation between **AB** and **BA**?

# Solution:

## TEACHER'S NOTE

## ACTIVITY 3

The table below shows the mass of sugar, salt and flour in kg, which is bought by 3 restaurant owners on a certain day.

	Sugar	Salt	Flour
Wan	4	1	7
Erni	3	2	6
Fauliza	5	1	9

The price of sugar, salt and flour (per kg) on Saturday are as shown below:

	Price per Kg (RM)	
Sugar	2.10	
Salt	0.80	
Flour	2.50	

- a) Key in the information given in matrix form.
- b) How much does each restaurant owner spend on Saturday by using matrix?

#### Solution:

Key in the data for matrix A.

*Repeat the step above to enter the value in matrix B* 

Press [2nd] [MODE] for [QUIT] mode and return to Home Screen

Press 2nd x-1 for [MATRIX] mode Choose NAMES 1: [ A ] ENTER Press × key Press 2nd x-1 for [MATRIX] mode Choose NAMES 1: [ B ] ENTER [ENTER]

MATRIX[6 [4 1 [3 2 [5 1	1] 3 ×3 7 ] 6 ]
3,3=9	
MATRIX[E [2.1 [8] [6]	3] 3 ×1
3,1=2.5	
[A]*[B] ■	[[26.7] [22.9] [33.8]]

## STUDENT'S WORKSHEET

# ACTIVITY 3

The table below shows the mass of sugar, salt and flour in kg, which is bought by 3 restaurant owners on a certain day.

	Sugar	Salt	Flour
Wan	4	1	7
Erni	3	2	6
Fauliza	5	1	9

The price of sugar, salt and flour (per kg) on Saturday are as shown below:

	Price per Kg (RM)	
Sugar	2.10	
Salt	0.80	
Flour	2.50	

1) Key in the information given in matrix form.

2) How much does each restaurant owner spend on Saturday by using matrix?

Solution:

# TEACHER'S NOTE

# ACTIVITY 4

Determine whether matrix **B** is an inverse matrix of **A**.

a) 
$$A = \begin{pmatrix} 4 & -2 \\ 2 & 3 \end{pmatrix} \qquad B = \begin{pmatrix} 3 & 2 \\ -2 & 4 \end{pmatrix}$$
  
b) 
$$A = \begin{pmatrix} 4 & 7 \\ 1 & 2 \end{pmatrix} \qquad B = \begin{pmatrix} 2 & -7 \\ -1 & 4 \end{pmatrix}$$

## DISCUSSION:

*i.* What is the condition for the existence of inverse matrix?

## Solution:

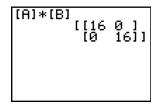
a)

Key in the data for matrix A.

Repeat the step above to enter the value in matrix B

Press [2nd] [MODE] for [QUIT] mode and return to Home Screen

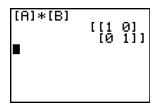
Press [2nd][x-] for [MATRIX] mode Choose NAMES 1: [ A ] ENTER Press [X key Press [2nd][x-] for [MATRIX] mode Choose NAMES 1: [ B ] ENTER [ENTER] MATRIX[A] 2 ×2



CONCLUSION: MATRIX B IS **NOT AN INVERSE MATRIX** OF A

b)

CONCLUSION: MATRIX B IS AN INVERSE MATRIX OF A



# STUDENT'S WORKSHEET

# ACTIVITY 4

Determine whether matrix **B** is an inverse matrix of **A**.

a) 
$$A = \begin{pmatrix} 4 & -2 \\ 2 & 3 \end{pmatrix} \qquad B = \begin{pmatrix} 3 & 2 \\ -2 & 4 \end{pmatrix}$$
  
b) 
$$A = \begin{pmatrix} 4 & 7 \\ 1 & 2 \end{pmatrix} \qquad B = \begin{pmatrix} 2 & -7 \\ -1 & 4 \end{pmatrix}$$

DISCUSSION:

*i.* What is the condition for the existence of inverse matrix?

Solution:

## TEACHER'S NOTE

#### ACTIVITY 5

Determine which of the following matrix is an inverse matrix of  $A = \begin{pmatrix} 4 & 2 \\ -3 & -2 \end{pmatrix}$ .

$$B = \begin{pmatrix} -3 & 4 \\ 1 & -2 \end{pmatrix}, \quad C = \begin{pmatrix} -2 & 4 \\ 1 & -3 \end{pmatrix}, \quad D = \begin{pmatrix} 1 & 1 \\ \frac{-3}{2} & -2 \end{pmatrix}, \quad E = \begin{pmatrix} \frac{1}{2} & -3 \\ 1 & 7 \end{pmatrix}$$

#### DISCUSSION:

*i.* How to identify which matrix is the inverse of the matrix A?

#### Solution:

Key in the data for matrix A.

Repeat the step above to enter the value in matrix B Press [2nd] [MODE] for [QUIT] mode and return to **Home Screen** 

Press [2nd] x-1 for [MATRIX] mode Choose NAME 1: [ A ] [ENTER] Press × key Press [2nd] x-1 for [MATRIX] mode Choose NAME 1: [ B ] [ENTER] [ENTER]

# [A]\*[B] [[-10 12] [7 -8]] [7 -8]] [A]\*[C] [4 -6]] [4 -6]] [4 -6]] [4 -6]] [4 -6]] [4 -6]] [4 -6]] [4 -6]] [4 -6]] [4 -6]] [4 -6]]

[A]\*[E]⊧Frac [[4 2] [-7/2 -5]]

#### CONCLUSION:

- MATRIX B, C and E IS <u>NOT AN INVERSE MATRIX</u> OF A
- MATRIX D IS AN INVERSE MATRIX OF A

# STUDENT'S WORKSHEET

## ACTIVITY 5

Determine which of the following matrix is an inverse matrix of 
$$A = \begin{pmatrix} 4 & 2 \\ -3 & -2 \end{pmatrix}$$
.

$$B = \begin{pmatrix} -3 & 4 \\ 1 & -2 \end{pmatrix}, \quad C = \begin{pmatrix} -2 & 4 \\ 1 & -3 \end{pmatrix}, \quad D = \begin{pmatrix} 1 & 1 \\ \frac{-3}{2} & -2 \end{pmatrix}, \quad E = \begin{pmatrix} \frac{1}{2} & -3 \\ 1 & 7 \end{pmatrix}$$

DISCUSSION:

*i.* How to identify which matrix is the inverse of the matrix A?

Solution:

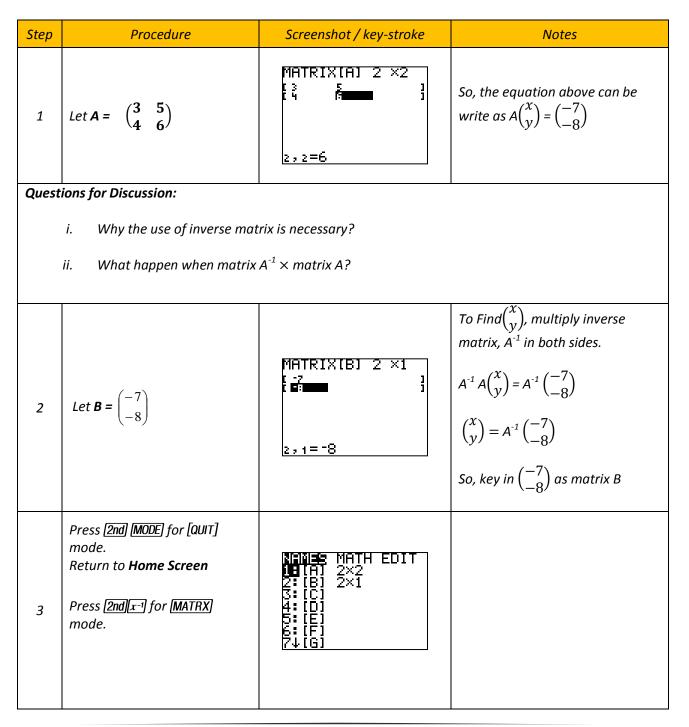
# TOPIC : MATRICES

# LESSON OBJECTIVE :

Students will be able to ...

*i.* Understand and use the concept of inverse matrix.

**EXAMPLE QUESTION** : Solve 
$$\begin{pmatrix} 3 & 5 \\ 4 & 6 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} -7 \\ -8 \end{pmatrix}$$



	Choose NAMES 1: [A] [x-1] Press [2nd] [MATRX] for [MATRX] mode again and choose NAMES 2: [B] [ENTER]	[A]-'[B] [-2]] ■	What is the value of x and y? x = and $y =$
4	Some answers can be in decimals form; To display it in <b>FRACTION</b> form, Press (MATH)-key Choose <b>1:Frac</b> [ENTER]	MATT NUM CPX PRB 2:⊧Dec 3:3 4:3J( 5:×J 6:fMin( 7↓fMax(	
5	To calculate the <b>DETERMINANT</b> , Press [2nd] [MATRX] for [MATRX], choose MATH, choose 1: det( [ENTER] Press [2nd] [MATRX] for [MATRX], choose NAMES, choose 1: [A] [ENTER] Press [ENTER] for answer.	NAMES <b>Manif</b> EDIT <b>H</b> det( 2:T 3:dim( 4:Fill( 5:identity( 6:randM( 7Jau9ment( det([A] -2	If matrix $A = \begin{pmatrix} a & b \\ c & d \end{pmatrix}$ , then, Determinant of matrix A =
1) N 2) Ci	<b>tions for discussion.</b> Vhat is the use of determinant? an you represent simultaneous line Vhat rules do you follow in order to		

# TEACHER'S NOTE

# ACTIVITY 1

Solve the problem given. (a) It is given that  $\begin{pmatrix} 1 & 2\\ \frac{1}{2} & n \end{pmatrix}$  is the inverse matrix of  $\begin{pmatrix} 3 & -4\\ -1 & 2 \end{pmatrix}$ . Find the value of n. (b) Write the following simultaneous linear equations as matrix equation: 3u - 4v = -5 -u + 2v = 2Hence, using matrices, calculate the value of u and v.

(SPM 2006)

#### Solution:

# (a)

Key in the data for matrix A.

Press [2nd] [MODE] for [QUIT] mode and return to Home Screen Press [2nd] [MATRX] for [MATRX] mode again and choose NAMES

1:[A]

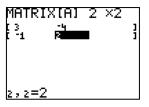
[ENTER]

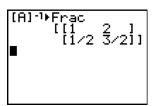
**x**-1

Press [MATH], choose 1: Frac [ENTER]

[ENTER]

*Compare the answer with the given inverse matrix,*  $\therefore n = \frac{3}{2}$ 





# (b)

Repeat the step above to enter the elements in matrix B

Press [2nd] [MODE] for [QUIT] mode and return to Home Screen

Press [2nd]x-1 for [MATRX] mode and choose NAMES 1: [A]

**x**-1

Press 2nd x-1 for MATRX mode again and choose NAMES

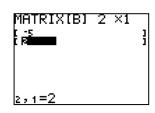
2:[B]

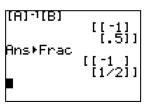
[ENTER]

Press MATH

Choose 1:Frac

[ENTER]





# STUDENT'S WORKSHEET

## ACTIVITY 1

Solve the problem given. (a) It is given that  $\begin{pmatrix} 1 & 2 \\ \frac{1}{2} & n \end{pmatrix}$  is the inverse matrix of  $\begin{pmatrix} 3 & -4 \\ -1 & 2 \end{pmatrix}$ . Find the value of n. (b) Write the following simultaneous linear equations as matrix equation: 3u - 4v = -5 -u + 2v = 2Hence, using matrices, calculate the value of u and v.

(SPM 2006)

Solution:

# STUDENT'S WORKSHEET

## **ENRICHMENTS**

#### <u>SPM 2005</u>

It is given that matrix 
$$P = \begin{pmatrix} 2 & -5 \\ 1 & 3 \end{pmatrix}$$
 and matrix  $Q = k \begin{pmatrix} 3 & h \\ -1 & 2 \end{pmatrix}$  such that  $PQ = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$ .

- *a)* Find the value of k and of h.
- *b)* Using matrices, find the value of x and of y that satisfy the following simultaneous linear equations:

$$2x - 5y = -17$$
$$x + 3y = 8$$

#### <u>SPM 2007</u>

- a) Given  $\frac{1}{m}\begin{pmatrix} -4 & 2\\ -5 & 3 \end{pmatrix} \begin{pmatrix} n & -2\\ 5 & -4 \end{pmatrix} = \begin{pmatrix} 1 & 0\\ 0 & 1 \end{pmatrix}$ , find the value of m and of n.
- *b)* Using matrices, calculate the value of x and of y that satisfy the following matrix equation:

$$\begin{pmatrix} -4 & 2 \\ -5 & 3 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 1 \\ 2 \end{pmatrix}$$

#### <u>SPM 2008</u>

The inverse matrix of  $\begin{pmatrix} 2 & 3 \\ 4 & 7 \end{pmatrix}$  is  $\frac{1}{k} \begin{pmatrix} 7 & -3 \\ m & 2 \end{pmatrix}$ .

- a) Find the value of m and of k.
- b) Write the following simultaneous linear equations as matrix equation:

$$2x + 3y = -1$$
$$4x + 7y = 5$$

*Hence, using matrix method, calculate the value of x and of y.* 

## TOPIC : GRADIENT AND AREA UNDER THE GRAPH

#### LESSON OBJECTIVE

Students will be able to ...

:

- *i.* Understand and use the concept of quantity represented by the gradient of the graph.
- *ii.* Find the speed for a period of time from a distance-time graph.

## **EXAMPLE QUESTION** :

*Ms.* Devi leaves her house at 1000 to visit her friend by car. She reached home at 1330 after met her friend. *Ms.* Devi's journey description as below:

*Ms.* Devi had drive <u>80 km</u> for <u>1 hour and 30 minutes</u> to reach her friend's house.

*Ms. Devi took only* <u>**1 hour**</u> to drive <u>**back to her house**</u>.

Then,

- a) Plot a Distance-Time graph to shows Ms. Devi's journey.
- b) Calculate the speed of Ms. Devi's car for the first 1 hour.
- c) Find the speed of Ms. Devi's car from 1130 to 1230.
- d) Find the speed of Ms. Devi's car when going back home.

Step	Procedure	Screenshot / key-stroke	Notes		
	<u>Understand the word problem</u> and translate it into <u>distance-time table</u> for every movement or particular time-frame.				
1	Press [STAT] Choose <b>1: Edit</b> Key in the data for L1 and L2, L3 and L4, L5 and L6	L1       L2       L3       3 $1.5$ $0$ $1.5$ $2.5$ $1.5$ $1.5$ $2.5$ $1.5$ $1.5$ $2.5$ $1.5$ $1.5$ $2.5$ $1.3(3)$ $=$ $1.5$ $1.3(3)$ $=$ $1.5$ $1.3(3)$ $=$ $1.5$ $1.3(3)$ $=$ $1.5$ $1.3(3)$ $=$ $1.5$ $1.3(3)$ $=$ $1.5$ $1.3(3)$ $=$ $1.5$ $1.3(3)$ $=$ $1.5$ $1.3(3)$ $=$ $1.5$ $1.3(3)$ $=$ $1.5$ $1.5$ $1.6$ $6$ $1.5$ $1.5$ $1.6$ $1.3(3)$ $=$ $1.5$	<ul> <li>Key in data as follows:</li> <li>Ms. Devi had drive <u>80 km</u> for <u>1</u> <u>hour and 30 minutes</u> to reach her friend's house.</li> <li><u>L1 (hour)</u> L2 (km) 0 0 1.5 80 1.5 80 2.5 80</li> <li>Ms. Devi took only <u>1 hour</u> to drive <u>back to her house</u></li> <li><u>L5 (hour)</u> L6 (km) 2.5 80 3.5 0</li> </ul>		

	Press [2nd] [Y=] for [STAT PLOT], Choose 1: Plot 1 [ENTER] For On press [ENTER] Select Type: $\frown$ , [ENTER] Xlist: L1, Ylist: L2	Mark: D + ·	
2	Press [2nd] [Y=] for [STAT PLOT], Choose <b>2: Plot 2</b> [ENTER] For On press [ENTER] Select <b>Type:</b> [, [ENTER] Xlist: <b>L3</b> , Ylist: <b>L4</b>	Ploti <b>ADD</b> Plot3 II Off Type: // II // Mark: I +	To change the Xlist , Press [2nd][3] for [[13] →ENTER] To change the Ylist, Press[2nd][4] for [L4] →ENTER]
	Press [2nd] [Y=] for [STAT PLOT], Choose <b>3: Plot 3</b> [ENTER] For On press [ENTER] Select <b>Type:</b> [, [ENTER] Xlist: <b>L5</b> , Ylist: <b>L6</b>	Ploti Plot2 2028 UZ Off Type:// 🖼 🌆 Xlist:Ls Ylist:L6 Mark: 🖸 🔸	To change the Xlist , Press [2nd][5] for [L5] →ENTER] To change the Ylist, Press [2nd][6] for [L6] →ENTER]
3	Press [ <b>WINDOW</b> ] and key in the setting.	WINDOW Xmin=0 Xmax=5 Xscl=1 Ymin=0 Ymax=85 Yscl=1 Xres=1	
4	Press (GRAPH)		Distance-Time graph plotted.
5	Press [STAT]	CALC TESTS HEEdit 2:SortA( 3:SortD( 4:ClrList 5:SetUpEditor	

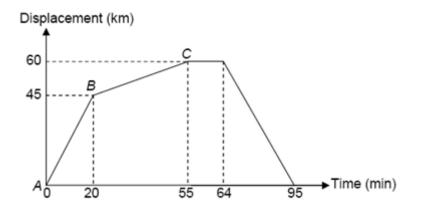
	Select <b>CALC</b> Choose <b>4:LinReg(ax+b)</b> [ENTER]	EDIT <b>Dille</b> TESTS 1:1-Var Stats 2:2-Var Stats 3:Med-Med 9ELinRe9(ax+b) 5:QuadRe9 6:CubicRe9 74QuartRe9	LinReg (ax+b) mode is an order to simulate the straight line equation, y = mx + c, where $m = a$ , and c = b.
	Press [2nd][1][for [L1] [,] [2nd][2] for [L2] [ENTER]	LinRe9(ax+b) Lı, L2∎	
			From <b>LinReg</b> , the gradient,
		LinRe9 9= <u>ax</u> + <u>b</u>	m is
		a=53.33333333 b=0	From the gradient, <b>the speed of Ms.</b> <b>Devi's car for the first 1 hour is</b>
			<u>km/h</u>
	Press [STAT] Select <b>CALC</b> Choose <b>4:LinReg(ax+b)</b> [ENTER] Press [2nd][3] for [L3] , [2nd][4] for [L4] [ENTER]	LinRe9 9=ax+b a=0 b=80	From LinReg, the gradient, m is 0. We can conclude that, the gradient, which is <b>the speed of Ms. Devi's car</b> <b>from 1130 to 1230 is</b> <u>km/h</u>
6	Press [STAT] Select <b>CALC</b> Choose <b>4:LinReg(ax+b)</b> [ENTER] Press [2nd][5] for [L5] , [2nd][6] for [L6] [ENTER]	LinRe9 9=ax+b a= -80 b=280	From LinReg, the gradient, m is We can conclude that, the gradient, which is <b>the speed of Ms. Devi's car</b> <b>when going back home is</b> <u><b>km/h</b></u>

Discussion:

- 1. From the graph, what can you say about Ms. Devi's car from 1130 to 1230?
- 2. Can you give the meaning for negative sign of a gradient?

# ACTIVITY 1

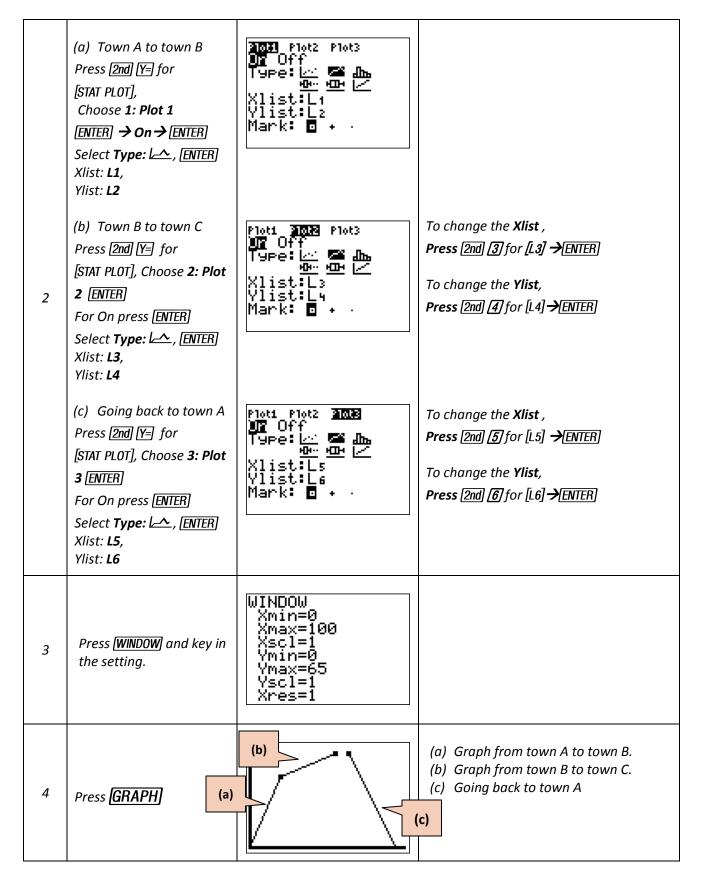
Diagram shows a displacement-time graph for the journey of a car from town A to town C passing town B then back to town A.

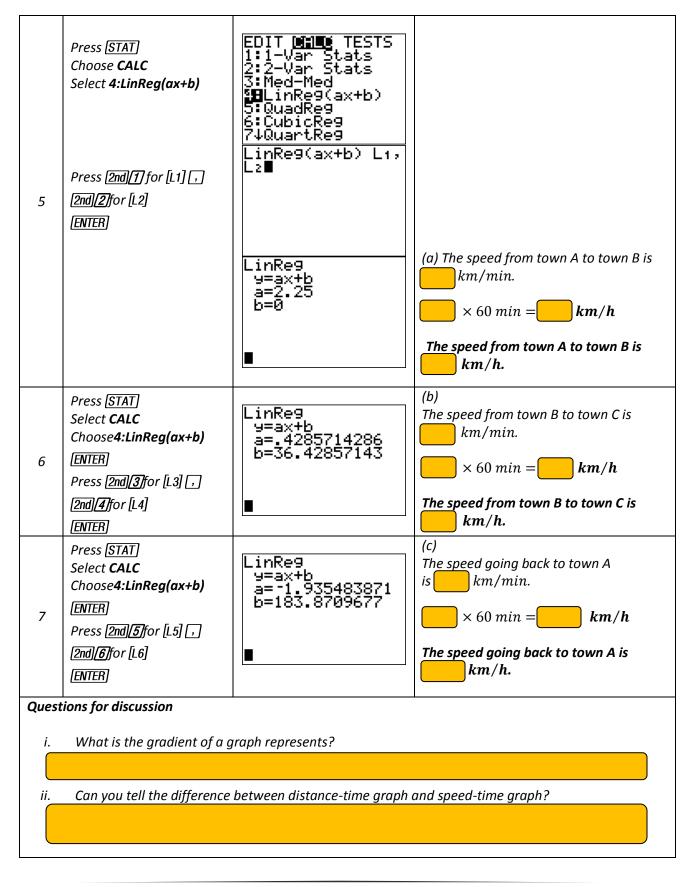


- (a) Calculate the speed in km/h for the journey from town A to town B.
- (b) Calculate the speed in km/h for the journey from town B to town C.
- (c) Calculate the speed of the car when going back to town A.

#### ANSWER:

Step	Procedure	Screenshot / key-stroke	Notes	
	Press <u>(STAT)</u> Choose <b>1:Edit</b>	CALC TESTS CALC TESTS SortA( SortD( ClrList SSetUPEditor	Construct the graph from town A to town B and from town B to town C to find the speed. (a)	
		L1 L2 L3 3 0 0 20 20 45 <u>55</u>	L1Time (min)0L2Distance (km)0	
1		L3(3) =	(b) <u>L3</u> Time (min) 20 55 <u>L4</u> Distance (km)	
		L3(3) — L4  L5  L6 6		
		45 64 60 60 95 <u>0</u>	(C)	
			L5Time (min)L6Distance (km)600	
		L6(3) =		





# ACTIVITY 2

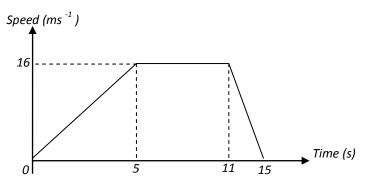


Diagram shows speed-time graph of a particle for a period of 15 seconds.

- a) Calculate the **distance**, in m, for the first 5 seconds.
- b) Calculate the **rate of change of speed**, in  $m s^{-2}$ , in the **first 5 seconds**

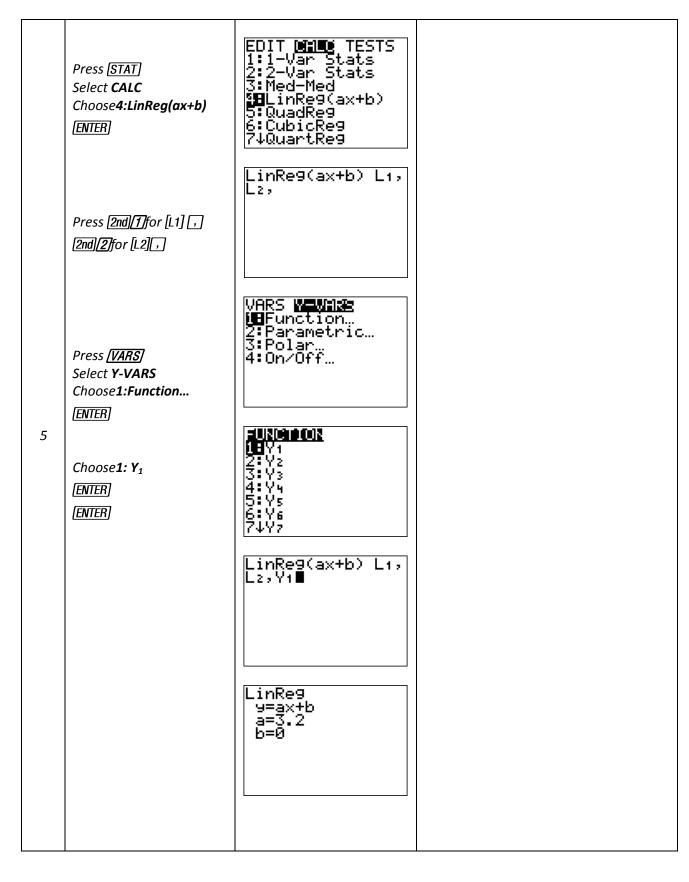
c) Calculate the **rate of change of speed**, in ms<sup>-2</sup>, in the **last 4 seconds**.

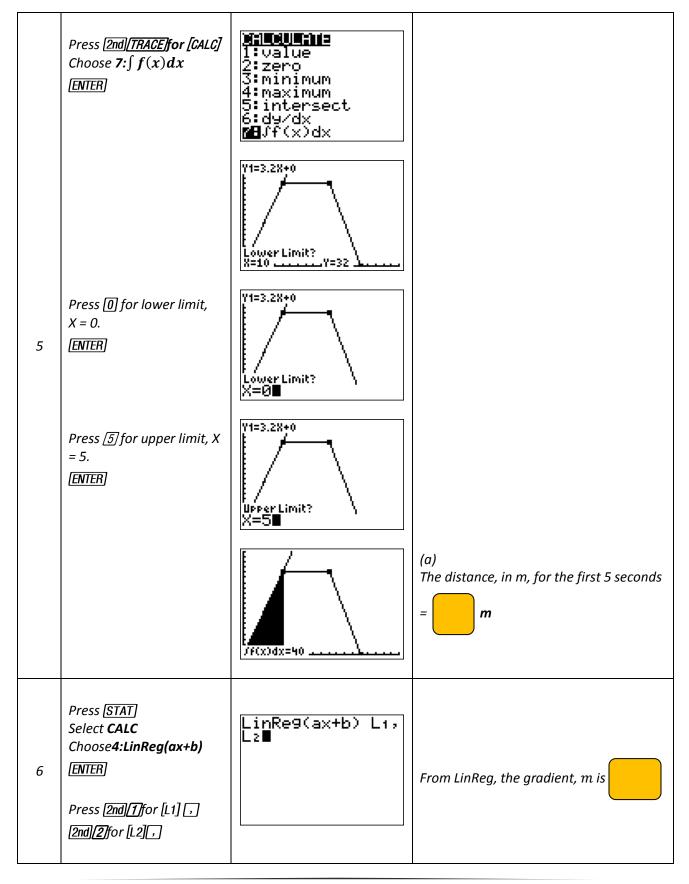
#### ANSWER:

Step	Procedure	Screenshot / key-stroke	Notes	
1	Press <u>[STAT]</u> Choose <b>1:Edit</b>	L1       L2       L3       3 $11$ $12$ $13$ $3$ $11$ $12$ $13$ $3$ $15$ $5$ $16$ $11$ $13(3)$ $=$ $16$ $16$ $16$ $11$ $16$ $16$ $16$ $11$ $16$ $16$ $16$ $11$ $16$ $16$ $16$ $11$ $16$ $16$ $16$ $11$ $16$ $16$ $16$ $11$ $16$ $11$ $16$ $11$ $16$ $11$ $16$ $11$ $16$ $11$ $16$ $11$ $16$ $11$ $16$ $11$ $16$ $11$ $16$ $11$ $16$ $11$ $16$ $11$ $16$ $11$ $16$ $11$ $16$ $11$ $16$ $15$ $15$ $16$ $16$ $16$ $11$ $16$ $15$ $16$ $16$ $16$	Construct the graph from town A to town B and from town B to town C to find the speed. (a) <u>L1 Time (min)</u> <u>L2 Distance (km)</u> (b) <u>L3 Time (min)</u> <u>L4 Distance (km)</u> (c) <u>L5 Time (min)</u> <u>L6 Distance (km)</u>	

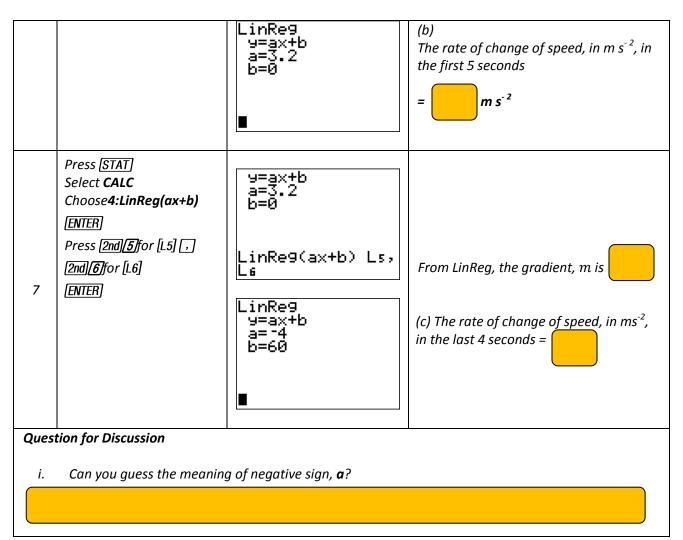
	(d) Town A to town B Press [2nd] [Y=] for [STAT PLOT], Choose 1: Plot 1 [ENTER] → On → [ENTER] Select Type: [_^, [ENTER] Xlist: L1, Ylist: L2	Mori Plot2 Plot3 In Off Type:/// Im Nor Hor Xlist:L1 Ylist:L2 Mark: I + ·	
2	<ul> <li>(e) Town B to town C</li> <li>Press [2nd] [Y=] for</li> <li>[STAT PLOT], Choose 2: Plot</li> <li>2 [ENTER]</li> <li>For On press [ENTER]</li> <li>Select Type: [-^, [ENTER]</li> <li>Xlist: L3,</li> <li>Ylist: L4</li> </ul>	Ploti 302 Plot3 Off Type: More: Xlist:L3 Vlist:L4 Mark: • •	To change the Xlist , Press [2nd] [3] for [L3] →ENTER] To change the Ylist, Press [2nd] [4] for [L4] →ENTER]
	<ul> <li>(f) Going back to town A</li> <li>Press [2nd] [Y=] for</li> <li>[STAT PLOT], Choose 3: Plot</li> <li>3 [ENTER]</li> <li>For On press [ENTER]</li> <li>Select Type:  ↓ , [ENTER]</li> <li>Xlist: L5,</li> <li>Ylist: L6</li> </ul>	Ploti Plot2 2028 UP Off Type: <u>And And</u> Xlist: Ls Ylist: L6 Mark: <b>D</b> +	To change the Xlist , Press [2nd] 5 for [L5] →ENTER] To change the Ylist, Press [2nd] 6 for [L6] →ENTER]
3	Press [ <i>WINDOW</i> ] and key in the setting.	WINDOW Xmin=0 Xmax=20 Xscl=1 Ymin=0 Ymax=20 Yscl=1 Xres=1	
4	Press [GRAPH]		Speed-Time graph plotted.

Graphing Calculator TI-84 Plus





Graphing Calculator TI-84 Plus

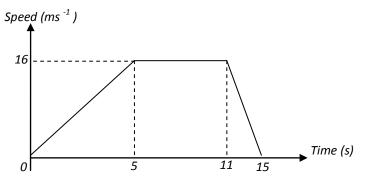


# STUDENT'S WORKSHEET

Do the activity again without using graphing calculator.

# ACTIVITY 2

Diagram shows speed-time graph of a particle for a period of 15 seconds.



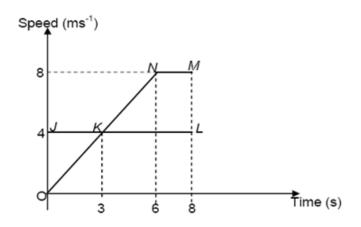
- a) Calculate the distance, in m, for the first 5 seconds.
- b) Calculate the rate of change of speed, in  $m s^{-2}$ , in the first 5 seconds
- c) Calculate the rate of change of speed, in  $ms^{-2}$ , in the last 4 seconds.

#### ANSWER:

#### **TEACHER'S NOTE**

## ENRICHMENT

Diagram shows the speed-time graph of two particles, **A** and **B** for a period of 8 seconds.



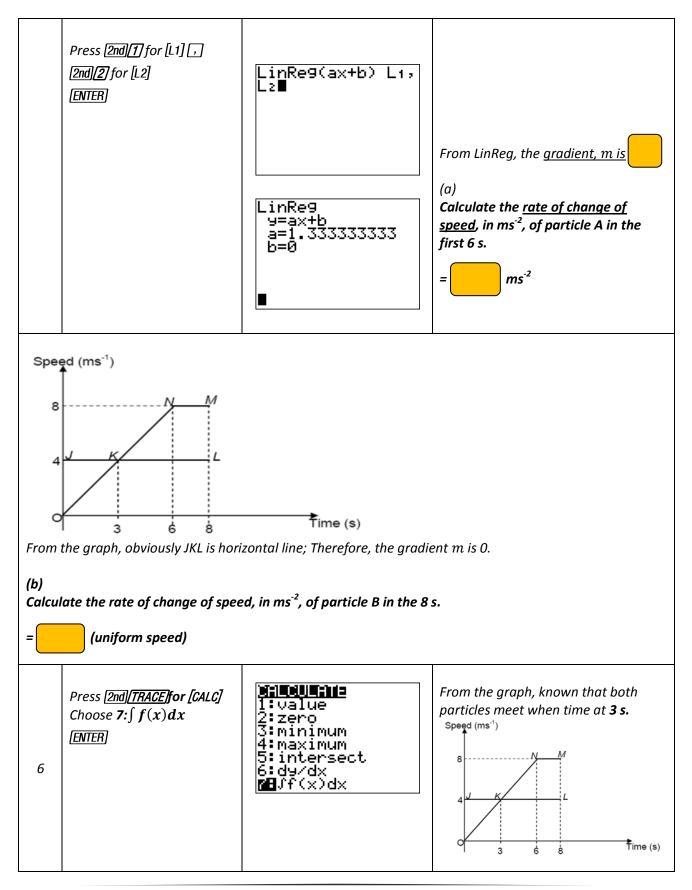
The graph OKNM represents the movement of particle **A** and the graph JKL represents the movement of particle **B**. Both particles start moving at the same time.

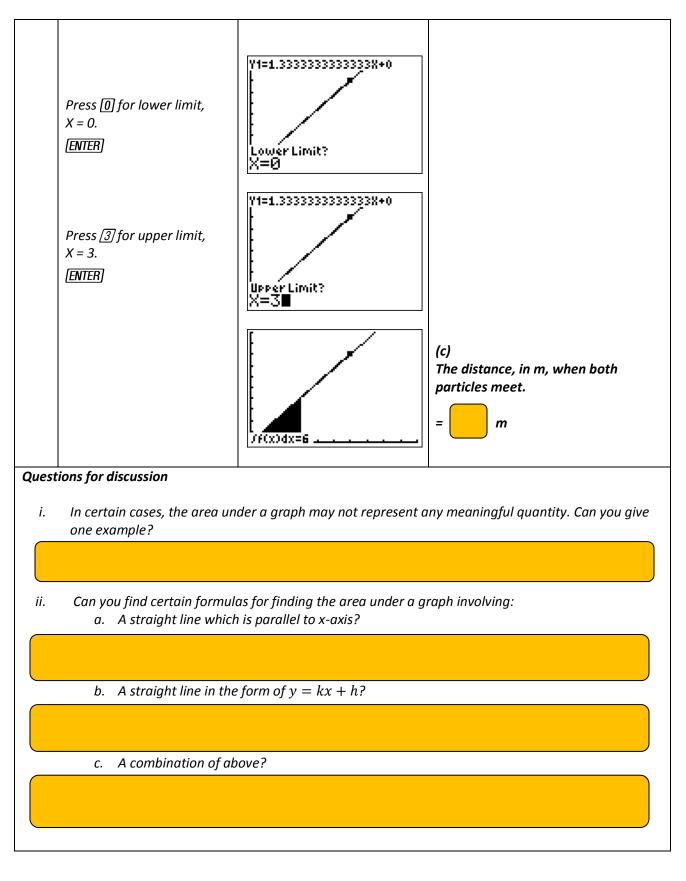
- a) Calculate the rate of change of speed, in  $ms^{-2}$ , of particle **A** in the first 6 s.
- b) Calculate the rate of change of speed, in  $ms^{-2}$ , of particle **B** for a period of 8 s.
- *c)* Find the distance, in *m*, when both particles meet.

Step	Procedure	Screenshot / key-stroke	Notes
1	Press [STAT] Choose 1: Edit	Image: Calc TestsLabel of the calc Tests2: SortA( 3: SortD( 4: ClrList5: SetUPEditor $L1$ $L2$ $0$ $0$ $6$ $0$ $6$ $0$ $12(3)$ $12(3)$	Key in data as table below: L1 (Time) L2 (Speed) 0 0 6 8

#### ANSWER:

2	Press [2nd] [Y=] for [STAT PLOT], Choose 1: Plot 1 [ENTER] For On press [ENTER] Select Type: [, [ENTER] Xlist: L1, Ylist: L2	Image: Plot2       Plot2       Plot3         Image: Plot2       Plot3       Image: Plot3         Image: Plot2       Image: Plot3       Image: Plot3         Image: Plot2       Image: Plot3       Image: Plot3         Image: Plot3       Image: Plot3       Image: Plot3	
3	Press [WINDOW] and key in the setting.	WINDOW Xmin=0 Xmax=10 Xscl=1 Ymin=0 Ymax=10 Yscl=1 Xres=1	
4	Press (GRAPH)		Speed-Time graph of <b>OKN</b> plotted.
	Press [STAT]	CALC TESTS HEEdit 2:SortA( 3:SortD( 4:ClrList 5:SetUpEditor	<b>LinReg (ax+b)</b> mode is an order to simulate the straight line equation, y = mx + c, where $m = a$ , and c = b.
5	Select <b>CALC</b> Choose <b>4:LinReg(ax+b)</b> [ENTER]	EDIT <b>D: D:</b> TESTS 1:1-Var Stats 2:2-Var Stats 3:Med-Med 9:DLinRe9(ax+b) 5:QuadRe9 6:CubicRe9 74QuartRe9	



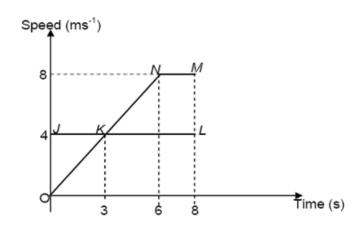


# STUDENT'S WORKSHEET

## Do the activity again without using graphing calculator

#### ENRICHMENT

Diagram shows the speed-time graph of two particles, **A** and **B** for a period of 8 seconds.



*The graph OKNM represents the movement of particle* **A** *and the graph JKL represents the movement of particle* **B***. Both particles start moving at the same time.* 

- a) Calculate the rate of change of speed, in  $ms^{-2}$ , of particle **A** in the first 6 s.
- b) Calculate the rate of change of speed, in  $ms^{-2}$ , of particle **B** for a period of 8 s.
- *c)* Find the distance, in *m*, when both particles meet.

#### ANSWER:

#### Graphing Calculator TI-84 Plus

## PROBABILITY 2

# TOPIC : PROBABILITY 2

# LESSON OBJECTIVES :

Students will be able to...

- *i.* Find the ratio of the number of times an event occurs to the number of trials
- *ii.* Find the probability of an event from a big enough number of trials.
- *iii.* Predict the occurrence of an outcome and make a decision based on known information.

APPLICATION : PROBABILITY SIMULATION

:

NOTES

**An observed probability** is based on data collected from experience or practical work such as flipping coins.

Theoretical probability is the outcome from known quantities.

# Activity 1 : To apply probability concept from 'Tossing the Coins' simulation activity.

Step	Procedure	Screenshot / key-stroke	Notes
1	Press <b>APPS</b> choose <b>Prob Sim</b> [ENTER] [ENTER] (or press any key)	Probability Simulation Version 1.1 © 2001 Corey Taylor Rusty Wagner PRESS ANY REY	
2	Choose <b>1.Toss coins</b>	Simulation 1.Toss Coins 2.Roll Dice 3.Pick Marbles 4.Spin Spinner 5.Draw Cards 6.Random Numbers 0K 1 IOPTNIABOUTIQUIT	
3	Press <b>OK</b> . Press <b>ALPHA ZOOM</b> to get <b>[F3]</b>	Settings Trial Set: 1 Coins: 123 Graph: Tres Prob StoTbl:No All 30 ClearTbl: Yes 10 Update:12050End ESC 100V 1 1 10K	Setting: to set number of trial. <b>Trial Set : 1</b> means the coin is toss once
4	Pres WINDOW to get ADV	Side Waht Prob Tails 1 5 Heads 1 5 ESCI I 10K	To check that the chances of obtaining <b>HEAD</b> and <b>TAIL</b> is fair (Equal Probability) $\frac{1}{2} = 0.5$

Step	Procedure	Screenshot / key-stroke	Notes
5	Press GRAPH twice Press WINDOW to [TOSS] the coin and obtain either HEAD or TAIL.	<b>B</b> T H ESC   +1  +10  +50  CLEAR	
6	Press ZOOM for [+10] to toss 10 times.	С т н ESC   +1  +10  +50  СLEAR	The coin is tossed 10 times
7	Press [TRACE] for [+50]to toss 50 times	T H ESC   +1  +10  +50  CLEAR	The coin is tossed 50 times
8	Press Y to get [ESC] Press GRAPH to get Tabl to see the results in table form.	TOSS         1         Cumh           54         ▲ H         25           55         H         26           56         T         26           57         T         26           58         H         27           59         H         28           60         T         28           61         T         28           62         T         28           63         T         28           64         T         28           65         T         28           64         T         28           65         T         28	The table shows the number of tosses[TOSS], the result of the toss[1] and the cumulative HEAD tossed [ CumH].

# NOTE:

This ratio of **Head to Tosses** can be written as  $\frac{number \ of \ HEAD}{total \ number \ of \ tosses}$  and is called

the **Probability** of obtaining Head when randomly tossing a coin.

# Discussion

Can you figure events that produce **P(A) = 1**, and **P(A) = 0**?

PROBABILITY 2

#### TEACHER'S NOTE

# **Questions for discussion**

# i. Fill in your findings from the simulation,

The total number of Head	28
Total number of toss	61
Probability getting Head	$\frac{28}{61}$ = 0.46

# ii. Fill in the table with results from 5 other friends

	1	2	3	4	5	6
Probability	0.46					

# iii. Compare and discuss their result

Similarity	Differences
The bigger the number of tosses the probability to be close to 0.5	Each person might not get the same ratio of head to tosses

# iv. What can you conclude based on the results?

a) Knowledge about probability is very useful in making decision.

b) Prediction based on probability is not definite or absolute.

### STUDENT'S WORKSHEET

# **Questions for discussion**

#### i. Fill in your findings from the simulation,

The total number of Head	
Total number of toss	
Probability getting Head	

## ii. Fill in the table with results from 5 other friends

	1	2	3	4	5	6
Probability						

#### iii. Compare and discuss their result

Similarity	Differences

#### iv. What can you conclude based on the results?

# Activity 2

• Students can repeat the activity to compare their **theoretical probability** and their **observed probability** 

Steps	Procedure	Screenshot / key-stroke	Notes
1	In the <b>Settings,</b> Change <b>Trial Set:</b> to 5. Press <b>GRAPH</b> for <b>OK.</b>	Settings Trial Set: 5 Coins: 123 Graph: Tree Prob StoTbl:No All ag ClearTbl: Yes No Update:12050 ESC MADY 1 10K	The coin will be tossed 5 times for each set.
2	Start the activity: Press WINDOW to get TOSS, Press GRAPH to get TABL Transfer CumH from the calculator to Table 1. Find the probability of Head. Convert the probability in decimal form	TOSS 1 Cumh 1 H 1 2 T 1 3 H 2 4 T 2 5 H 3 ESC ITOSSISET IDATAIGRPH	
3	Repeat the step until 35 numbers of tosses.	TOSS         1         CumH           3         ▲ H         2           4         T         2           5         H         3           6         T         3           7         T         3           8         H         4           9         T         4           9         T         4           9         T         4           9         T         4           9         T         4           9         T         4           9         T         4           9         T         4           9         T         4           9         T         4           9         T         4           9         T         4           10         H         5	
	1	Table 1	

Number Toss	Cumulative of heads [CumH]	Probability = cumulative /toss	In decimal form
5	3	3/5	0.6
10			
15			
20			
25			
30			
35			

PROBABILITY 2

#### **TEACHER'S NOTE**

#### DISCUSSION :

1. What do you notice about the probability of head as the number of tosses increases?

The probability will be close to 0.5

.....

2. What would be your theoretical probability of getting Head when you toss the coin 100 times?

The probability will be close to 0.5

.....

#### EXERCISES

:

- 1. Suppose 250 people have applied for 18 job opening at a chain restaurant.
  - i) What is the ratio of applicants will get the job to the number of applicants?

$$\frac{18}{250} = 0.072$$

ii) What is the probability of applicants will <u>**not**</u> be getting the job?

$$1 - 0.072 = 0.928$$

- 2. Suppose there are **170** SPM leavers in your school. **52** of them have applied to be studying in private colleges. In a survey, **33** of them have will be studying in private colleges.
  - i) What is the theoretical probability that the students will be studying in private colleges.

$$\frac{52}{170} = 0.306$$

ii) Based on your survey, what is the observed probability that they will be studying in private colleges.

$$\frac{33}{170} = 0.194$$

3. The table shows the distribution of a group of 90 pupils playing a game.

	Form Four	Form Five
Girls	33	15
Boys	18	24

A pupil is chosen at random from the group to start the game. What is the probability that <u>a girl</u> from <u>Form Four</u> will be chosen?

SPM 2005

 $\frac{33}{90} = 0.367$ 

4. The table below shows how a group of **400** students travel to school.

Type of Transport	Bicycle	Motorcycle	Car	Bus
Number of students	100	70	80	150

A student is chosen from the group.

Find the probability that the student travels to school by car.

SPM 2009

$$\frac{80}{400} = 0.2$$

# STUDENT'S WORKSHEET

DISCUSSION	:
------------	---

1. What do you notice about the probability of head as the number of tosses increases?

2. What would be your theoretical probability of getting Head when you toss the coin 100 times?

#### EXERCISES

:

- 1. Suppose 250 people have applied for 18 job opening at a chain restaurant.
  - i) What is the ratio of applicants will get the job to the number of applicants?
    - .....
  - ii) What is the probability of applicants will <u>**not**</u> be getting the job?
- 2. Suppose there are **170** SPM leavers in your school. **52** of them have applied to be studying in private colleges. In a survey, **33** of them have will be studying in private colleges.
  - i) What is the theoretical probability that the students will be studying in private colleges.

.....

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SPM 2005

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\_\_\_\_\_

.....

A student is chosen from the group.

.....

Find the probability that the student travels to school by car.

SPM 2009

**FUNCTIONS** 

### TOPIC : FUNCTIONS

# LESSON OBJECTIVE :

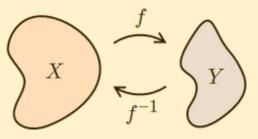
Students will be able to...

:

- i. find the object by inverse mapping given its image of function
- *ii.* Use sketches to show the relationship between a function and its inverse
- *iii.* Determine inverse functions using algebra

#### NOTES

In mathematics, if f is a function from a set A to a set B, then an inverse function for f is a function from B to A, with the property that a round trip (a composition) from A to B to A (or from B to A to B) returns each element of the initial set to itself. Thus, if an input x into the function f produces an output y, then inputting y into the inverse function  $f^{-1}$  (read f inverse)



If 
$$f(x) = y$$
, then  $f^{-1}(y) = x$ 

# GRAPH OF INVERSE

This is identical to the equation y = f(x) that defines the graph of f, except that the roles of x and y have been reversed. Thus the graph of  $f^{-1}$  can be obtained from the graph of f by switching the positions of the x and y axes. This is equivalent to the reflection of the graph across the line y = x.

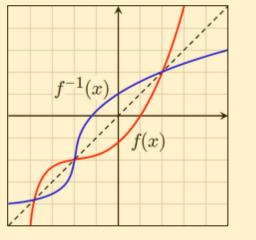


Diagram: The graphs of y = f(x) and  $y = f^{-1}(x)$  The dotted line is y = x

In this module, we will prove that the graph of y = f(x) and  $y = f^{-1}(x)$  are reflecting one another across the line y = x.

ACTIVITY 1

:

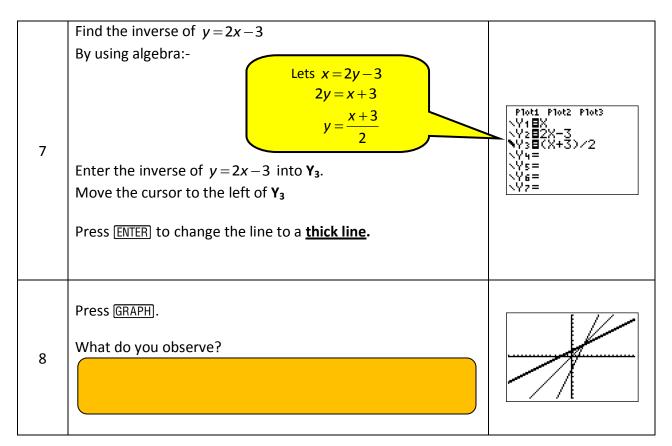
# How to draw inverse functions graph?

*Eg:* y = 2x - 3

Step	Procedure	Screen
1	Press <u>[Y=](X, T, O, n</u> ) to graph the parent linear function.	Plot1 Plot2 Plot3 \Y1 =■ \Y2= \Y3= \Y4= \Y5= \Y6= \Y7=
2	Press ZOOM 5	<b>SUUI</b> MEMORY 1:2Box 2:Zoom In 3:Zoom Out 4:ZDecimal 38ZSquare 6:ZStandard 7↓ZTri9
Ques	tion for discussion	F Z J
	Why do we need the line, $y = x$ ?	
3	Press $\underline{Y}=\underline{2}[\underline{X},\underline{T},\Theta,\underline{n}]-\underline{3}$ .	Ploti Plot2 Plot3 \Y1 8X \Y282X-38 \Y3= \Y4= \Y5= \Y6= \Y7=
4	Press GRAPH	

FUNCTIONS

Step	Procedure	Screen
5	Next, direct the calculator to draw the inverse for $y = 2x - 3$ To access the <b>DRAW</b> menu, press <u>[2nd][PRGM]</u> . Select <b>8:DrawInv</b> . This will paste the command to the home screen	DrawInv ■ DrawInv
6	Press VARS, ▶ to Y-VARS. Choose 1:Function then choose 2:Y <sub>2</sub> . ENTER	VARS <b>WEWICE</b> Parametric 3: Polar 4: On/Off DrawInv Y2
Questi	on for discussion	
	Examine the inverse. What can you observe the pattern between $y = 2x - 3$ and its inverse?	



### TEACHER'S NOTE

# ACTIVITY 2

:

# **1.** Using the step above, find and draw graph of inverse function for $y = \sqrt[3]{5x}$ .

Inverse function	Graph
Using algebra:- $y = \sqrt[3]{5x}$ Lets $x = \sqrt[3]{5y}$ $5y = x^3$ $x^3$	<u> </u>
$y = \frac{x^3}{5}$	

**2.** Find and draw graph of inverse function for  $y = (x+3)^2 - 4$ 

Inverse function	Graph/ Screen
Using algebra:- $y = (x + 3)^2 - 4$ Lets $x = (y + 3)^2 - 4$ $x = (y + 3)^2 - 4$ $(y + 3)^2 = x + 4$ $y + 3 = \sqrt{x + 4}$ $y = \sqrt{x + 4} - 3$	Plot1 Plot2 Plot3 $1 \times 1 = X$ $1 \times 2 = (X+3)^2 - 4$ $1 \times 2 = (X+3)^2 - 4$ $1 \times 2 = (X+4) - 3$ $1 \times 4 =$ $1 \times 5 =$ $1 \times 6 =$ $1 \times 7 =$
The equation in $\mathbf{Y}_3$ only accounts for half of the graph	
To graph the inverse you need <u>both the</u> positive and negative square root to achieve the proper result. Use the braces as shown (by pressing [2nd][[])	Plot1 Plot2 Plot3 Y1 = X $Y2 = (X+3)^2 - 4$ Y3 = (1, -1) J(X+4) -3 Y4 = Y5 = Y6 =

#### STUDENT'S WORKSHEET

#### ACTIVITY 2

:

**1.** Using the step above, find and draw graph of inverse function for  $y = \sqrt[3]{5x}$ .

Inverse function	Graph
Using algebra:-	

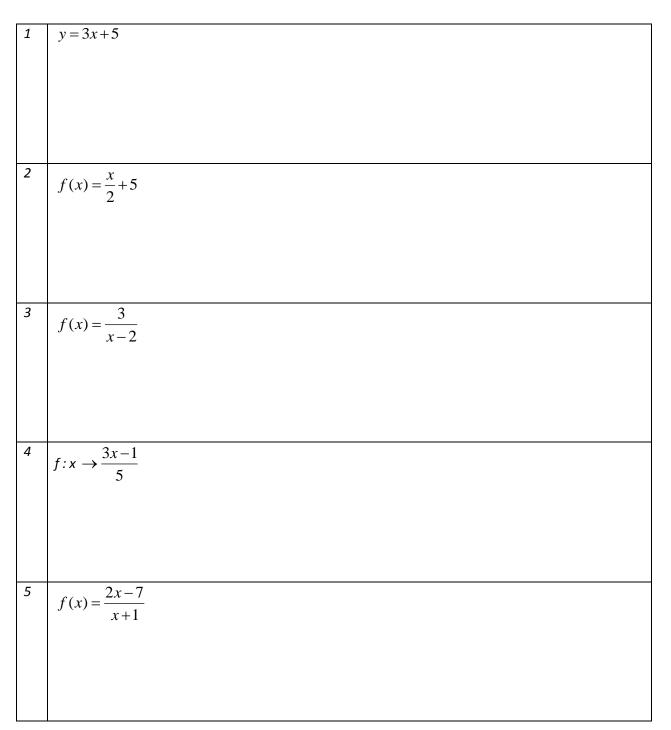
# **2.** Find and draw graph of inverse function for $y = (x+3)^2 - 4$

Inverse function	Graph
Using algebra:-	

# ACTIVITY 3

:

From Activity 1 and Activity 2, you already learn how to find inverse of the function. By <u>using algebra</u>, find the <u>inverse function</u> for the function below.



FUNCTIONS

# SPM QUESTIONS

#### <u>SPM 2003 P1 Q2</u>

Given that  $g: x \rightarrow 5x+1$ . Find  $g^{-1}(3)$ 

# <u>SPM 2004 P1 Q2</u>

Given that the functions  $h: x \rightarrow 4x+m$  and  $h^{-1}: x \rightarrow 2kx + \frac{5}{8}$ , where m and k are constants, find the value of m and

of k.

# TOPIC : QUADRATIC FUNCTIONS

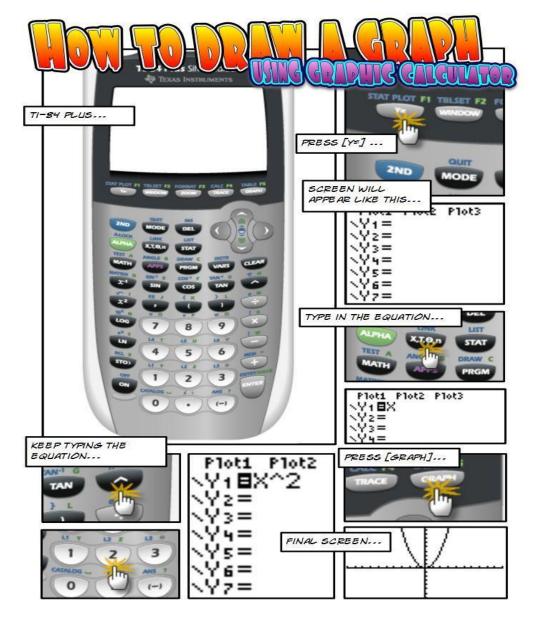
## SUB-TOPICS : QUADRATIC FUNCTIONS AND GRAPHS

#### LESSON OBJECTIVE

Students will be able to ...

:

**i.** Recognize the shapes of graphs of function  $y = ax^2$ 



# STEPS:

**1)** Press [Y=]

- 2) Type the Function  $y = x^2 \rightarrow press[X,T,\Theta,n]$ , [x<sup>2</sup>], [GRAPH], [ZOOM] press 4
- 3) Repeat step 1 & 2 for other quadratic functions.
- 4) To view graphs individually, press [Y=], move cursor to the equal sign and press enter as shown in the diagram.
   Y 1 =■

# TEACHER'S NOTE

No	Function	Sketch	Value of a in $y = ax^2$	Does the parabola concave upward or downward?	Determine the turning point of the graph	Axis of symmetry	Describe the shape of the graph, (Standard, narrower or wider)
1	$y = x^2$		1	up	Minimum point	x = 0	Standard
2	$y = 5x^2$		5	up	Minimum point	x = 0	narrower
3	$y = 0.2x^2$		0.2	up	Minimum point	x = 0	wider
4	$y = 0.05x^2$		0.05	ир	Maximum point	x = 0	wider

# COMPLETE THE TABLE BELOW USING GRAPHING CALCULATOR FOR THE VALUE OF a > 0 and a < 0

# TEACHER'S NOTE

No	Function	Sketch	Value of a in $y = ax^2$	Does the parabola concave upward or downward?	Determine the turning point of the graph	Axis of symmetry	Describe the shape of the graph, (Standard, narrower or wider)
5	$y = -x^2$		-1	down	Maximum point	x = 0	Standard
6	$y = -3x^2$		-3	down	Maximum point	x = 0	narrower
7	$y = -0.5x^2$		-0.5	down	Maximum point	x = 0	wider
8	$y = -0.05x^2$		-0.05	down	Maximum point	x = 0	wider

#### TEACHER'S NOTE

#### Investigations

1. Describe the effect on the graph  $y = ax^2$  as the value of **a** varies?

*For a* > 0*,* 

- i. The parabola opens upwards.
- ii. The vertex is <u>the lowest point</u>.
- iii. If the value of **a** is decreased, the shape of the graphs become <u>wider</u>.
- iv. If the value of **a** is increased, the shape of the graphs become <u>narrower</u>.

For *a* < 0,

- i. The parabola opens downward.
- ii. The vertex is the highest point.
- iii. If the value of **a** is decrease, the shape of the graphs become <u>wider</u>.
- iv. If the value of **a** is increase, the shape of the graphs become <u>narrower</u>.
- 2. What happens when **a** approaches zero?

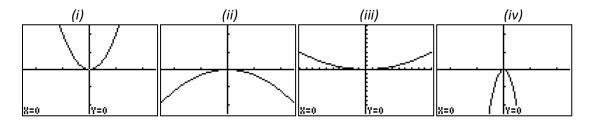
When a approaches zero, the graph appear to be a straight line.

3. What happens when the value of **a** changes to negative?

When the values of a changes to negative, the straight line becomes a parabola again but concaves downward.

- 4. Based on your finding, try to predict the shape of the graphs of the following equations:
  - *i.*  $y = 2x^2$
  - *ii.*  $y = -0.3x^2$
  - *iii.*  $y = 0.04x^2$
  - iv.  $y = -8x^2$

Compare your answers with your friends.



# STUDENT'S WORKSHEET

# COMPLETE THE TABLE BELOW USING GRAPHING CALCULATOR

No	Function	Sketch	Value of a in $y = ax^2$	Does the parabola concave upward or downward?	Determine the turning point of the graph	Axis of symmetry	Describe the shape of the graph, (Standard, narrower or wider)
1	$y = x^2$		1	up	Minimum point	x = 0	The same
2	$y = 5x^2$						
3	$y = 0.2x^2$						wider
4	$y = 0.05x^2$				Maximum point		

## STUDENT'S WORKSHEET

No	Function	Sketch	Value of a in $y = ax^2$	Does the parabola concave upward or downward?	Determine the turning point of the graph	Axis of symmetry	Describe the shape of the graph, (Standard, narrower or wider)
5	$y = -x^2$		-1				
6	$y = -3x^2$			down			
7	$y = -0.5x^2$						
8	$y = -0.05x^2$						

## STUDENT'S WORKSHEET

#### Investigations

i.	Describ	be the effect on the graph $y = ax^2$ as the value of <b>a</b> varies?
Foi	r <b>a</b> >0, <i>i</i> .	The parabola
	ii.	The vertex is
	iii.	If the value of a is decreased, the shape of the graphs become
	iv.	If the value of a is increased, the shape of the graphs become
Foi	r <b>a</b> <0,	
	<i>i</i> .	The parabola
	ii.	The vertex is
	iii.	If the value of a is decrease, the shape of the graphs become
	iv.	If the value of a is increase, the shape of the graphs become
ii.	What h	appens when <b>a</b> approaches zero?
 111.	What h	appens when the value of <b>a</b> changes to negative?
iv.	Based	on your finding, try to predict the shape of the graphs of the following equations:

i.  $y = 2x^2$ ii.  $y = -0.3x^2$ iii.  $y = 0.04x^2$ iv.  $y = -8x^2$ 

Compare your answers with your friends.

## TOPIC : QUADRATIC FUNCTIONS

SUB-TOPICS :

QUADRATIC FUNCTIONS AND GRAPHS

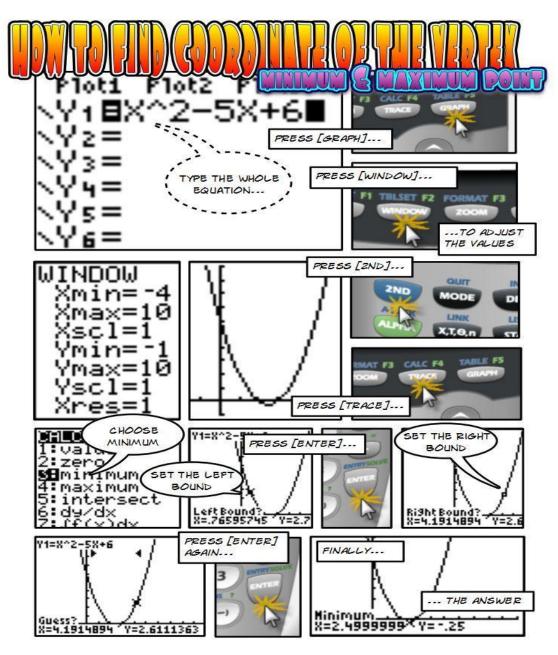
$$y = ax^2 + bx + c$$

### LESSON OBJECTIVE

Students will be able to...

:

- *i. Recognize the shapes of graphs of functions*
- *ii.* Relate the position of quadratic functions graphs with types of roots for f(x) = 0



#### TEACHER'S NOTE

			V	alue	of	Does the parabola	Coordinates	Axis of
No	Function Sketch		а	b	с	opens up or down	of the vertex	symmetry
1	$y = x^2$		1	0	0	upwards	(0,0)	x = 0
2	$y = x^2 - 6x + 9$		1	-6	9	upwards	(3,0)	<i>x</i> = 3
3	$y = x^2 - 5x + 6$		1	-5	6	upwards	$\left(\frac{5}{2},-\frac{1}{4}\right)$	$x = \frac{5}{2}$
4	$y = -x^2 + 6x$		-1	6	0	downward s	(3,9)	<i>x</i> = 3
5	$y = x^2 + x + 1$		1	1	1	upwards	$\left(-\frac{1}{2},\frac{3}{4}\right)$	$x = -\frac{1}{2}$

USE A GRAPHING CALCULATOR TO DRAW A GRAPH OF EACH FUNCTION AND THEN COMPLETE THE TABLE BELOW FOR THE FUNCTION  $y = ax^2 + bx + c$ 

TEACHER'S NOTE

#### Investigations

1. What do you notice about the axis of symmetry and the vertex of the graph?

The axis of symmetry passes through the vertex of the graph

2. Based on your finding, complete the table below.

Functions y = f(x)	Number of x-intercept of the graph	Value of $b^2 - 4ac$	Types of roots of the equation $f(x) = 0$
$y = x^2$	1	0	Equal roots
$y = x^2 - 6x + 9$	1	0	Equal roots
$y = x^2 - 5x + 6$	2	1 > 0	Two different roots
$y = -x^2 + 6x$	2	40 > 0	Two different roots
$y = x^2 + x + 1$	0	-3 < 0	No real root
$y = -x^2 - 4x - 5$	0	-4 < 0	No real root

Table 2

Hence, relate the position of quadratic function graphs with types of roots of the equation f(x) = 0. If the roots are equal, the graph intercepts the x-axis. If the roots are different, the graph intercepts the x-axis. if there is no real root, there is no interception with the x-axis

3. Based on the result in **Table 1**, express function y = f(x) in form  $f(x) = a(x + p)^2 + q$ , where p = -x, and q = y by looking at the **coordinates of the vertex** and state the **minimum/ maximum value** 

Functions y = f(x)	Coordinates of the vertex	Functions $f(x) = a(x+p)^2 + q$	Minimum / Maximum value
$y = x^2 - 6x + 9$	(3,0)	$f(x) = (x-3)^2$	0
$y = x^2 - 5x + 6$	$\left(\frac{5}{2},-\frac{1}{4}\right)$	$f(x) = \left(x - \frac{5}{2}\right)^2 - \frac{1}{4}$	$-\frac{1}{4}$
$y = -x^2 + 6x$	(3,9)	$f(x) = -(x-3)^2 + 9$	9
$y = x^2 + x + 1$	$\left(-\frac{1}{2},\frac{3}{4}\right)$	$f(x) = \left(x + \frac{1}{2}\right)^2 + \frac{3}{4}$	$\frac{3}{4}$
$y = -x^2 - 4x - 5$	(2, -1)	$f(x) = -(x-2)^2 - 1$	-1



#### STUDENT'S WORKSHEET

	Function	Sketch	Value of			Does the parabola	Coordinates	Axis of
No			а	b	с	opens up or down	of the vertex	symmetry
1	$y = x^2$							
2	$y = x^2 - 6x + 9$		1	-6	9	upwards	(3,0)	<i>x</i> = 3
3	$y = x^2 - 5x + 6$						$\left(\frac{5}{2},-\frac{1}{4}\right)$	
4	$y = -x^2 + 6x$							
5	$y = x^2 + x + 1$							

# USE A GRAPHING CALCULATOR TO DRAW A GRAPH OF EACH FUNCTION AND THEN COMPLETE THE TABLE BELOW FOR THE FUNCTION $y = ax^2 + bx + c$

Table 1

#### Investigations

#### STUDENT'S WORKSHEET

1. What do you notice about the axis of symmetry and the vertex of the graph?

.....

2. Based on your finding, complete the table below.

Functions y = f(x)	Number of x-intercept of the graph	Value of $b^2 - 4ac$	Types of roots of the equation $f(x) = 0$
$y = x^2$			Equal roots
$y = x^2 - 6x + 9$			
$y = x^2 - 5x + 6$		1 > 0	
$y = -x^2 + 6x$			Two different roots
$y = x^2 + x + 1$		-3 < 0	No real roots
$y = -x^2 - 4x - 5$			

Table 2

Hence, relate the position of quadratic function graphs with types of roots of the equation f(x) = 0.

If the roots are	, the graph	the x-axis.
If the roots are	, the graph	the x-axis.
If there is	, there is	with the x-axis

3. Based on the result in **Table 1**, express function y = f(x) in form  $f(x) = a(x + p)^2 + q$  where p = -x, and q = y by looking at the **coordinates of the vertex** and state the **minimum/ maximum value** 

Functions y = f(x)	Coordinates of the vertex	Functions $f(x) = a(x+p)^2 + q$	Minimum / Maximum value
$y = x^2 - 6x + 9$	(3,0)		
$y = x^2 - 5x + 6$			$-\frac{1}{4}$
$y = -x^2 + 6x$			
$y = x^2 + x + 1$		$f(x) = \left(x + \frac{1}{2}\right)^2 + \frac{3}{4}$	
$y = -x^2 - 4x - 5$			

Table 3
---------

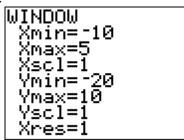
#### TEACHER'S NOTE

#### PAST YEAR QUESTION (2007)

The quadratic function  $f(x) = x^2 + 6x - 8$  can be expressed in the form  $f(x) = (x + m)^2 - n$ , where m and n are constants. Find the values of m and n.

#### Guide to use G.C to find answer.

- 1) Type the function  $f(x) = x^2 + 6x 8$
- 2) Press [GRAPH] to view the function.
- 3) Press [ZOOM], chose Z Standard, [WINDOW]
- 4) key in:



- 5) Press GRAPH to view full graph.
- 6) Press [TRACE], [2nd], [CALC], enter → choose 3 minimum
- 7) Choose left bound [ENTER], right bound [ENTER], [ENTER].

#### <u>Answer</u>

1) Minimum point (-3, -17), Hence m = 3, n = 17

#### Clone SPM 2007

The quadratic function  $f(x) = 4x^2 - 16x + 8$  can be expressed in the form  $f(x) = a(x + p)^2 + q$ , where a, p and q are constants.

- a) Determine the values of a, p and q.
- b) State the axis of symmetry and the coordinates of the minimum point of the graph of f(x).

#### <u>Answer</u>

a) a = 4, p = -2, q = -8b) x = 2, *Minimum Point* (2,-8)

Hint :

#### STUDENT'S WORKSHEET

## PAST YEAR QUESTION (2007)

The quadratic function  $f(x) = x^2 + 6x - 8$  can be expressed in the form  $f(x) = (x + m)^2 - n$ , where m and n are constants. Find the values of m and n.

#### <u>Answer</u>

Hint:

WINDOW
Xmin=-10
Xmax=5
Xscl=1
Ymin=−20
Ymax=10
Yscl=1
Xres=1

### **CLONE SPM 2007**

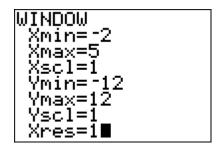
The quadratic function  $f(x) = 4x^2 - 16x + 8$  can be expressed in the form  $f(x) = a(x + p)^2 + q$ , where a, p and q are constants.

c) Determine the values of a, p and q.

d) State the axis of symmetry and the coordinates of the minimum point of the graph of f(x).

#### <u>Answer</u>

Hint :



# TOPIC : SIMULTANEOUS EQUATIONS

SUB TOPIC : ONE LINEAR EQUATION AND ONE NON-LINEAR EQUATION

LESSON OBJECTIVE :

Students will be able to...

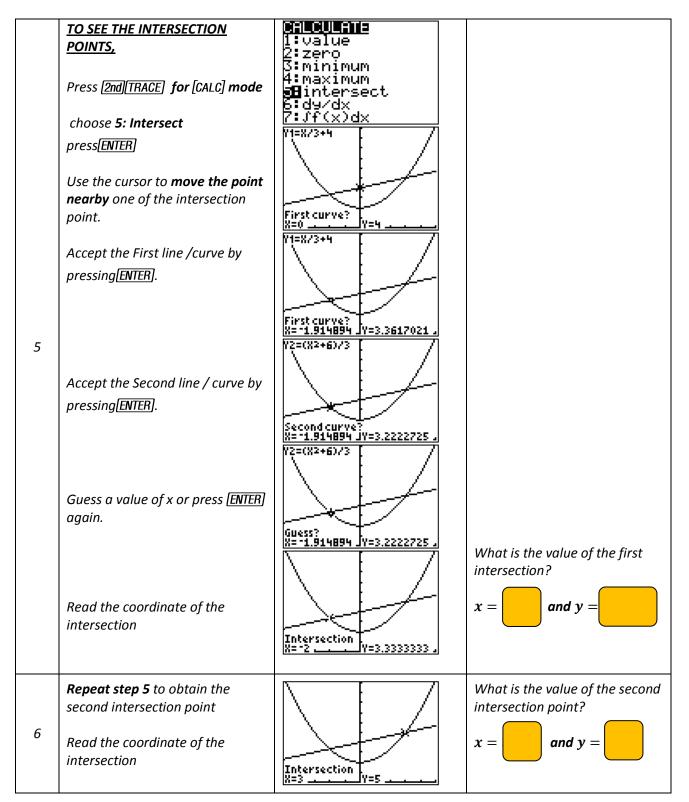
*i.* to solve one linear equation and one non-linear equation simultaneously

EXAMPLE QUESTION :

# Solve the simultaneous equations

 $y = \frac{1}{3}x + 4$  and  $3y - x^2 - 6 = 0$ 

Step	Procedure	Screenshot / key-stroke	Notes
1	Press $\underline{Y=}$ then $\underline{X, T, \Theta, n} \div 3 \div 4$ Move the cursor to $Y_{2,}$ then press $(\underline{X, T, \Theta, n} \times 2 + 6) \div 3$	Plot1 Plot2 Plot3 $1 = \frac{1}{2} = \frac$	In order to solve the simultaneous equation, make y as the subject of both equations. $y = \frac{1}{3}x + 4$ , and $y = \frac{x^2 + 6}{3}$
2	Press [GRAPH] Press [ZOOM] choose <b>6: Z Standard</b> press [ENTER]		
3	TO VIEW THE FULL GRAPH Press [WINDOW] change the <b>setting</b>	WINDOW Xmin=-5 Xmax=5 Xscl=1 Ymin=0 Ymax=10 Yscl=1 Xres=1	
4	Press (GRAPH)		



Graphing Calculator TI-84 Plus

#### SIMULTANEOUS EQUATION

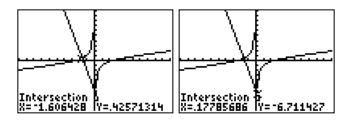
#### DISCUSSION:-

- 1) What can you say about the graphs?
  - i. The linear function makes a\_\_\_\_\_, while the quadratic function makes a \_\_\_\_\_
  - ii. The two graphs \_\_\_\_\_at two points.
- 2) What are the solutions of the simultaneous equations?
  - i. The \_\_\_\_\_\_ of the two graphs are the solutions of the simultaneous equations, which are ( \_\_\_\_\_, \_\_\_\_) and ( \_\_\_\_\_, \_\_\_\_).

## TEACHER'S NOTE

# 1) SOLVE THE SIMULTANEOUS EQUATION GIVEN USING GRAPHING CALCULATOR

4x + y = -6 and  $x^2 - 5xy = 6$ 



#### DISCUSSION:-

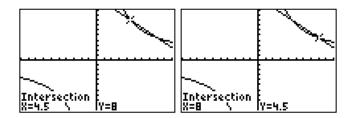
- a) What can you say about the graphs?
  - i. <u>A straight line and a reciprocal graph.</u>
  - ii. <u>The linear function makes a straight line, while the reciprocal function makes a</u> <u>reciprocal graph</u>
  - iii. <u>The two graphs intersect at two points.</u>
- b) What are the solutions of the simultaneous equations?

The <u>intersections</u> of the two graphs are the solution of the simultaneous equations, which is (0.18, -6.71) and (1.6, 0.4).

## TEACHER'S NOTE

# 2) SOLVE THE SIMULTANEOUS EQUATION GIVEN USING GRAPHING CALCULATOR

xy = 36 and 2x + 2y = 25



#### INVESTIGATION:-

- a) What can you say about the graphs?
  - i. <u>A straight line and a reciprocal graph.</u>
  - ii. <u>The linear function makes a straight line, while the reciprocal function makes a</u> <u>reciprocal graph</u>
  - iii. <u>The two graphs intersect at two points.</u>
- b) What are the solutions of the simultaneous equations?

The <u>intersections</u> of the two graphs are the solution of the simultaneous equations, which is (4.5,8) and (8,4.5).

#### TEACHER'S NOTE

#### 3) SOLVE THE SIMULTANEOUS EQUATION GIVEN USING GRAPHING CALCULATOR

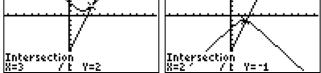
$$3x - y = 7$$
 and  $x^2 - xy + y^2 = 7$ 

The equations can be simplified like this:

$$y = 3x - 7$$
  

$$y = -\sqrt{7 - x^{2} + x(3x - 7)}$$
  

$$y = -\sqrt{7 - x^{2} + x(3x - 7)}$$



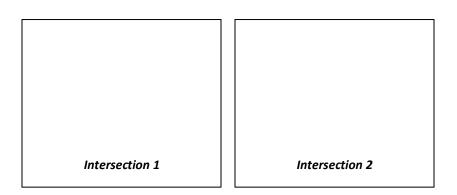
#### INVESTIGATION:-

- a) What can you say about the graphs?
  - i. <u>A straight line and a quadratic graph.</u>
  - ii. <u>The linear function makes a straight line, while the quadratic function makes a quadratic</u> <u>graph/ curve</u>
  - iii. <u>The two graphs intersect at one point.</u>
  - iv. Since the quadratic function has square root to be translated as positive and negative values, the functions also varies.
- b) What are the solutions of the simultaneous equations?

The <u>intersections</u> of the two graphs are the solution of the simultaneous equations, which is (3, 2) and (2, -1).

#### STUDENT'S WORKSHEET

### 1) SOLVE THE SIMULTANEOUS EQUATION GIVEN USING GRAPHING CALCULATOR



# 4x + y = -6 and $x^2 - 5xy = 6$

#### **INVESTIGATION:-**

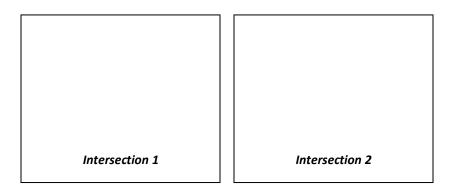
- a) What can you say about the graphs?
  - i. A ..... graph.
  - ii. The linear function makes a ..... while the reciprocal function makes a .....
  - iii. The two graphs ..... at two points.
- b) What are the solutions of the simultaneous equations?

The ..... of the two graphs are the solution of the simultaneous equations, which are ( , ) and ( , ).

#### STUDENTS' WORKSHEET

### 2) SOLVE THE SIMULTANEOUS EQUATION GIVEN USING GRAPHING CALCULATOR

xy = 36 and 2x + 2y = 25



# INVESTIGATION:-

#### a) What can you say about the graphs?

- i. A ..... graph.
- ii. The linear function makes a ..... while the reciprocal function makes a .....
- iii. The two graphs ..... at two points.
- b) What are the solutions of the simultaneous equations?

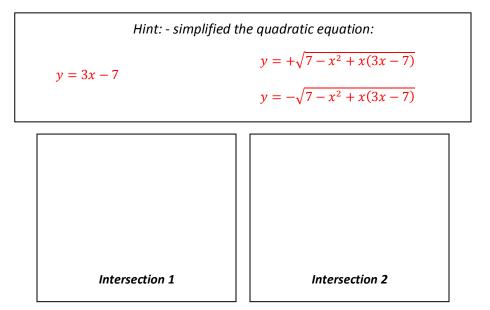
The ..... of the two graphs are the solution of the simultaneous equations, which are ( , ) and ( , )

SIMULTANEOUS EQUATION

## STUDENT'S WORKSHEET

# 3) SOLVE THE SIMULTANEOUS EQUATION GIVEN USING GRAPHING CALCULATOR

3x - y = 7 and  $x^2 - xy + y^2 = 7$ 



### INVESTIGATION:-

- a) What can you say about the graphs?
  - i. A ..... graph.
  - ii. The linear function makes a ....., while the quadratic function makes a .....
  - iii. The graphs intersect at ..... point.
- b) What are the solutions of the simultaneous equations?

The *intersections* of the two graphs are the solution of the simultaneous equations, which are

(\_\_\_\_\_, \_\_\_) and (\_\_\_\_\_, \_\_\_\_).

### SIMULTANEOUS EQUATION

## TEACHER'S NOTE

### PAST YEAR QUESTION (2003)

Solve the simultaneous equations 4x + y = 2 and  $x^2 + x - y = 12$ .

### Solution by using G.C

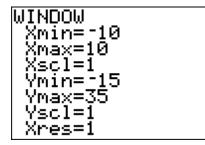
1. In order to solve this question, make y as the subject of both equations as following:

$$y = 2 - 4x$$
$$y = x^{2} + x - 12$$

2. Follow step 1 and 2 as provided for the example question.

3. For step 3, change the setting for [WINDOW] as shown.

4. Follow steps 4 to 6 as provided for the example question.



Answer  
$$x = -7, y = 30$$
  
 $x = 2, y = -6$ 

### SPM CLONE (2007)

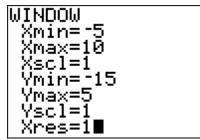
Solve the following simultaneous equations,

$$2x - y - 11 = 0$$
$$2x^{2} - 10x + y + 17 = 0$$

Answer

$$x = 1, y = -9$$
  
 $x = 3, y = -5$ 

Hint:



SIMULTANEOUS EQUATION

# STUDENT'S WORKSHEET

# PAST YEAR QUESTION (2003)

Solve the simultaneous equations 4x + y = 2 and  $x^2 + x - y = 12$ .

# <u>Answer</u>

# SPM CLONE (2007)

Solve the following simultaneous equations,

$$2x - y - 11 = 0$$
$$2x^{2} - 10x + y + 17 = 0$$

Answer

# TOPIC : COORDINATE GEOMETRY

**SUB TOPIC** : PERPENDICULAR LINES

### LESSON OBJECTIVE :

Students will be able to...

*i.* to determine the relationship between the gradients of perpendicular lines

**APPLICATIONS** : CABRI JR

Step	Procedure	Screenshot / key-stroke	Notes
1	Accessing Cabri Jr Press [APPS] and select Cabri Jr press [ENTER] Press any key to proceed	1: Finance 2: ALG1CH5 3: ALG1PRT1 4: App4Math 5: AreaForm 7: CabriJr 7: CelSheet Press @ key © CabriLog 2.00 www.cabri.com	
2	DRAWING THE LINE SEGMENT         Press (GRAPH) to access [F5] menu         Select Hide/Show         Press [), Select Axes         press [), Select Axes         press [NTER]         To move the axes, press [], [] to the origin.         Press [ALPHA].         A hand cursor will appear.         By using [], [], [], [] to fix the position of the axes.         Press [ENTER].	*	

	Go to <i>WINDOW</i> menu and select <b>Segment</b> Press <b>ENTER</b>		
	Press ENTER		
	A <b>small box on the top left</b> indicate the <b>active</b>		
3	menu button.		
5	Move the pencil anywhere on the screen to plot the first point and press [ENTER]		
	Press (), () to drag the segment		
	(ENTER)		
	DISPLAY COORDINATES	(×,9) ↑ 9≅…   ⊕,⊕,∈ > µ,	
	Press [GRAPH] and select Coord. & Eq.	<u>9≝</u> (36.5,3,4)	
4	Press <u>ENTER</u> Move the cursor to highlight a point until the pointer blinking. Press <u>ENTER</u> . <u>ENTER</u> .		
4		(×,y)) † (3.5,3.4) ⊻= / ∠®	
	Move the cursor to <b>highlight the second point</b> and press [ENTER] . [ENTER] .		
	Press [CLEAR] to <b>exit</b> the active menu button		
	<u>TO MOVE THE POINTS</u>		
		(3.5/3.4)	
5	Move cursor to highlight a point and press [ALPHA] and a <b>hand cursor</b> will appear.	(BA.2)	
	Move the point to the desired position and		
	press [ENTER]		

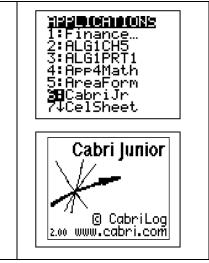
6	CONSTRUCT PERPENDICULAR LINEPress [ZOOM] menu and select Perp. to construct a perpendicular line.Press [ENTER].To position the perpendicular line, move the cursor on the line segment.Press [ENTER]. A perpendicular line will appear.To fix the perpendicular line, press [ENTER]	H (3.5.3.4) (0.8.1.2)	
	Press [CLEAR] to exit the active menu button		
7	Measuring Slope         Press [GRAPH].         Select Measure. Press → and choose Slope.         Press [ENTER].         Move the cursor to highlight the line         segment and press [ENTER]. [ENTER]         Move the cursor to highlight the line         segment and press [ENTER]. [ENTER]         Move the cursor to highlight the         perpendicular line and press [ENTER]. [ENTER]	(0.8,1.2) (0.8,1.2) (0.8,1.2) (0.8,1.2) (0.8,1.2) (0.8,1.2)	Gradient of the line segment is 0.8 (appear on the screen) Gradient of the perpendicular line segment is – 1.2 (appear on the screen)

# TEACHER'S NOTE

### INSTRUCTIONS:

Steps to use the Ti- Graphing calculator to investigate  $m_1m_2 = -1$ 

- Press <u>APPS</u> and choose the **CabriJr** Application.
- Press any key
- Follow step 1 7
- Complete the table below



# INVESTIGATION

Coordinates for the line segment	Gradient of the line segment, m1	Gradient of the perpendicular line, m <sub>2</sub> [To position the perpendicular line, move the cursor on the line segment. Press [200M] menu and select Perp. to construct a perpendicular line. Press [ENTER].]	Product of m₁ and m₂
(-0.6, 3) and (-3, -2)	2.0	-0.5	-1
(-2.5, 3) and (1.5, -1.1)	-1	1	-1
(-3, -1.5) and (2, 1)	0.5	-2	-1

 What do you notice about the perpendicular line when you move any points on the line segment? <u>The perpendicular line moves according to the new line segment.</u>

What is the relationship between the gradient of the line segment and its n

- What is the relationship between the gradient of the line segment and its perpendicular line? The product of the gradient of the line segment and it's perpendicular line is -1
- 3. Write the relationship between the gradient of the line segment and its perpendicular line in mathematical term.

 $\underline{m_1 \times m_2 = -1}$ 

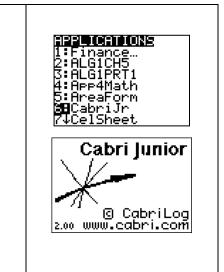
# STUDENT'S WORKSHEET

# INSTRUCTIONS:

Steps to use the TI- Graphing calculator to

investigate **m**1**m2= - 1** 

- Press [APPS] and choose the **CabriJr** Application.
- Press any key
- Follow **step 1 7**
- Complete the table below



# **INVESTIGATION**

Coordinates for the line segment	Gradient of the line segment, m1	<b>Gradient of the perpendicular line,</b> m <sub>2</sub> [To <b>position the perpendicular line,</b> move the cursor <b>on the line segment.</b> Press [200M] menu and select <b>Perp.</b> to construct a perpendicular line. Press [ENTER]. ]	Product of m₁ and m₂
(-0.6, 3) and (-3, -2)			
(-2.5, 3) and (1.5, -1.1)			
(-3, -1.5) and (2, 1)			

1. What do you notice about the perpendicular line when you move any points on the line segment?

.....

2. What is the relationship between the gradient of the line segment and its perpendicular line?

.....

3. Write the relationship between the gradient of the line segment and its perpendicular line in mathematical term.

.....

TEACHER'S NOTE

# INVESTIGATION

Given the points A (-2,4), B (4,2), P(1,4) and Q(0,1). Using CabriJr application, show that AB is perpendicular to PQ

Procedure	Screenshot / key-stroke	Notes
<ul> <li>INSTRUCTIONS:</li> <li>Steps to use the Ti- Graphing calculator to investigate m1m2= -1</li> <li>1. Press (APPS) and choose the CabriJr Application.</li> <li>2. Press any key</li> </ul>	I:Finance 2:ALG1CH5 3:ALG1PRT1 4:APP4Math 5:AreaForm BCabriJr 7:CelSheet Cabri Junior Cabri Junior Cabri Log 2.00 www.cabri.com	
<ol> <li>Press <u>GRAPH</u></li> <li>Choose axes</li> </ol>	FS Hinevs Object Albo Display Heasure ► Coord.&Eq. Calculate Clear ►	
5. Adjust the axes and plot all the points given	PA (-2.0,40) B (4.0,2.0) (0.0,20) C C C C C C C C C C C C C	
<ol> <li>Construct a segment between AB and PQ measure the slope. (To plot the points, refer the procedure above)</li> </ol>	(0,1) (-2)	

# STUDENT'S WORKSHEET

# INVESTIGATION

Given the points A (-2,4), B (4,2), P(1,4) and Q(0,1). Using CabriJr application, show that AB is perpendicular to PQ

Procedure	Screenshot / key-stroke	Notes
Steps to use the Ti- Graphing calculator to investigate m1m2= - 1 1. Press (APPS) and choose the CabriJr Application. 2. Press any key	I:Finance 2:ALG1PRT1 4:App4Math 5:AreaForm HCabriJr 7/CelSheet CabriLog 2:00 www.cabri.com	

# TOPIC : DIFFERENTIATIONS

:

# LESSON OBJECTIVES

Students will be able to...

- *i.* Understand and use the concept of maximum and minimum values to solve problems.
- *ii.* Determine the gradient of tangent at a point on a curve.
- *iii.* Find maximum or minimum values.

**EXAMPLE** : Draw the graph 
$$y = 3x^2 + 2x - 1$$
, find  
a)  $\frac{dy}{dx}$  When  $x = -2$ 

b) Maximum or minimum values

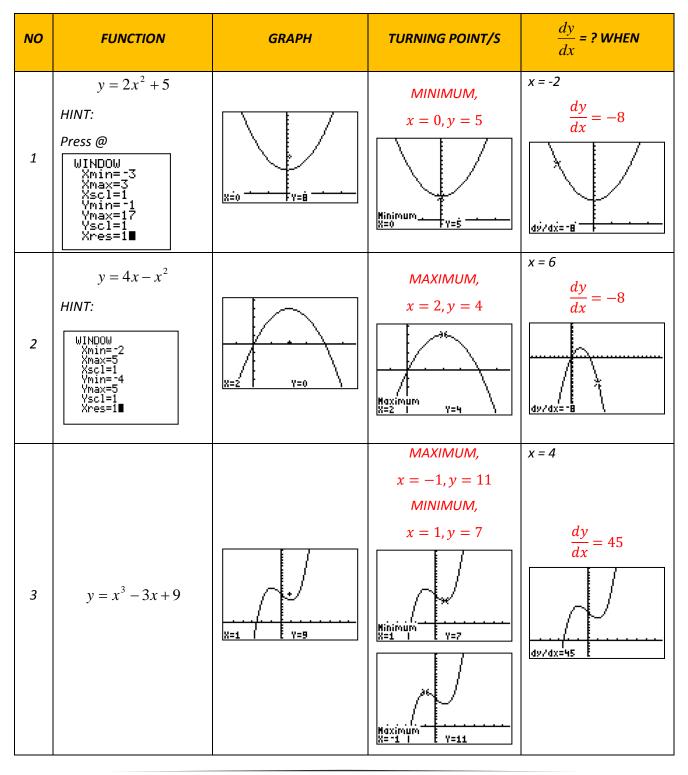
Step	Procedure	Screenshot / key-stroke	Notes
1	<b>Draw the graph</b> $y = 3x^2 + 2x - 1$ <b>Press</b> $Y=3$ $X,T,\Theta,n$ $x^2$ $+2$ $X,T,\Theta,n$ $-1$	Plot1 Plot2 Plot3 $Y1 = 3X^2 + 2X - 1$ Y2 = Y3 = Y4 = Y5 = Y6 = Y7 =	
2	Find $\frac{dy}{dx}$ when x = -2 Press [MODE]Select : FLOAT 0 Press [ENTER]	NORMAL SCI ENG Float 123456789 Radian degree Func Par Pol Seq Connected Dot Sequential Simul Real a+bi Pe^0i Full Horiz G-T Set Clock <mark>oim20/0117240AM</mark>	

	Press [2nd] [TRACE] for [CALC] Choose 6: $\frac{dy}{dx}$ Press [ENTER] Press [X,T, $\Theta$ ,n], [CLEAR] Key in [-]] [2] Press [ENTER]	I: value         1: value         2: zero         3: minimum         4: maximum         5: intersect         3: Minimum         7: Jf(x) dx         7: Jf(x) dx         7: Minimum         x=-2         Y=7         Y=72	From the graph, as x = -2, y = 7 $\therefore \frac{dy}{dx} =$
3	FIND MAXIMUM OR MINIMUM VALUES         Press [2nd] [TRACE] for [CALC] mode         choose 3: minimum         Move the cursor to the left , nearest to         the minimum point         Press [ENTER]         Move the cursor to the right, nearest to         the minimum point         Press [ENTER]         Move the cursor to the right, nearest to         the minimum point         Press [ENTER]         Move the cursor to the nearest centre         between left and right bound.         Press [ENTER]	B: Value         1: Value         2: zero         Minimum         4: maximum         5: intersect         6: dy/dx         7: Jf(x)dx         V1=3X2+2X-1         4: Maximum         8: Misht Bound?         8: Misht Bound?         8: Misht Bound?         Y1=3X2+2X-1         4: Misht Bound?         Y1=1	Since the graph is U shape, then, it has <b>minimum point</b>

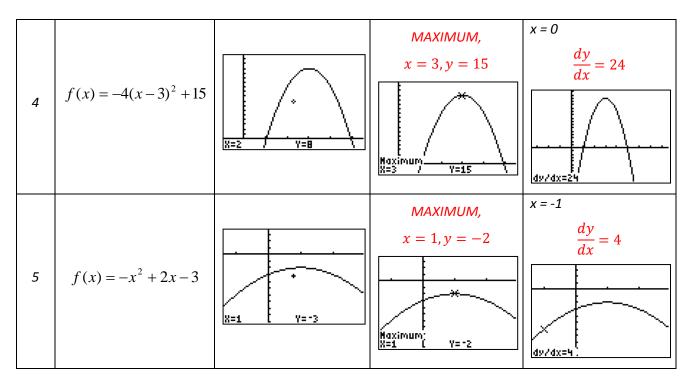
# TEACHER'S NOTE

# ACTIVITY 1

# FILL THE TABLE WITH APPROPRIATE ANSWER



DIFFERENTIATIONS



## STUDENT'S WORKSHEET

### ACTIVITY 1

# FILL THE TABLE WITH APPROPRIATE ANSWER

NO	FUNCTION	GRAPH	TURNING POINT/S	$\frac{dy}{dx}$ = ? WHEN
1	$y = 2x^2 + 5$		MINIMUM, $x = 0, y = 5$ $winimum$ $x = 0$ $y = 5$	$\frac{dy}{dx} =$
2	$y = 4x - x^2$			$\frac{dy}{dx} =$
3	$y = x^3 - 3x + 9$	X=1 Y=9		$\frac{dy}{dx} =$

### DIFFERENTIATIONS

4	$f(x) = -4(x-3)^2 + 15$		$\frac{dy}{dx} =$
5	$f(x) = -x^2 + 2x - 3$		$\frac{dy}{dx} =$

### TEACHER'S NOTE

### ACTIVITY 2

Prove that the curve  $y = \frac{1+2x^3}{x^2}$  has only one turning point. Determine whether the turning point is maximum or minimum. [answer: (1,3), minimum point]

Procedure	Screen	Notes
<i>Hints:</i> <i>Press Y</i> =, key in the equation $y = \frac{1+2x^{3}}{x^{2}},$	Ploti Plot2 Plot3 \Y18(1+2X3)/X2 \Y2= \Y3= \Y4= \Y5= \Y6= \Y7=	
Press <u>(GRAPH</u> ).		(Suggested window to get the appropriate graph) WINDOW Xmin=-1 Xmax=2 Xsc1=.1 Ymin=-1 Ymax=20 Ysc1=1 Xres=1
Press [2nd] [CALC], choose <b>3:minimum</b> ,		
Move the cursor to the left bound, [ENTER]. Move the cursor to the right bound, [ENTER]. Move the cursor to the minimum point, [ENTER].	Minimum X=1 Y=3	[answer: (1,3), minimum point]

# STUDENT'S WORKSHEET

# ACTIVITY 2

Prove that the curve  $y = \frac{1+2x^3}{x^2}$  has only one turning point. Determine whether the turning point is maximum or minimum.

Procedure	Screenshot/Keystroke	Notes
Hints:		
Press [Y=], key in the equation		
$y = \frac{1+2x^3}{x^2},$		
$y = \frac{1}{x^2}$ ,		
Press [GRAPH].		
Press [2nd] [CALC], choose <b>3:minimum,</b>		
move the cursor to the left bound,		
[ENTER].		
Move the cursor to the right bound,		
[ENTER].		
Move the cursor to the minimum		
point,		
(ENTER).		

# TEACHER'S NOTE

# SPM Question (2005)

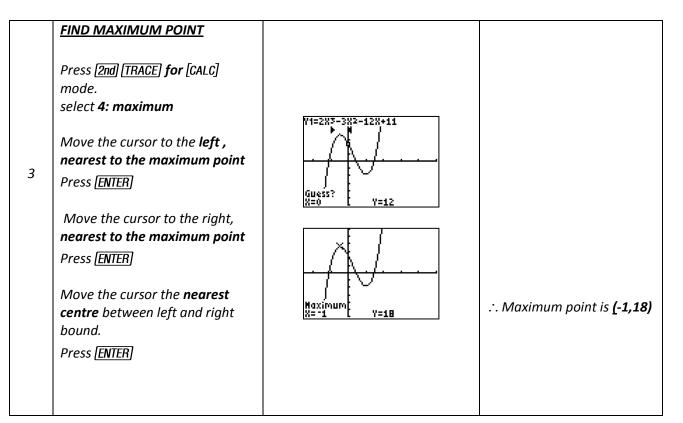
*The equation of a curve is*  $y = 2x^3 - 3x^2 - 12x + 11$ .

(a) Find the coordinate of the turning point of the curve. Determine whether each of the turning points is a maximum point or a minimum point.

# [Answer: (-1, 18) Maximum point, (2,-9) Minimum point]

Step	Procedure	Screenshot / key-stroke	Notes
1	<b>DRAW THE GRAPH</b> $y = 2x^3 - 3x^2 - 12x + 11$ . Press [Y=] [2][X,T, $\Theta$ ,n]^3[-]3[X,T, $\Theta$ ,n] $x^2$ [-] [1]2][X,T, $\Theta$ ,n]+[1][1] Press [GRAPH] Press [WINDOW], Key in the value for the windows as shown in the diagram	- <b>/ / ·</b> · · ·	Suggested window: WINDOW Xmin=05 Xmax=10 Xscl=2 Ymin= -30 Ymax=30 Yscl=5 Xres=1
2	FIND MAXIMUM OR MINIMUM VALUESPress [2nd] [TRACE] for [CALC] modeselect 3: minimum Move the cursor to the left , nearest to the minimum pointPress [ENTER]Move the cursor to the right, nearest to the minimum pointPress [ENTER]Move the cursor the nearest centre between left and right bound.Press [ENTER]	Y1=2X3-3X2-12X+11 Guess? X=3 Minimum X=2 Y=-9	∴ Minimum point is <b>(2,-9)</b>

DIFFERENTIATIONS



### STUDENT'S WORKSHEET

# SPM Question (2005)

The equation of a curve is  $y = 2x^3 - 3x^2 - 12x + 11$ .

(a) Find the coordinate of the turning point of the curve. Determine whether each of the turning points is a maximum point or a minimum point.

SOLUTION:

PROGRESSIONS

### TOPIC : PROGRESSIONS

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:

### SUB TOPIC : ARITHMETIC PROGRESSIONS

LESSON OBJECTIVE

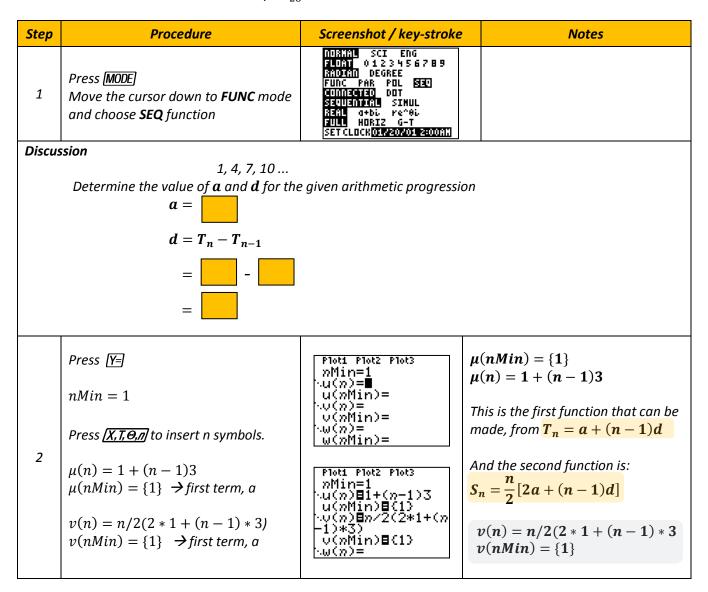
Students will be able to...

i. Determine by using formula:

- a) specific terms in Arithmetic Progressions
- *b) the number of terms in Arithmetic Progressions*
- c) find the sum of the first n terms of Arithmetic Progressions

EXAMPLE QUESTION

- Given the Arithmetic sequence 1, 4, 7, 10 ... Find: a)  $T_{12}$ 
  - b) n when  $T_n = 64$
  - c)  $S_{26}$



PROGRESSIONS

3	<u>VIEW THE SEQUENCE</u> Press [2nd][WINDOW] for [TBLSET] mode set the table: TblStart = 1 ΔTbl = 1	TABLE SETUP TblStart=1 △Tbl=1 Indent: Fute Ask Depend: Fute Ask	
4	Press [2nd][GRAPH] for [TABLE] mode	$\begin{array}{c cccc} n & u(n) & V(n) \\ \hline 1 & 1 \\ 2 & 4 \\ 3 & 7 & 12 \\ 4 & 10 & 22 \\ 5 & 13 & 35 \\ 5 & 16 & 51 \\ 7 & 19 & 70 \\ n=1 \end{array}$	Remember; $u(n) = T_n$ $v(n) = S_n$
	<b>TO DETERMINE THE ANSWER</b> Move the cursor down to the column $n$ until $n = 12$	$\begin{array}{c ccccc} n & u(n) & v(n) \\ \hline 6 & 16 & 51 \\ 7 & 19 & 70 \\ 8 & 22 & 92 \\ 9 & 25 & 117 \\ 10 & 28 & 145 \\ 11 & 31 & 176 \\ 12 & 81 & 210 \\ u(n) = 34 \end{array}$	
5	$T_{12} =$ Move the cursor down to the column $\mu(n)$ until $\mu(n) = 64$ $n =$	$\begin{array}{c c c c c c c c c c c c c c c c c c c $	$u(n) = T_n$
	Move the cursor down to the column $n$ until $n = 26$ $S_{26} =$	$\begin{array}{c c c c c c c c c c c c c c c c c c c $	$v(n) = S_n$

# TEACHER'S NOTE

# Given the arithmetic sequence, Find:-

No	Arithmetic Sequence	T <sub>n</sub>	n	S <sub>n</sub>
1	2, 6, 10, 14	T <sub>20</sub> = <b>78</b>	When $T_n = 38$ , n = 10	<i>S</i> <sub>16</sub> = <b>512</b>
2	21, 18, 15, 12	<i>T</i> <sub>15</sub> = -21	When T <sub>n</sub> = -30, n = 18	S <sub>20</sub> = <b>-150</b>
3	-6, 1, 8, 15	$T_{10} = 57$	When $T_n = 85$ , n = 14	S <sub>20</sub> = <b>1210</b>
4	-12, -9, -6, -3	$T_{25} = 60$	When $T_n = 45$ , n = 20	S <sub>10</sub> = <b>15</b>
5	$\frac{1}{3}, \frac{7}{12}, \frac{5}{6}, \frac{13}{12}$	$T_8 = 2.0833$	When $T_n = 4.3333$ , n = 17	S <sub>15</sub> = 8.5

# STUDENT'S WORKSHEET

# Given the arithmetic sequence, Find:-

No	Arithmetic Sequence	T <sub>n</sub>	n	S <sub>n</sub>	
1	2, 6, 10, 14	$T_{20} =$	When $T_n = 38$ , n =	<i>S</i> <sub>16</sub> =	
2	21, 18, 15, 12	$T_{15} =$	When $T_n = -30$ , n =	<i>S</i> <sub>20</sub> =	
3	-6, 1, 8, 15	$T_{10} =$	When $T_n = 85$ , n =	<i>S</i> <sub>20</sub> =	
4	-12, -9, -6, -3	<i>T</i> <sub>25</sub> =	When $T_n = 45$ , n =	<i>S</i> <sub>10</sub> =	
5	$\frac{1}{3}, \frac{7}{12}, \frac{5}{6}, \frac{13}{12}$	<i>T</i> <sub>8</sub> =	When $T_n = 4.3333$ , n =	<i>S</i> <sub>15</sub> =	

### TEACHER'S NOTE

### ENRICHMENTS SPM 2004 (PAPER 1: NO. 11)

The volume of water in a tank is 450 liters on the first day. Subsequently, 10 liters of water is added to the tank every day.

*Calculate the volume, in liters, of water in the tank at the end of the* 7<sup>th</sup> day.

# <u>SPM 2005 (PAPER 1: NO.11)</u>

The first three terms of an arithmetic progression are 5, 9, 13. Find

- *a)* the common difference of the progression
- b) the sum of the first 20 terms after the 3<sup>rd</sup> term

[4 marks]

[2 marks]

Answer: a) d = 4 b) 1100

Answer:  $T_7 = 510$ 

### SPM 2005 (PAPER 2: SECTION A: NO.3)

Diagram 1 shows part of an arrangement of bricks of equal size.

_					_

### Diagram 1

The number of bricks in the lowest row is 100. For each of the rows, the number of bricks is 2 less than in the row below. The height of each bricks is 6 cm.

Ali builds a wall by arranging bricks in this way. The number of bricks in the highest row is 4. Calculate

a)	the height, in cm, of the wall	[3 marks]
b)	the total price of the bricks used if the price of one brick is 40 sen	[3 marks]

Answer: a) 294 cm b) RM 1019.20

### STUDENT'S WORKSHEET

### **ENRICHMENTS**

### <u>SPM 2004 (PAPER 1: NO. 11)</u>

The volume of water in a tank is 450 liters on the first day. Subsequently, 10 liters of water is added to the tank every day.

Calculate the volume, in liters, of water in the tank at the end of the  $7^{th}$  day.

[2 marks]

# <u>SPM 2005 (PAPER 1: NO.11)</u>

The first three terms of an arithmetic progression are 5, 9, 13. Find

- a) the common difference of the progression
- b) the sum of the first 20 terms after the  $3^{rd}$  term

[4 marks]

### SPM 2005 (PAPER 2: SECTION A: NO.3)

Diagram 1 shows part of an arrangement of bricks of equal size.

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### Diagram 1

The number of bricks in the lowest row is 100. For each of the rows, the number of bricks is 2 less than in the row below. The height of each bricks is 6 cm.

Ali builds a wall by arranging bricks in this way. The number of bricks in the highest row is 4. Calculate

a)	the height, in cm, of the wall	[3 marks]
b)	the total price of the bricks used if the price of one brick is 40 sen	[3 marks]

PROGRESSIONS

### TOPIC : PROGRESSIONS

:

SUB TOPIC : GEOMETRIC PROGRESSIONS

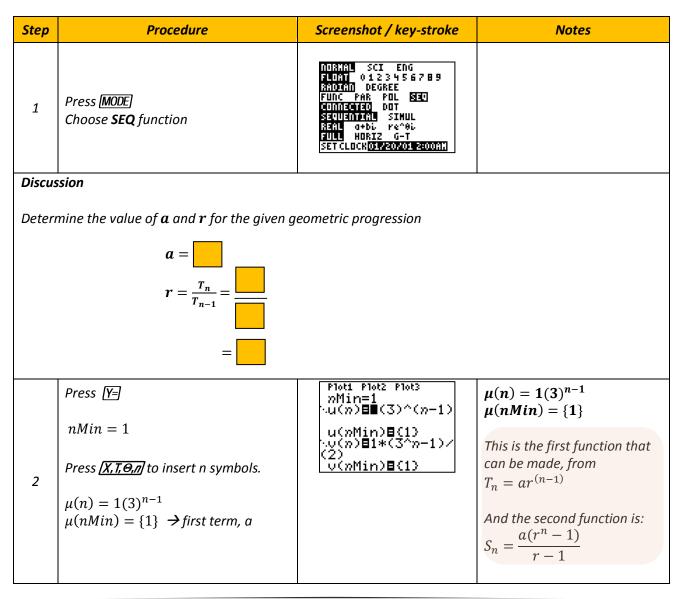
LESSON OBJECTIVE

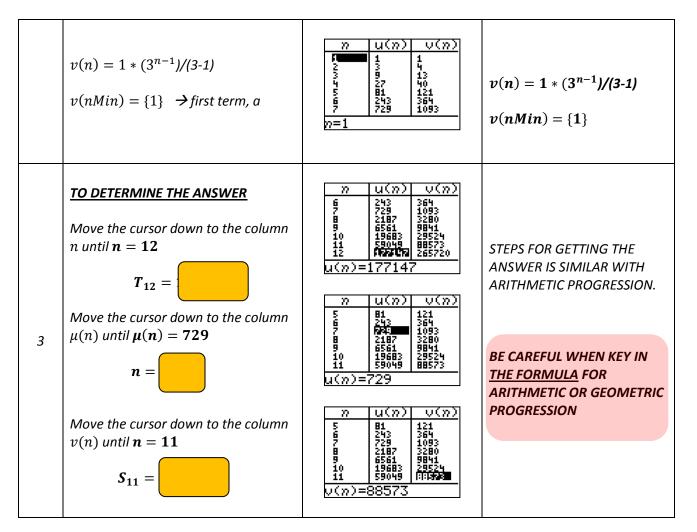
Students will be able to...

- i. Determine by using formula:
  - a) specific terms in Geometric Progressions
  - b) the number of terms in Geometric Progressions
  - c) find the sum of the first n terms of Geometric Progressions

EXAMPLE

- : Given the Geometric sequence 1, 3, 9, 27 ... Find
  - a) T<sub>12</sub>
  - b) n when  $T_n = 729$
  - c) S<sub>11</sub>





### TEACHER'S NOTE

### Given the Geometric sequence, Find:-

No	Geometric Sequence	T <sub>n</sub>	n	S <sub>n</sub>
1	192, -96, 48, -24,	<i>T</i> <sub>7</sub> = <b>3</b>	When $T_n = 0.1875,$ n = 11	<i>S</i> <sub>7</sub> =129
2	2, 6, 18, 54,	$T_{10} = 39366$	When $T_n = 1458$ , $n = 7$	S <sub>8</sub> = 6560
3	20, 10, 5	T <sub>9</sub> =0.07813	When $T_n = \frac{5}{8}$ , n = 6	$S_{17} = 40$
4	0.1,-0.3,0.9	$T_{14} = -1968$	When $T_n = -218.7,$ n = 8	$S_{20} = -53144$
5	1458, 486, 162, 54,	$T_{10} = 0.7407$	When $T_n = 2$ , n = 7	S <sub>10</sub> =2187

#### **ENRICHMENTS**

**1.** In the progression 5, 10, 20, 40,... Find the least number of terms required such that their sum exceeds 1000.

Answer: 8

#### SPM 2005 (PAPER 1: NO.12)

The sum of the first n terms of the geometric progression 8, 24, 72,... is 8744. Find

- a) the common ratio of the progression
- b) the value of n

Answer: a) r = 3 b) n = 7 [4 marks]

### STUDENT'S WORKSHEET

### Given the Geometric sequence, Find:-

No	Geometric Sequence	T <sub>n</sub>	n	S <sub>n</sub>
1	192, -96, 48, -24,	$T_7 =$	When $T_n = 0.1875$ , n =	<i>S</i> <sub>7</sub> =
2	2, 6, 18, 54,	$T_{10} =$	When $T_n = 1458$ , n =	<i>S</i> <sub>8</sub> =
3	20, 10, 5	$T_9 =$	When $T_n = \frac{5}{8}$ , n =	S <sub>17</sub> =
4	0.1,-0.3,0.9	<i>T</i> <sub>14</sub> =	When $T_n = -218.7$ , n =	<i>S</i> <sub>20</sub> =
5	1458, 486, 162, 54,	$T_{10} =$	When $T_n = 2$ , n =	S <sub>10</sub> =

### **ENRICHMENTS**

**1.** In the progression 5, 10, 20, 40,... Find the least number of terms required such that their sum exceeds 1000.

### <u>SPM 2005 (PAPER 1: NO.12)</u>

The sum of the first n terms of the geometric progression 8, 24, 72,... is 8744. Find

- a) the common ratio of the progression
- b) the value of n

[4 marks]

LINEAR LAW

### TOPIC : LINEAR LAW

SUB TOPIC : LINE OF BEST FIT

### LESSON OBJECTIVES :

Students will be able to...

- *i.* Draw line of best fit by inspection of given data.
- *ii.* Write equation for lines of best fit.
- *iii.* Determine values of variables from:
  - a) lines of best fit
  - b) equations of lines of best fit

EXAMPLE

: Draw a line of best fit from the given set of data.

X	2	4	6	8	10	12
У	4.8	8.1	11.6	13.4	15.9	19.5

Step	Procedure	Screenshot / key-stroke	Notes
1	<u>KEY-IN VALUES X AND Y</u> Press <u>STAT</u> Choose <b>1.EDIT</b> [ENTER]	L1       L2       L3       2         L1       L3       1.1       6         L1       L2       L3       2         L1       L2       L3       2         L1       L2       L3       2         L1       L2       L3       2         L1       1.2       1.3	$L_1 = x, L_2 = y$
2	PLOTTING THE GRAPH Press [2nd][Y=] for [STAT PLOT] mode Choose 1 : Plot 1 [ENTER] Choose the Plotter Graph [ENTER]	STAT       STAT       STAT       STAT         1: Plot1Off       L::       1       2       1         2: Plot2Off       L::       1       12       1         3: Plot3Off       L::       1       12       1         4↓PlotsOff       1       L2       1       1         MAX       Plot2       Plot3       1       1         MAX       Max       Max       1       1         Mark:       +       -       -       1	

3	Press (ZOOM) Choose 9 : ZOOM STAT	
	TO OBTAIN THE EQUATION OF THE         LINEAR FUNCTION         Press [STAT]         Choose[CALC].         Choose 4: LinReg (ax+b),         Press [2nd] [L1] , [2nd] [L2] ,	EDIT CHE TESTS 1:1-Var Stats 2:2-Var Stats 3:Med-Med MHLinReg(ax+b) 5:QuadReg 6:CubicReg 74QuartReg LinReg(ax+b) L1, L2,
4	Press (VARS) Choose [Y-VARS]	VARS <b>MEWINE</b> EFunction 2:Parametric 3:Polar 4:On/Off
	Choose <b>1: Function</b> Choose <b>1: Y1</b> [ENTER]	LinRe9(ax+b) L1, L2,Y1 LinRe9 9=ax+b a=1.41 b=2.346666667
	Press [ENTER] again.	
5	DRAW LINE OF BEST FIT Press (GRAPH)	

LINEAR LAW

### TEACHER'S NOTE

1 The table shows the experimental values of two variables x and y.

x	1.0	2.2	3.0	4.5	5.0	6.5
у	63.1	27.5	15.8	7.2	4.0	1.4

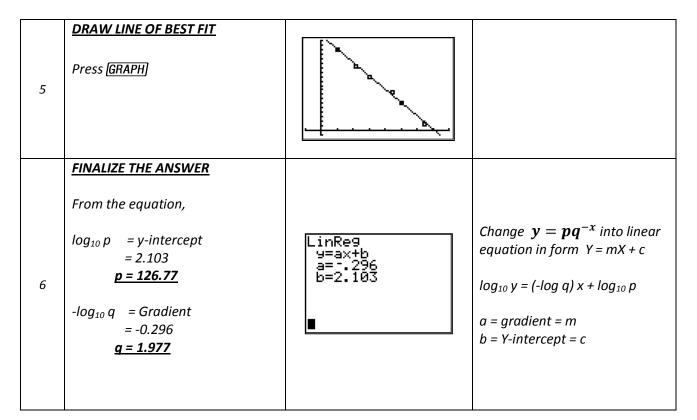
It is known that y and x is related by an equation  $y = pq^{-x}$  where p and q are constants.

- a) **Plot** a graph of <u>log<sub>10</sub> y</u> against <u>x</u> and **draw a line of best fit**.
- b) Use your graph to find **the value of**

### ANSWER:

Step	Procedure	Screenshot / key-stroke	Notes
1	<u>KEY IN THE VALUES</u> Press <u>STAT</u> Choose <b>1.EDIT</b> [ENTER]	CALC TESTS 1HEdit 2:SortA( 3:SortD( 4:ClrList 5:SetUPEditor	$L_1 = x,$ $L_2 = y,$ $L_3 = \log y$
	Move the cursor to <b>L3</b> Press [LOG] [2nd] [L2]	L1         L2         L3         3           1.000         63.100         FMR00           2.200         27.500         1.439           3.000         15.800         1.199           4.500         7.200         .857           5.000         1.400         .602           6.500         1.400         .146	Press <mark>MODE</mark> ). Move the cursor to FLOAT Choose 3 for three decimal places. [ENTER]
2	PLOTTING THE GRAPH Press [2nd][Y=] for [STAT PLOT] mode Choose 1: Plot 1 [ENTER] Choose the Plotter Graph Move the cursor to Ylist Press [2nd] [L3] [ENTER]	STATE PLOTE         IP Plot10ff         L:1       L2         2: Plot20ff         L:1       L2         3: Plot30ff         L:1       L2         40ff         Mark:       Mark:	Plot log10 y against x

3	Press [ <u>Z00M</u> ] Choose 9 : ZOOM STAT OR Press WINDOW		Suggested Window Xmin=-1 Xmax=8 Xscl=1 Ymin=1 Ymax=2 Yscl=.1 Xres=1
	TO OBTAIN THE EQUATION OF LINEAR FUNCTION Press [STAT] Choose[CALC]. Choose 4: LinReg (ax+b), Press [2nd] [L1] , [2nd] [L3] ,	EDIT CHE TESTS 1:1-Var Stats 2:2-Var Stats 3:Med-Med 9:LinRe9(ax+b) 5:QuadRe9 6:CubicRe9 7:QuartRe9 LinRe9(ax+b) L1, L3,	
4	Press [VARS] Choose [Y-VARS] Choose <b>1: Function</b> [ENTER] Choose <b>1: Y1</b> [ENTER]	VARS <b>MEWISE</b> Parametric 3:Polar 4:On/Off LinReg(ax+b) L1, L3,Y1	
	Press ENTER	LinRe9 9=ax+b a=296 b=2.103	



## STUDENT'S WORKSHEET

1

The table shows the experimental values of two variables x and y.

x	1.0	2.2	3.0	4.5	5.0	6.5
y	63.1	27.5	15.8	7.2	4.0	1.4

It is known that y and x is related by an equation  $y = pq^{-x}$  where p and q are constants.

- a) **Plot** a graph of **log**<sub>10</sub> y against x and **draw a line of best fit**.
- b) Use your graph to find the value of
  - i. **p,** ii. **q.**

### ANSWER :

Step	Procedure	Notes			
1	Key in values	Construct a new table     x			
2	Plotting graph	Use graph paper			
3	Draw line of best fit - Line passes through as many	Line of best fit – line passes through as many point as possible.			
4	Find the value of p and q	Change the given equation into linear equation in the form of Y = mX + c.			

## TEACHER'S NOTE

2. Table shows the values of two variables, x and y, obtained from an experiment. The variables x and y are related by the equation  $y = kx + \frac{h}{kx}$ , where k and h are constants.

x	1.0	2.0	3.0	4.0	5.0	5.5
у	5.5	4.7	5.0	6.5	7.7	8.4

- (a) Plot a graph of yx against  $x^2$ , by using a scale of 2 cm to 5 units on both axes. Hence, draw a line of best fit.
- (b) Use your graph to from (a) to find the value of
  - (i) k, (ii) h.

### ANSWER:

# Graphing Calculator TI-84 Plus

LINEAR LAW

	PLOTTING THE GRAPH		
	Press [2nd][Y=] for [STAT PLOT] mode Choose <b>1</b> :Plot 1 [ENTER]	1 Plot10ff	
2	Choose the P <b>lotter Graph</b> Move the cursor to Xlist Press [2nd] [L4] Move the cursor to Ylist Press [2nd] [L4] [L3] [ENTER]	<b>2021</b> Plot2 Plot3 D2 Off Type: 200 (∠ And 900 (∠ Vlist:Ly Vlist:L3 Mark: 2 + ■	Plot <b>xy</b> against <b>x</b> <sup>2</sup>
3	Press [ZOOM] Choose 9 : ZOOM STAT OR Press [WINDOW]		Suggested Window WINDOW Xmin=-5 Xmax=34 Xscl=5 Ymin=-5 Ymax=48 Yscl=5 Xres=1
4	TO OBTAIN THE EQUATION OF LINEAR FUNCTION Press [STAT] Choose[CALC]. Choose 4: LinReg (ax+b),	EDIT <b>EALO</b> TESTS 1:1-Var Stats 2:2-Var Stats 3:Med-Med <b>49L</b> inRe9(ax+b) 5:QuadRe9 6:CubicRe9 6:CubicRe9 74QuartRe9	

	Press [2nd] [4] (for [L4]) , [2nd] [3] ( for [L3] , Press [VARS] Choose [Y-VARS] Choose 1: Function [ENTER] Choose 1: Y1 [ENTER] Press [ENTER]	LinRe9(ax+b) L4, L3,Y1∎ LinRe9 9=ax+b a=1.401 b=3.531	
5	DRAW LINE OF BEST FIT		
6	FINALIZE THE ANSWERFrom the equation $k = gradient$ $\underline{k} = 1.401$ $\frac{h}{k} = y - \text{intercept}$ $= 3.531$ $\therefore h = 3.531 \times k$ $\underline{h} = 4.95$	Can you define which is Y, m, X, and c?	Change the equation $y = kx + \frac{h}{kx}$ into linear equation in form of <b>Y</b> = <b>m X</b> + <b>c</b> $xy = kx^2 + \frac{h}{k}$ a = gradient = m b = Y-intercept = c

# STUDENT'S WORKSHEET

2. Table shows the values of two variables, x and y, obtained from an experiment. The variables x and y are related by the equation  $y = kx + \frac{h}{kx}$ , where k and h are constants.

x	1.0	2.0	3.0	4.0	5.0	5.5
у	5.5	4.7	5.0	6.5	7.7	8.4

- (b) Plot a graph of yx against  $x^2$ , by using a scale of 2 cm to 5 units on both axes. Hence, **draw a line of best fit.**
- (c) Use your graph to from (a) to find the value of

(i)	k,
(ii)	h.

#### ANSWER:

ANSW Step	Procedure	Notes		
1	Key in values	Construct a new table		
		x		
		$\begin{array}{c c c c c c c c c c c c c c c c c c c $		
2	Plotting graph	Use graph paper		
3	Draw line of best fit - Line passes through as many	Line of best fit – line passes through as many point as possible.		
4	Find the value of p and q	Change the given equation into linear equation in the form of <b>Y</b> = <b>mX</b> + <b>c</b> .		
		Can you define which is Y, m, X, and c?		

## STUDENT'S WORKSHEET

### **ENRICHMENTS**

1. Table shows the values of two variables, x and y, obtained from an experiment.

Variables and y are related by the equation  $y = 2kx^2 + \frac{p}{k}x$ , where p and k are constants.

x	2	3	4	6	8	7
у	8	13.2	20	27.5	36.6	45.5

- a) Plot  $\frac{y}{x}$  against x, using a scale of 2 cm to 1 unit on both axes. Hence, draw the line of best fit.
- b) Use your graph in (a), to find the value of
  - (i) p,
    (ii) k,
    (iii) y when y = 1.2
- 2. Table shows the values of two variables, x and y, obtained from an experiment. Variables x and y are related by the equation  $y = hk^{2x}$ , where h and k are constants.

x	1.5	3.0	4.5	6.0	7.5	9.0
у	2.51	3.24	4.37	5.75	7.76	10.00

- a) Based on Table, construct a table for the values of  $log_{10} y$ .
- b) Plot  $\log_{10} y$  against x, using a scale of 2 cm to 1 unit on the x -axis and 2 cm to 0.1 unit on the  $\log_{10} y$  axis. Hence, draw the line of best fit.
- c) Use the graph in (b) to find the value of:

(i) x when y = 4.8,
(ii) h,
(iii) k.

ΤΟΡΙϹ	:	INTEGRATION

SUBTOPIC : DEFINE INTEGRALS

LESSON OBJECTIVE :

Students will be able to...

- i. Understand and use the concept of definite integrals
- ii. Determine the area under a curve using definite integrals

**EXAMPLE QUESTION** : Compute:

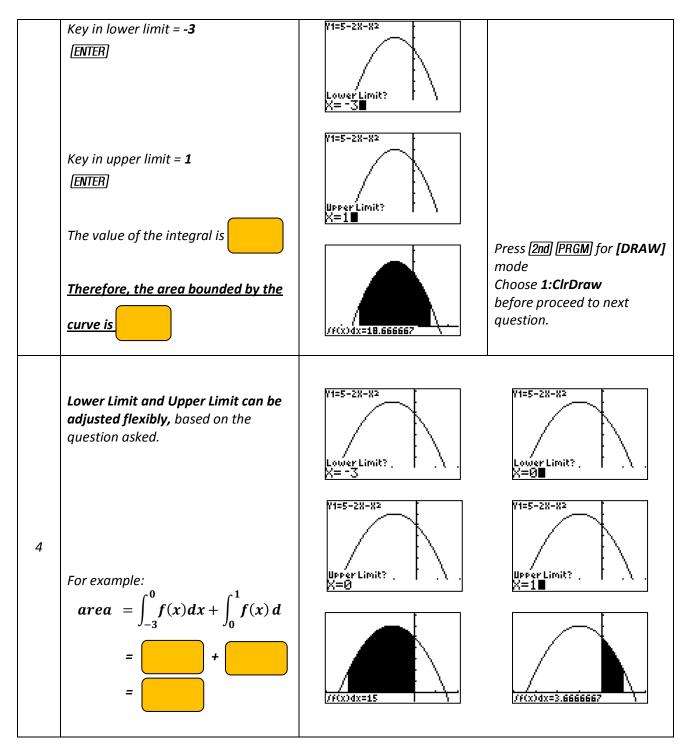
a) 
$$\int_{-3}^{1} (5-2x-x^2) dx$$

b) Find the area bounded by the curve  $y = 5 - 2x - x^2$  and the x-axis such that  $-3 \le x \le 1$ 

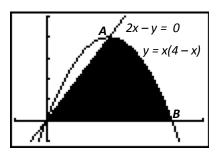
Step	Procedure	Screenshot / key-stroke	Notes			
	<b>Questions for discussion</b> <i>i.</i> Do you think the example questions for (a) and (b) are the same? Why? <i>ii.</i> What do you understand about the word 'definite'?					
1	<b>Plot the graph</b> 5 – 2 <i>x</i> – <i>x</i> <sup>2</sup> Press [Y=] [5][-] [2][X,T,Θ,η][-] [X,T,Θ,η][x <sup>2</sup> ]	Plot1 Plot2 Plot3 \Y1∎5-2X-X2 \Y2= \Y3= \Y4= \Y5= \Y6= \Y7=				
2	Press (GRAPH)	×=-1.170213 "Y=3.3870968 "	WINDOW Xmin=-4 Xmax=2 Xscl=1 Ymin=0 Ymax=6 Yscl=1 Xres=1			
3	Find $\int_{-3}^{1} (5 - 2x - x^2) dx$ Press [2nd] [TRACE] for [CALC] mode Choose 7: $\int f(x) dx$	CHLCULATE 1:value 2:zero 3:minimum 4:maximum 5:intersect 6:dy/dx 7¶∫f(x)dx				

#### Graphing Calculator TI-84 Plus

#### INTEGRATION

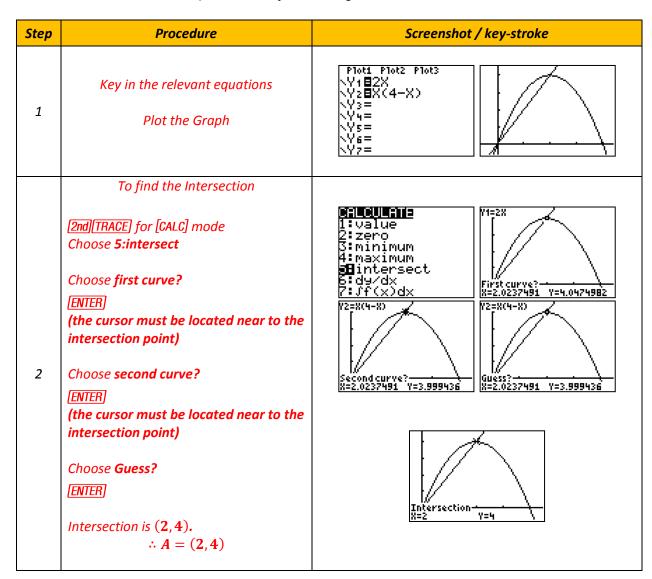


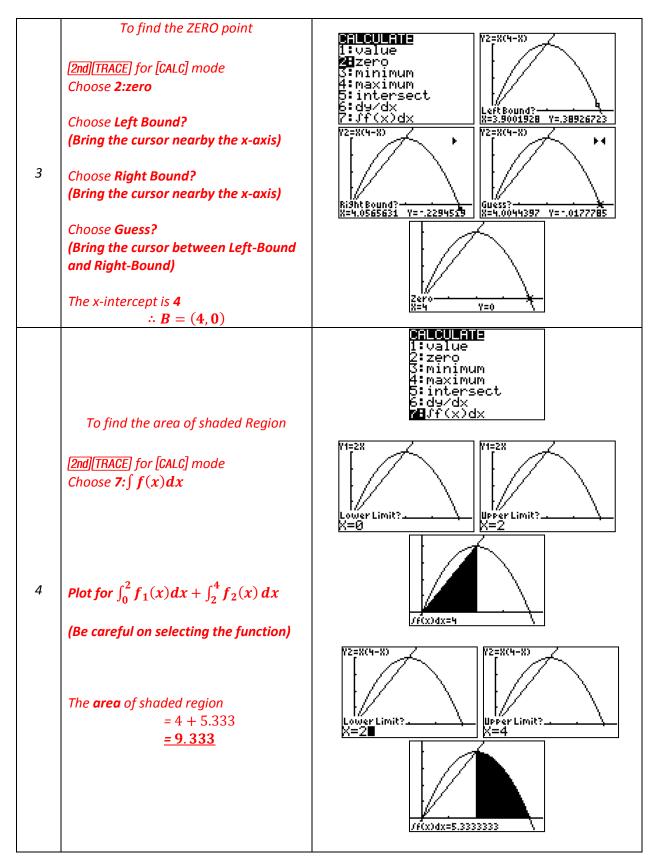
TEACHER'S NOTE



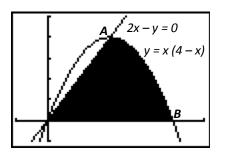
The diagram shows the area bounded by the curve y = x(4 - x), the line 2x - y = 0 and the x-axis. Find:-

- a) The coordinates of points **A** and **B**.
- b) The **area** of shaded region.





### STUDENT'S WORKSHEET



The diagram shows the area bounded by the curve y = x(4 - x), the line 2x - y = 0 and the x-axis. Find:-

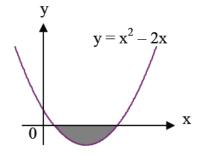
- a) The coordinates of points **A** and **B**.
- b) The **area** of shaded region.

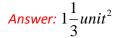
Step	Procedure	Screenshot / key-stroke
1	Key in the relevant equations Plot the Graph	
2	Find the Intersection [2nd][TRACE] for [CALC] mode Choose <b>5:intersect</b>	<b>E: Columna</b> 1: value 2: zero 3: minimum 4: maximum <b>5:</b> intersect 6: dy/dx 7: Jf(x)dx
3	Find the <b>ZERO</b> point [ <u>2nd][TRACE]</u> for [CALC] mode Choose <b>2:zero</b>	ElECUTIE 1:value Mizero 3:minimum 4:maximum 5:intersect 6:du/dx 7:Jf(x)dx
4	Find the area of shaded Region [2nd][TRACE] for [CALC] mode Choose 7: $\int f(x) dx$	ElEUTIE 1:value 2:zero 3:minimum 4:maximum 5:intersect 6:d¥/dx 6:d¥/dx

## TEACHER'S NOTE

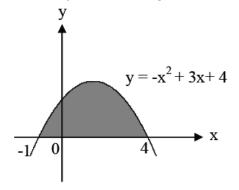
### **ENRICHMENT**

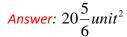
1. Find the area of the shaded region in the diagram



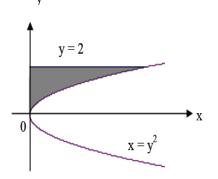


2. Find the area of the shaded region in the diagram.





3. Find the area of the shaded in the diagram.

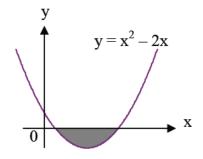


Answer:  $2\frac{2}{3}unit^2$ 

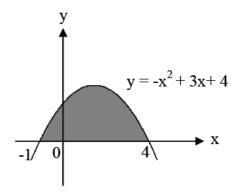
# STUDENT'S WORKSHEET

## **ENRICHMENT**

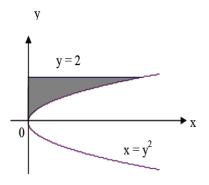
1. Find the area of the shaded region in the diagram



2. Find the area of the shaded region in the diagram.



3. Find the area of the shaded in the diagram.



# TOPIC : TRIGONOMETRIC FUNCTIONS

**SUBTOPIC** : GRAPHS OF SINE, COSINE AND TANGENT FUNCTIONS.

# LESSON OBJECTIVE

Students will be able to...

:

*i.* Draw and sketch graphs of trigonometric functions.  $y = c + a \cos bx$ 

# **EXAMPLE QUESTION** : Draw and sketch graph of $y = \cos x$ for $0 \le x \le 360^{\circ}$

Step	Procedure	Screenshot / key-stroke	Notes
1	Press [MODE] and choose <b>RADIAN</b>	NORNAL SCI ENG FLOAT 0123456789 RADIAN DEGREE FUNC PAR POL SEQ Connected Dot Sequential Simul Real a+Di Pe?0i Full Horiz G-T Set Clock <mark>our257050000000000000000000000000000000000</mark>	Make sure the RAM is clear
2	Press $Y=$ Key in the trigonometry function. $y = \cos x$ Press $COS(X,T,\Theta,n)$ ()	Plot1 Plot2 Plot3 \Y1	
Press Choos	E FUNCTION REQUIRE <b>ABSOLUTE VALUE</b> ; [MATH] Se <b>NUM</b> Se <b>1:abs(</b>	MANE NUM CPX PRB 18⊧Frac 2:⊧Dec 3:3 4:3√( 5:×√ 6:fMin( 7↓fMax(	MATH <b>NUM</b> CPX PRB 1⊞abs( 2:round( 3:iPart( 4:fPart( 5:int( 5:min( 7↓max(
3	Press [WINDOW] key in WINDOW setting with appropriate value	WINDOW Xmin=0 Xmax=2π Xscl=1.5707963 Ymin=-1 Ymax=1 Yscl=1 Xres=1	Xmax = $2\pi = 360^\circ$ , since $0 \le x \le 360^\circ$ Xscl = $\frac{\pi}{2}$ Ymin and Ymax varies accordingly.
4	Press [GRAPH] to view the graph		

## Investigation

Graph	Maximum	Minimum	Amplitude	No of Cycle
$y = \cos x$	1	-1	1	1

# TEACHER'S NOTE

No	Function	WINDOW setting	Graph
1	$y = \cos 2x$	WINDOW Xmin=0 Xmax=6.2831853 Xscl=1.5707963 Ymin=-1 Ymax=1 Yscl=1 Xres=1	
2	$y =  \cos 2x $	WINDOW Xmin=0 Xmax=6.2831853 Xscl=1.5707963 Ymin=-1 Ymax=1 Yscl=1 Xres=1	
3	$y = - \cos 2x $	WINDOW Xmin=∎ Xmax=6.2831853… Xscl=1.5707963… Ymin= 1 Ymax=1 Yscl=1 Xres=1	
4	$y = \cos\frac{1}{2}x$	WINDOW Xmin=■ Xmax=6.2831853… Xscl=1.5707963… Ymin==1 Ymax=1 Yscl=1 Xres=1	
5	$y = 2\cos x$	WINDOW Xmin=■ Xmax=6.2831853… Xscl=1.5707963… Ymin=-2 Ymax=2 Yscl=1 Xres=1	

# Draw and sketch graph of given functions for $0 \le x \le 360^\circ$ by using graphing calculator

6	$y = 3\cos 2x$	WINDOW Xmin=∎ Xmax=6.2831853… Xscl=1.5707963… Ymin=-3 Ymax=3 Yscl=1 Xres=1	
7	$y = \cos x + 1$	<b>JINDOW</b> Xmin= <b>■</b> Xmax=6.2831853 Xscl=1.5707963 Ymin=-2 Ymax=2 Yscl=1 Xres=1	
8	$y = \cos x - 1$	WINDOW Xmin=0 Xmax=6.2831853 Xscl=1.5707963 Ymin=-2 Ymax=2 Yscl=1 Xres=1	
9	$y = \cos 2x + 1$	ØINDOW Xmin= <b>■</b> Xmax=6.2831853… Xscl=1.5707963… Ymin=-2 Ymax=2 Yscl=1 Xres=1	
10	$y =  \cos 2x  + 1$	WINDOW Xmin=∎ Xmax=6.2831853… Xscl=1.5707963… Ymin=-2 Ymax=2 Yscl=1 Xres=1	
11	$y =  \cos 2x  - 1$	WINDOW Xmin=∎ Xmax=6.2831853… Xscl=1.5707963… Ymin=-2 Ymax=2 Yscl=1 Xres=1	

## TEACHER'S NOTE

#### **INVESTIGATION**

No	Graph	Maximum	Minimum	Amplitude	No of Cycle
1	$y = \cos 2x$	1	-1	1	2
2	$y =  \cos 2x $	1	0	1	2
3	$y = - \cos 2x $	0	-1	1	2
4	$y = \cos\frac{1}{2}x$	1	-1	1	$\frac{1}{2}$
5	$y = 2\cos x$	2	-2	2	1
6	$y = 3\cos 2x$	3	-3	3	2
7	$y = \cos x + 1$	2	0	1	1
8	$y = \cos x - 1$	0	-2	1	1
9	$y = \cos 2x + 1$	2	0	1	2
10	$y =  \cos 2x  + 1$	2	1	1	2
11	$y =  \cos 2x  - 1$	0	-1	1	2

## TEACHER'S NOTE

### DISCUSSIONS

## For the function $y = c + a \cos bx$ , answer the questions

1. Describe the relationship between **coefficients** *a* and the **shape** of the graph.

*The coefficient, a gives the value of the amplitude or range of the graph.* 

2. Describe how the difference in **coefficient** *c* will change the graphs' features

Changing c will move the graph up or down by |c| units.

Graph	Move up/down	No. of unit the graph move
$y = \cos x$	none	none
$y = \cos x + 1$	Move Up	1 unit
$y = \cos x - 1$	Move Down	1 unit

3. Describe the relationship between **coefficients b** and the **shape** of the graph.

The coefficient **b** gives the number of cycles in one rotation ( $360^\circ = 2\pi$ )

Changing **b** affects the period. The period is  $\frac{2\pi}{h}$  and **b** cannot be 0

## STUDENT'S WORKSHEET

No	Function	WINDOW setting	Graph
1	$y = \cos 2x$	WINDOW Xmin=0 Xmax=6.2831853 Xscl=1.5707963 Ymin=-1 Ymax=1 Yscl=1 Xres=1	
2	$y =  \cos 2x $		
3	$y = - \cos 2x $		
4	$y = \cos\frac{1}{2}x$		
5	$y = 2\cos x$		

# Draw and sketch graph of given functions for $0 \le x \le 360^\circ$ by using graphing calculator

6	$y = 3\cos 2x$	
7	$y = \cos x + 1$	
8	$y = \cos x - 1$	
9	$y = \cos 2x + 1$	
10	$y =  \cos 2x  + 1$	
11	$y =  \cos 2x  - 1$	

## STUDENT'S WORKSHEET

#### **INVESTIGATION**

No	Graph	Maximum	Minimum	Amplitude	No of Cycle
1	$y = \cos 2x$	1			2
2	$y =  \cos 2x $			1	
3	$y = - \cos 2x $	0			
4	$y = \cos\frac{1}{2}x$		-1		
5	$y = 2\cos x$				
6	$y = 3\cos 2x$				
7	$y = \cos x + 1$				
8	$y = \cos x - 1$				
9	$y = \cos 2x + 1$				
10	$y =  \cos 2x  + 1$				
11	$y =  \cos 2x  - 1$				

### STUDENT'S WORKSHEET

#### DISCUSSIONS

### For the function $y = c + a \cos bx$ , answer the questions

1. Describe the relationship between **coefficients** *a* and the **shape** of the graph.

*The coefficient, a gives the value of the ...... or ....... of the graph.* 

2. Describe how the difference in **coefficient c** will change the graphs' features

Changing **c** will move the graph ..... or ..... by ..... by

Graph	Move up/down	No. of unit the graph move
$y = \cos x$	none	none
$y = \cos x + 1$		
$y = \cos x - 1$		

3. Describe the relationship between **coefficients b** and the **shape** of the graph.

Changing **b** affects the ...... The period is ...... and **b** cannot be 0

# TEACHER'S NOTE

No	Function / Investigation	Graph / answer
1.	y = 2 cos x	
2.	y = 3 cos x	
З.	Draw the two graphs above on the same axis	
4.	Write the conclusion	The coeficient <b>a</b> gives the amplitude of the graph.

# STUDENT'S WORKSHEET

No	Function / Investigation	Graph / Answer
1.	$y = 2 \cos x$	
2.	$y = 3 \cos x$	
З.	Draw the two graphs above on the same axis	
4.	<i>Write the conclusion</i>	

# TEACHER'S NOTE

No	Function / Investigation	Graph / answer
1.	$y = \cos x$	
2.	$y = \cos 2x$	$\left\{ \begin{array}{c} & & \\ & & \\ & & \\ & & \\ \end{array} \right\}$
З.	$y = \cos 3x$	
4.	Draw the graphs above on the same axis	
5.	<i>Write the conclusion</i>	The coeficient <b>b</b> gives the number of cycle in one rotation of the graph.

# STUDENT'S WORKSHEET

No	Function / Investigation	Graph / answer
1.	$y = \cos x$	
2.	$y = \cos 2x$	
З.	$y = \cos 3x$	
4.	Draw the graphs above on the same axis	
5.	Write the conclusion	

## TEACHER'S NOTE

No	Function / Investigation	Window Setting	Graph / answer
Eg.	y = sin x	WINDOW Xmin=0 Xmax=6.2831853 Xscl=1.5707963 Ymin=-1 Ymax=1 Yscl=1 Xres=1	
1	y = sin 2x [Y=] [SIN] [2] [X,T,Ə,ŋ[]] [GRAPH]	WINDOW Xmin=0 Xmax=6.2831853 Xscl=1.5707963 Ymin=-1 Ymax=1 Yscl=1 Xres=1	
2	y = - sin 2x	WINDOW Xmin=0 Xmax=6.2831853 Xscl=1.5707963 Ymin= 1 Ymax=1 Yscl=1 Xres=1	
3	y = - sin x	WINDOW Xmin=0 Xmax=6.2831853 Xscl=1.5707963 Ymin=-1 Ymax=1 Yscl=1 Xres=1	
4	y = 2 sin x	WINDOW Xmin=∎ Xmax=6.2831853… Xscl=1.5707963… Ymin=-2 Ymax=2 Yscl=1 Xres=1	
5	$y = \sin 45^{\circ}$	NORMAL SCI ENG FLOAT 0123456789 RADIAN (CECTAR) FUNC PAR POL SEQ CONTECTED DOT SEQUENTIAL SIMUL REAL a+bi re*0i FULL HORIZ G-T SET CLOCK(CEROFMOLETEROFT) WINDOW Xmin=0 Xmax=360 Xscl=45 Ymin=-1 Ymax=1 Yscl=1 Xres=1	sin(45) .7071067812

## STUDENT'S WORKSHEET

No	Function / Investigation	Window Setting	Graph / answer
Eg.	y = sin x	WINDOW Xmin=0 Xmax=6.2831853 Xscl=1.5707963 Ymin=-1 Ymax=1 Yscl=1 Xres=1	
1	y = sin 2x [Y=] [SIN] [2] [X,T,Ə,n] [] ] [GRAPH]	WINDOW Xmin= Xmax= Xscl= Ymin= Ymax= Yscl= Xres=	
2	y = - sin 2x	WINDOW Xmin= Xmax= Xscl= Ymin= Ymax= Yscl= Xres=	
3	y = - sin x	WINDOW Xmin= Xmax= Xscl= Ymin= Ymax= Yscl= Xres=	
4	y = 2 sin x	WINDOW Xmin= Xmax= Xscl= Ymin= Ymax= Yscl= Xres=	
5	$y = \sin 45^{\circ}$	WINDOW Xmin= Xmax= Xscl= Ymin= Ymax= Yscl= Xres=	

## TEACHER'S NOTE

No	Function / Investigation	Window Setting	Graph / answer
Eg.	y = tan x	WINDOW Xmin=0 Xmax=6.2831853 Xscl=1.5707963 Ymin=-1 Ymax=1 Yscl=1 Xres=1	
1	y = tan 2x [Y=] [TAN] [2] [X,T, $\Theta$ ,ŋ] [GRAPH]	WINDOW Xmin=0 Xmax=6.2831853 Xscl=1.5707963 Ymin= 1 Ymax=1 Yscl=1 Xres=1	
2	y = - tan 2x	WINDOW Xmin=0 Xmax=6.2831853 Xscl=1.5707963 Ymin=-1 Ymax=1 Yscl=1 Xres=1	
3	y = -tan x	WINDOW Xmin=0 Xmax=6.2831853 Xscl=1.5707963 Ymin= 1 Ymax=1 Yscl=1 Xres=1	
4	y = 2 tan x	WINDOW Xmin=0 Xmax=6.2831853 Xscl=1.5707963 Ymin= 1 Ymax=1 Yscl=1 Xres=1	
5	$y = tan 45^{\circ}$	SCI ENG FLOAT 0 123456789 RADIAN (JECHER FUNC PAR FOL SEQ CONNECTED DOT SEQUENTIAL SINUL REAL a+bi re^8i FULL HORIZ G-T SET CLOCK(JEROPAN) WINDOW Xmin=0 Xmax=360 Xsc1=90 Ymin=-2 Ymax=2 Ysc1=1 Xres=1	 tan(45) 1

### STUDENT'S WORKSHEET

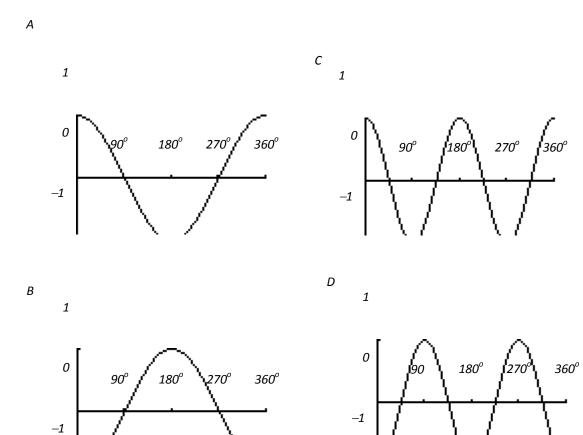
No	Function / Investigation	Window Setting	Graph / answer
Eg.	y = tan x	WINDOW Xmin=0 Xmax=6.2831853 Xscl=1.5707963 Ymin=-1 Ymax=1 Yscl=1 Xres=1	<u> </u>
1	y = tan 2x [Y=] [TAN] [2] [X,T,Θ,n] [GRAPH]	WINDOW Xmin= Xscl= Ymin= Ymax= Yscl= Xres=	
2	y = - tan 2.x	WINDOW Xmin= Xmax= Xscl= Ymin= Ymax= Yscl= Xres=	
3	y = - tan x	WINDOW Xmin= Xmax= Xscl= Ymin= Ymax= Yscl= Xres=	
4	y = 2 tan x	WINDOW Xmin= Xmax= Xscl= Ymin= Ymax= Yscl= Xres=	
5	$y = tan 45^{\circ}$	WINDOW Xmin= Xmax= Xscl= Ymin= Ymax= Yscl= Xres=	

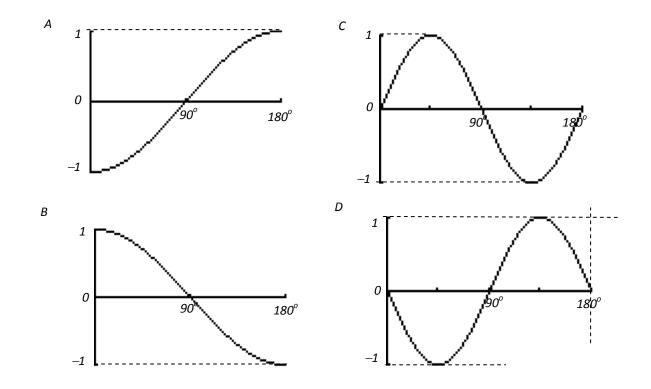
## STUDENT'S WORKSHEET

SPM 2005

# SPM QUESTIONS

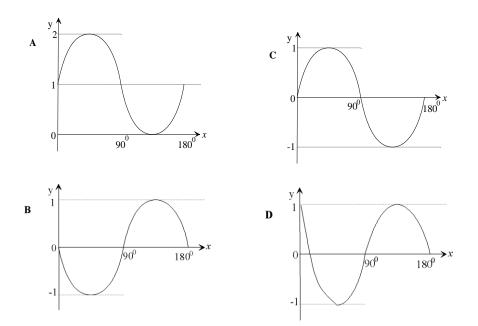
1. Which of the following graph represent  $y = \cos 2x$ ?





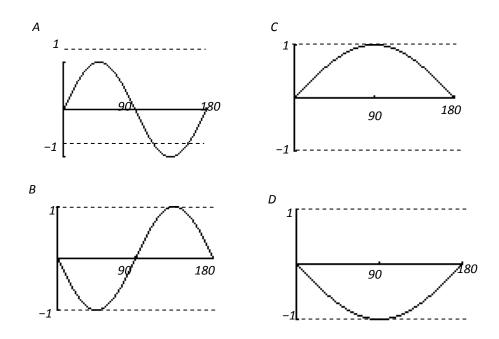
2. Which of the following represents the graph of  $y = \cos x$  for  $0^{\circ} \le x \le 180^{\circ}$ ?

SPM 2006



3. Which of the following graphs represents  $y = \sin 2x$  for  $0^{\circ} \le x^{\circ} \le 180$ ?

4 Which of the following graphs represents  $y = \sin x$  for  $0^{\circ} \le x \le 180^{\circ}$ ?



TEACHER'S NOTE

# Graphs of Tangent

Predict and sketch the graphs of the following tangent functions for  $0 \le x \le 2\pi$ . Test your predictions by drawing the tangent graph by using graphic calculator.

No.	а	b	С	$y = a \ tan \ bx + c$	Graphs
1	1	1	0	y = tan x	
2	1	2	0	y = tan 2x	
3	1	3	0	$y = \tan 3x$	
4	1	-1	0	y = tan(-x)	
5	1	-2	0	y = tan - 2x	
	Conclusion:				

As the value of **b** <u>increase</u>, the number of complete cycle <u>increases</u> accordingly

As the value of **<u>b</u> <u>decrease</u>**, the number of complete cycle <u>decrease</u>s accordingly

# TEACHER'S NOTE

No.	а	b	С	$y = a \ tan \ bx + c$	Graphs
6	1	1	0	y = tan x	
7	2	1	0	y = 2tan x	
8	3	1	0	$y = 3\tan x$	
9	-1	1	0	y = -tan x	
10	-2	1	0	y = -2tan x	
Conclusion:					

As the value of *a <u>increase</u>*, the graph becomes <u>narrower</u>

As the value of **a** <u>decrease</u>, the graph becomes <u>wider</u>

# TEACHER'S NOTE

No.	а	b	С	y = tan x + 1	Graphs
11	1	1	1	y = tan x + 2	
12	1	1	2	$y = \tan x + 3$	
13	1	1	3	y = tan x - 1	
14	1	1	-1	y = tan x - 2	
15	1	1	-2	y = tan x - 2	

#### Conclusion:

As the value of *c increase,* the graph is shifted *upwards.* 

As the value of **c** <u>decrease</u>, the graph is shifted <u>downwards</u>

# TEACHER'S NOTE

No.	а	b	С	y =  tan x	Graphs
16	1	1	0	y =  tan 2x	
17	1	2	0	y =  -tan x	
18	-1	1	0	y =  tan x + 1	
19	1	1	1	y =  3tan  2x - 2	
20	3	2	-2	$y =  3\tan 2x - 2 $	
	Со	nclusi	on:		

Conclusion:

The **absolute** value of a trigonometric function causes **y** value to be **positive** due to being reflected **upwards** 

about the x-axis

STUDENT'S WORKSHEET

# Graphs of Tangent

Predict and sketch the graphs of the following tangent functions for  $0 \le x \le 2\pi$ . Test your predictions by drawing the tangent graph by using graphic calculator.

No.	а	b	с	$y = a \ tan \ bx + c$	Graphs
1	1	1	0	y = tan x	
2	1	2	0	y = tan 2x	
3	1	3	0	$y = \tan 3x$	
4	1	-1	0	y = tan(-x)	
5	1	-2	0	y = tan - 2x	
Conc	lusion	:	1		1
	As	the vo	alue of	b, the number of complete cycle	accordingly
	As	the vo	alue of	b the number of complete cycle	accordingly

## STUDENT'S WORKSHEET

No.	а	b	С	$y = a \ tan \ bx + c$	Graphs							
6	1	1	0	y = tan x								
7	2	1	0	y = 2tan x								
8	3	1	0	y = 3tan x								
9	-1	1	0	y = -tan x								
10	-2	1	0	y = -2tan x								
Conc	Conclusion: As the value of <u>a</u> , the graph becomes As the value of <u>a</u> , the graph becomes											

## STUDENT'S WORKSHEET

No.	а	b	С	y = tan x + 1	Graphs
11	1	1	1	y = tan x + 2	
12	1	1	2	$y = \tan x + 3$	
13	1	1	3	y = tan x - 1	
14	1	1	-1	y = tan x - 2	
15	1	1	-2	y = tan x - 2	
Conc	lusior	n:			
	As	the va	alue of	c, the graph is shifted	
	As	the va	alue of	c, the graph is shifted	

## STUDENT'S WORKSHEET

No.	а	b	С	y =  tan x	Graphs
16	1	1	0	y =  tan 2x	
17	1	2	0	y =  -tan x	
18	-1	1	0	y =  tan x + 1	
19	1	1	1	$y =  3\tan 2x - 2 $	
20	3	2	-2	y =  3tan  2x - 2	
Concle	The			ue of a trigonometric function causes y about the x-axis	value to be due to being

#### TEACHER'S NOTE

#### INVESTIGATION

1. The effect of a, b and c in the trigonometric functions  $y = a \tan(bx) + c$  is

As the value of *a <i>increase*, the graph becomes *narrower* 

As the value of **a** <u>decrease</u>, the graph becomes <u>wider</u>

As the value of **b** <u>increase</u>, the number of complete cycle <u>increases</u> accordingly

As the value of **b** <u>decrease</u>, the number of complete cycle <u>decreases</u> accordingly

As the value of **c** <u>increase</u>, the graph is shifted <u>upwards.</u>

As the value of **c** <u>decrease</u>, the graph is shifted <u>downward</u>s

The absolute value of a trigonometric function causes its graph to
 The absolute value of a trigonometric function causes y value to be positive due to being reflected upwards
 about the x-axis

#### STUDENT'S WORKSHEET

#### INVESTIGATION

1. The effect of a, b and c in the trigonometric functions  $y = a \tan(bx) + c$  is

As the value of **a** ....., the graph becomes .....

As the value of **a** ....., the graph becomes .....

As the value of **b** ...... the number of complete cycle ...... accordingly

As the value of **b** ...... the number of complete cycle ..... accordingly

As the value of **c** ....., the graph is shifted .....

As the value of **c** ....., the graph is shifted .....

2. The absolute value of a trigonometric function causes its graph to

The absolute value of a trigonometric function causes **y** value to be ...... due to being reflected

..... about the x-axis

Graphing	Calculator	TI-84 Plus
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Торіс	:	TRIGONOMETRY II

Learning Objective : 1.

1. Understand and use the concept of the values of  $\sin \theta$ ,  $\cos \theta$  and  $\tan \theta$  for  $0^{\circ} \le \theta \le 360^{\circ}$  to solve problems.

2. Draw and use the graphs of sine, cosine and tangent.

Lesson Objective :

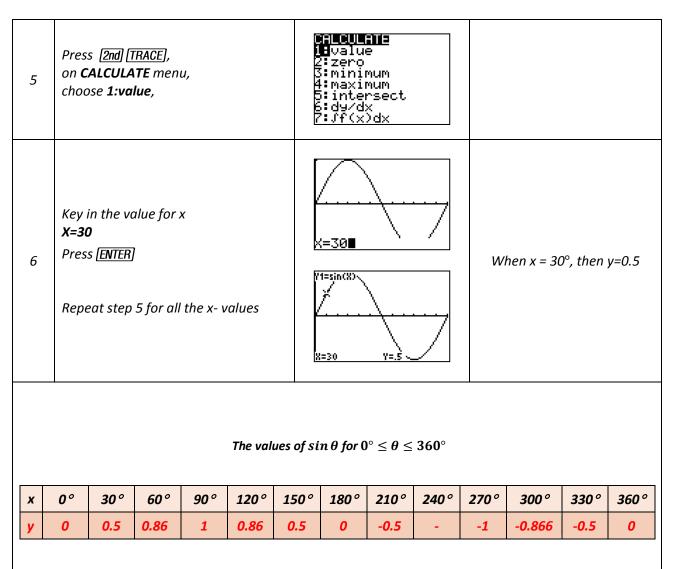
Students will be able to...

i. Find the values of sine, cosine and tangent for angles between  $0^{\circ}$  and  $360^{\circ}$ .

# **EXAMPLE QUESTION** : Find the values of $\sin \theta$ for $0^{\circ} \le \theta \le 360^{\circ}$ and fill in the table below

x	0°	30 <i>°</i>	60 °	90 °	120°	150 <i>°</i>	180 <i>°</i>	210°	240 <i>°</i>	270 <i>°</i>	300 <i>°</i>	330 <i>°</i>	360 <i>°</i>
у													

Step	Procedure	Screenshot / key-stroke	Notes
1	Key in the function y = sin x.	Plot1 Plot2 Plot3 \Y1 <b>8</b> sin(X) \Y2= \Y3= \Y4= \Y5= \Y6= \Y7=	
2	Press [MODE] Setup for <b>DEGREE</b> press [ENTER]	NORNAL SCI ENG Float 0123456789 Radian (Jeorae) Func Par Pol Seq Contected Dot Sequential Sinul Real a+Di Pe^0i Full Horiz G-T Set Clock(Jerogrouessman)	
3	Setup the [WINDOW]	WINDOW Xmin=0 Xmax=360 Xscl=30 Ymin=-1 Ymax=1 Yscl=1 Xres=1	• X-axis scale is 30° for 1 unit.
4	Press (GRAPH)		



## TEACHER'S NOTE

x	0 <i>°</i>	30 <i>°</i>	60 °	<b>90</b> °	120°	150 <i>°</i>	180 °	<b>210</b> °	240 <i>°</i>	<b>270</b> °	300 <i>°</i>	330 <i>°</i>	360 <i>°</i>
y	1	0.866	0.5	0	-0.5	-	-1	-	-0.5	0	0.5	0.866	1

## 1. Find the values of $\underline{\cos \theta}$ for $0^{\circ} \le \theta \le 360^{\circ}$ and fill in the table below

# 2. Find the values of $tan \theta$ for $0^{\circ} \le \theta \le 360^{\circ}$ and fill in the table below

x	0°	30 <i>°</i>	60 <i>°</i>	90 °	120 <i>°</i>	150 <i>°</i>	180 <i>°</i>	210 <i>°</i>	240 <i>°</i>	270 <i>°</i>	300 <i>°</i>	330 <i>°</i>	360 <i>°</i>
у	0	0.577	1.732	UnDef	-	-	0	0.577	1.732	UnDef	-	-	0

## STUDENT'S WORKSHEET

x	0°	30 <i>°</i>	60 <i>°</i>	90 °	120°	150 <i>°</i>	180 <i>°</i>	210°	240 <i>°</i>	270 <i>°</i>	300 °	330 <i>°</i>	360 <i>°</i>
y													

## 1. Find the values of $\cos\theta$ for $0^\circ \le \theta \le 360^\circ$ and fill in the table below

## 2. Find the values of $tan \theta$ for $0^{\circ} \le \theta \le 360^{\circ}$ and fill in the table below

x	0 <i>°</i>	30 <i>°</i>	60 <i>°</i>	90 <i>°</i>	120 <i>°</i>	150 <i>°</i>	180 <i>°</i>	210 <i>°</i>	240 <i>°</i>	270 <i>°</i>	300 <i>°</i>	330 <i>°</i>	360 <i>°</i>
y													

# TOPIC : TRIGONOMETRIC FUNCTIONS

**SUB TOPIC** : GRAPHS OF SINE, COSINE AND TANGENT FUNCTIONS.

LESSON OBJECTIVES

Students will be able to...

:

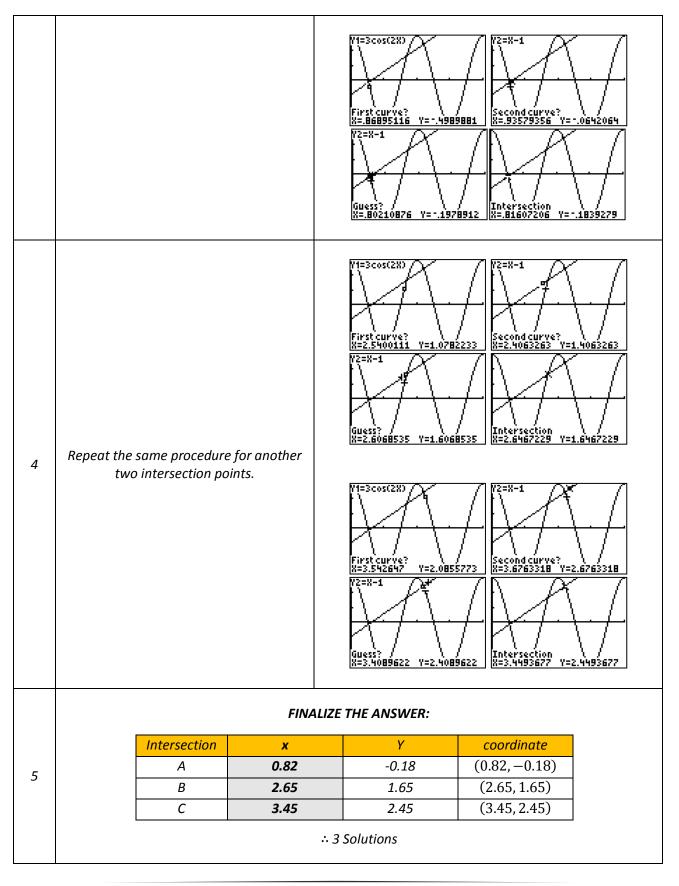
- *i.* Determine the number of solutions to a trigonometric equations using sketched graph.
- *ii.* Solve trigonometric equations using drawn graphs.

**EXAMPLE QUESTION** : On the same axes, sketch the graphs  $y = 3 \cos 2x$  and y = x - 1for  $0 \le x \le 2\pi$ . Hence, find the **number of solutions** and the values of x for the equation  $3 \cos 2x + 1 = x$ .

Step	Procedure	Screenshot / key- stroke	Notes
1	Key in the functions $y = 3 \cos 2x$ and $y = x - 1$	Ploti Plot2 Plot3 \Y183cos(2X) \Y28X-1∎ \Y3= \Y4= \Y5= \Y6= \Y7=	
2	Press <u>(GRAPH</u> ) (Adjust the Window Setting accordingly)		Can you see the intersection between the two graphs How many intersection points? <u>3 intersection points means</u> <u>3 solutions</u>
3	<u>TO FIND THE INTERSECTION</u> Press [2nd][TRACE] for <b>CALC</b> mode Choose <b>5:intersect</b>	1:valu 2:zero 3:mini 4:maxi <b>30</b> inte 6:dy/d	mum mum rsect

#### Graphing Calculator TI-84 Plus

TRIGONOMETRIC FUNCTIONS



## TEACHER'S NOTE

Solve the equation  $5 - 13 \sin x = 2 \cos 2x$  for  $0^{\circ} \le x \le 360^{\circ}$ . Hence, find the <u>number of solutions</u>

#### ANSWER:

Step	Procedure	Screenshot / key-stroke	Notes
1	Key in the functions $y = 5 - 13 \sin x$ and $y = 2 \cos 2x$	Ploti Plot2 Plot3 V1 =5-13sin(X) V2 = 2cos(2X) V3 = V4 = V5 = V6 = V7 =	<b>(the setting is in radian)</b> From the graph, it has <b>2</b> <b>intersections, which means</b> <u><b>2</b> solutions.</u>
2	Find the intersection points	Intersection X=.25268026 Y=1.75 Therefo The intersection points are (0.21)	

## STUDENT'S WORKSHEET

# Solve the equation $5 - 13 \sin x = 2 \cos 2x$ for $0^{\circ} \le x \le 360^{\circ}$ . Hence, find the **number of solutions**

#### ANSWER:

Step	Procedure	Screenshot / key-stroke
1	Key in the functions	
2	Find the intersection points	
3	Finalize the answer	

# TOPIC : LINEAR PROGRAMMING

# SUBTOPIC : THE CONCEPT OF LINEAR INEQUALITIES

# LESSON OBJECTIVE

Students will be able to...

:

- *i.* Identify and shade the region in which every point satisfies a linear inequality
- *ii.* Find the linear inequality that defines a shaded region

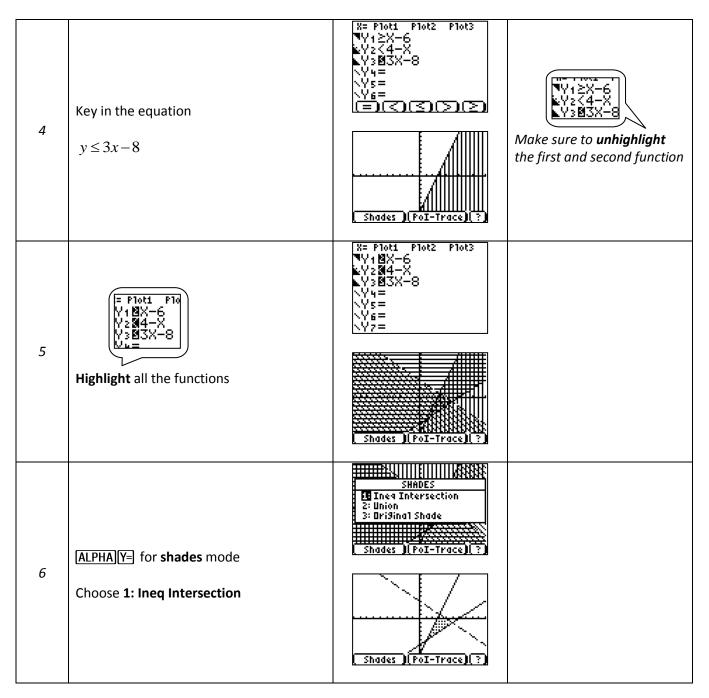
**EXAMPLE QUESTION** : For each of the following, identify and shade the region in which every point satisfies the given linear inequality:

$$y \ge x - 6$$
  
$$2x + 2y < 8$$
  
$$y \le 3x - 8$$

Step	Procedure	Screenshot / key-stroke	Notes
1	Press (APPS); Scroll down until find <b>:Inequalz</b> . [ENTER]	AB <b>LIGHIONS</b> TDeutsch EasyData Español Français FunSci HInequalz JLearnChk	
2	Key in the equation $y \ge x - 6$ Press <u>ALPHA</u> GRAPH to set the inequalities function. Press GRAPH	X= Plot1       Plot2       Plot3         Y1       X=6       Y2=         Y3=       Y3=         Y4=       Y5=         Y6=       Y7=         Shades       [PoI-Trace](?)	
3	Key in the equation 2x + 2y < 8	$ \begin{array}{c} & \text{Plot1}  \text{Plot2}  \text{Plot3} \\ & \text{Plot4}  \text{Plot4} \\ & \text{Plot4}  \text{Plot5} \\ & \text{Plot4}  \text{Plot7} \\ & \text{Plot4}  \text{Plot7} \\ & \text{Plot6} \\ & \text{Plot7} \\ & Plot7$	Make sure to <b>unhighlight</b> the first function. Press [ENTER] on the inequalities symbol 2x + 2y < 8 2y < 8 - 2x y < 4 - x

#### Graphing Calculator TI-84 Plus

LINEAR PROGRAMMING



# TEACHER'S NOTE

For each of the following, identify and shade the region in which every point satisfies the given linear inequality, for x > 0, and y > 0

$$y \le x + 3$$
  
$$2y - 10 \ge -\frac{3}{2}x$$
  
$$y > 2x - 5$$

#### SOLUTIONS:

Step	Procedure	Screenshot / key-stroke
1	Suggested window setting	WINDOW ShadeRes=3∎ Xmin=0 Xmax=10 Xscl=1 Ymin=1 Ymax=10 ↓Yscl=1
2	$y \le x + 3$	
3	$2y - 10 \ge -\frac{3}{2}x$ Change y as the subject	Shades JL PoI-Trace JL ? J
4	y > 2x - 5	Shades )(PoI-Trace)(?)
5	Highlight all the functions	Shades )(PoI-Trace)(?)
6	ALPHA Y= for shades mode Choose 1: Ineq Intersection	Shades (PoI-Trace) ?

# STUDENT'S WORKSHEET

For each of the following, identify and shade the region in which every point satisfies the given linear inequality, for x > 0, and y > 0

$$y \le x + 3$$
  
$$2y - 10 \ge -\frac{3}{2}x$$
  
$$y > 2x - 5$$

#### SOLUTIONS:

Step	Procedure	Screenshot / key-stroke
1	$y \le x + 3$	
2	$2y - 10 \ge -\frac{3}{2}x$	
3	y > 2x - 5	
4	Highlight all the functions	
5	[ALPHA][Y=] for <b>shades</b> mode Choose <b>1: Ineq Intersection</b>	

## TOPIC : LINEAR PROGRAMMING

#### SUBTOPIC : THE CONCEPT OF LINEAR PROGRAMMING

#### LESSON OBJECTIVE

Students will be able to...

:

- *i.* Solve problems related to linear programming by shading the region where the points in the region are feasible solutions.
- **EXAMPLE QUESTION** : Mukhriz intends to sell two types of computer printers A and B. He buys the printers from the computer company with the following conditions:
  - *I* : the total number of printers is at least 150.
  - *II* : the number of printer B is at least half the number of printer A.
  - *III : Printer A costs RM400 and printer B costs RM200. Mukhriz is able to invest a maximum of RM80000.*
  - (a) If x and y represent the number of printers A and B respectively, write down three inequalities other than  $x \ge 0$  and  $y \ge 0$  which satisfy the above conditions.

[3 marks]

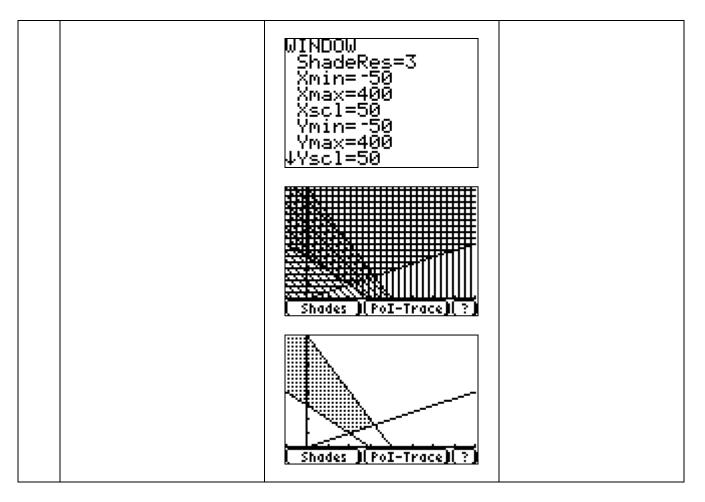
(b) By using a scale of 2 cm to 50 units on both axes, construct and shade the region R which satisfies all the above conditions.

[3 marks]

Step	Procedure	Screenshot / key-stroke	Notes
1	Press [APPS]-key; Scroll down until find <b>:Inequalz</b> . [ENTER]	APPLICATIONS TDeutsch EasyData Español Français FunSci Inequalz JLearnChk	
2	Key in the equations: $x + y \ge 150$ $y \ge \frac{x}{2}$ $2x + y \le 400$	X= Plot1 Plot2 Plot3 ♥Y1월150-X ♥Y2월X/2 ▶Y3월400-2X■ ヽY4= ヽY5= ヽY6= ヽY7=	$x + y \ge 150$ $y \ge 150 - x$ $y \ge \frac{x}{2}$ $2x + y \le 400$ $y \le 400 - 2x$

#### Graphing Calculator TI-84 Plus

#### LINEAR PROGRAMMING



#### TEACHER'S NOTE

## <u>Activity 1</u>

The Mathematics and Science department in a school is organizing a camp for students. The camp will be attended by x male and y female students. The selection of camp participants is based on the following conditions:

I : The total number of participants is at least 30.
 II : The number of male students exceeds the number of female students by a maximum of 20.
 III : The expenditure per male students and per female students is RM20 and RM40 respectively and the maximum allocation for the

camp is RM1600.

(a) Find three linear inequalities other than  $x \ge 0$  and  $y \ge 0$  which satisfy the above conditions.

[3 marks]

(b) By using a scale of 2cm to 10 participants on axis x and y, construct and shade the region R that satisfies all the above conditions.

[3 marks]

#### Solutions:

## STUDENT'S WORKSHEET

## <u>Activity 1</u>

The Mathematics and Science department in a school is organizing a camp for students. The camp will be attended by x male and y female students. The selection of camp participants is based on the following conditions:

- *I* : The total number of participants is at least 30.
- II : The number of male students exceeds the number of female students by a maximum of 20.
- III : The expenditure per male students and per female students is RM20 and RM40 respectively and the maximum allocation for the camp is RM1600.
- (a) Find three linear inequalities other than  $x \ge 0$  and  $y \ge 0$  which satisfy the above conditions.

[3 marks]

(b) By using a scale of 2cm to 10 participants on axis x and y, construct and shade the region R that satisfies all the above conditions.

[3 marks]

Solutions:

## **TEACHER'S NOTE**

## **ENRICHMENT**

## SPM 2005 (PAPER 2: SECTION C: NO.14)

An institution offers two computer courses, P and Q. The number of participants for courses P is x and for course Q is y.

The enrolment of the participants is based on the following constraints:

- Ι : The total number of participants is not more than 100
- $\Pi$ : The number of participants for course Q is not more than 4 times the number of participants for course P.
- Ш : The number of participants for course Q must exceed the number of participants for course P by at least 5.
- a) Write down three inequalities, other than  $x \ge 0$  and  $y \ge 0$ , which satisfy all the above constraints.

[3 marks]

b) By using a scale of 2 cm to 10 participants on both axes, construct and shade the region R that satisfies all the above constraints.

[3 marks]

- c) By using your graph from (b), find
  - (i) The range of the number of participants for course Q if the number of participants for course P is 30
  - (ii) The maximum total fees per month that can be collected if the fees per month for courses P and Q are RM50 and RM60 respectively.

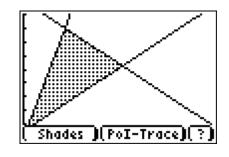
[4 marks]

#### Answer :

a) I :  $x + y \le 100$ 

$$\begin{array}{rrrr} || & : & y \leq 4x \\ ||| & : & y \geq x+5 \end{array}$$



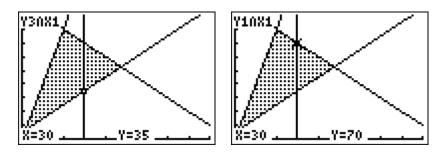


*c)* (*i*) *Draw line x= 30* 

1000 Plota NX1830 NX2= NX3= NX4=	P1ot3
\X4= \X5= \X6=	
\X4= \X5=	

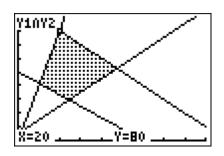
# Press **[GRAPH**]

Press [TRACE] to read the intersection values



When x = 30,  $35 \le y \le 70$ 

(ii) Total fees , k = 50x + 60yIf k = 3000, 3000 = 50x + 60yK maximum if x = 20, y = 80Total fees maximum = 50(20) + 60(80)= RM5800



## STUDENT'S WORKSHEET

#### ENRICHMENT

#### SPM 2005 (PAPER 2: SECTION C: NO.14)

An institution offers two computer courses, P and Q. The number of participants for courses P is x and for course Q is y.

*The enrolment of the participants is based on the following constraints:* 

- *I* : The total number of participants is not more than 100
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- *III* : The number of participants for course Q must exceed the number of participants for course P by at least 5.
- a) Write down three inequalities, other than  $x \ge 0$  and  $y \ge 0$ , which satisfy all the above constraints.

[3 marks]

b) By using a scale of 2 cm to 10 participants on both axes, construct and shade the region R that satisfies all the above constraints.

[3 marks]

- c) By using your graph from (b), find
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  - (ii) The maximum total fees per month that can be collected if the fees per month for courses P and Q are RM50 and RM60 respectively.

[4 marks]

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